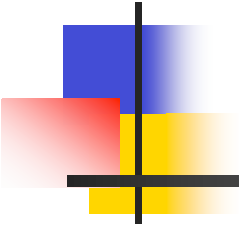


Polychronous MoCC for open systems



Thierry Gautier, Paul Le Guernic and
Lionel Morel

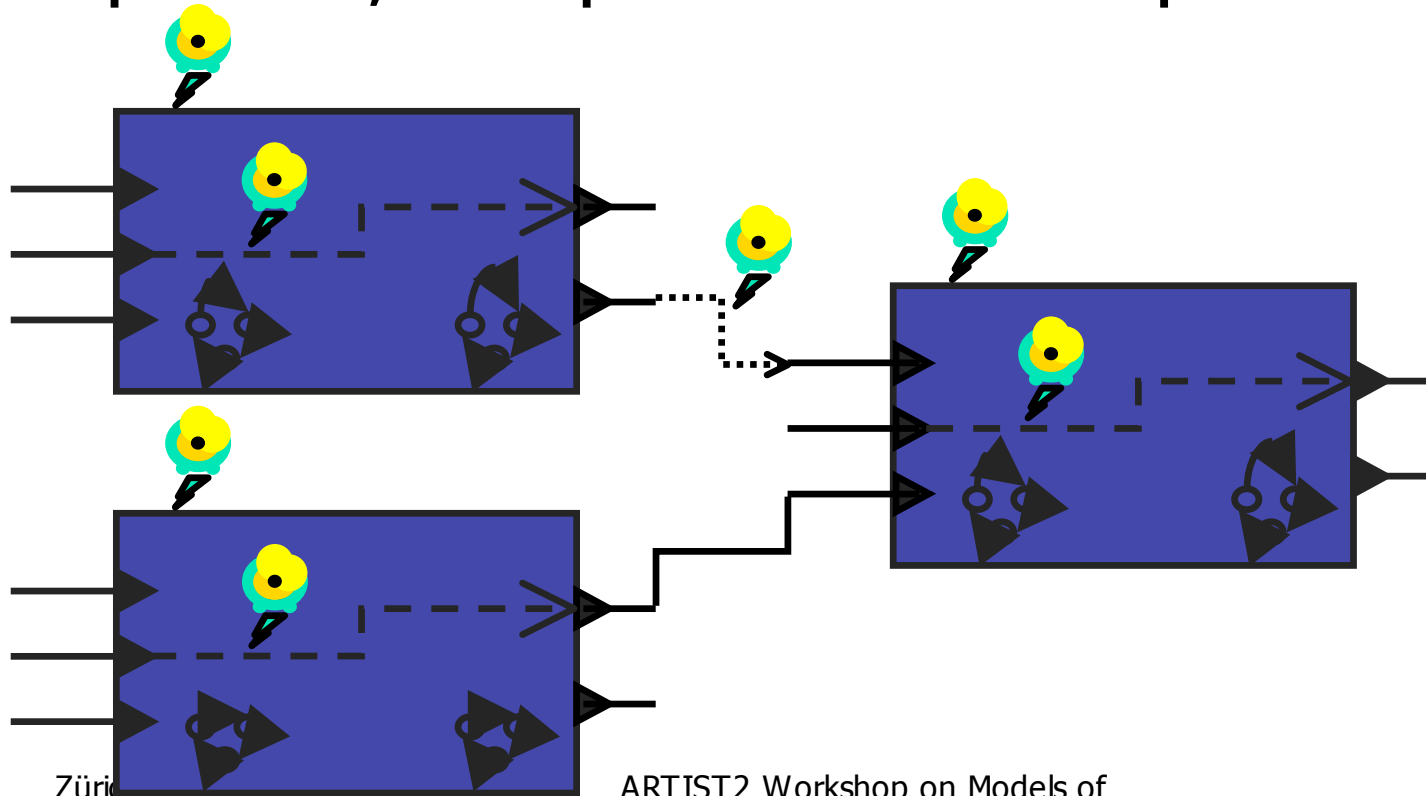
IRISA/INRIA Rennes – France

<http://www.irisa.fr/espresso/Polychrony>



Introduction

- Component, composition of components





Introduction (cont'd)

- Checking consistency
 - Synchronization
 - Scheduling
- Properties
 - Abstractions (behavioral type)
 - Contracts $A \Rightarrow G$

Trace on observables




$$T : \mathcal{T} \rightarrow (V \rightarrow D)$$

Zürich, Nov. 16-17,
2006

ARTIST2 Workshop on Models of
Computation and Communication



Outline

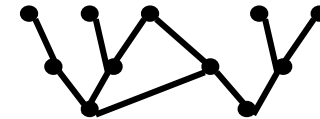
-  Polychronous behaviors
-  Assume/Guarantee specifications
-  Using components

1.1 Abstraction of behavior

A component is abstracted by the definition of time relations on its observables.

■ Requirements on time domain

- Ω partial order, inf-semilattice



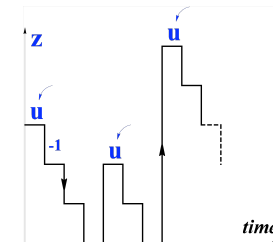
$$x = a \mid y = b$$

- Ω_x of a signal is a total order

$$X_{t+1} \leftarrow X_t$$

- Ω is dense:

context adaptation, implementation refinement



- Any finite family of sets over Ω has an upper bound

$$x = a \text{ default } b$$

1.1 Abstraction of behavior (cont'd)

- Process: set of traces

sub-process: set of traces on a subset of V

- $P \subset \mathcal{T} \rightarrow (V \rightarrow D)$



counter of seconds



counter of minutes

1.2 Composition of time domains

■ Question

- Processes $P_1 \subset \mathcal{T}_1 \rightarrow (V_1 \rightarrow D_1)$ and $P_2 \subset \mathcal{T}_2 \rightarrow (V_2 \rightarrow D_2)$
- Which time domain for $P = P_1 \mid P_2$?
 $\mathcal{T} \rightarrow (V_1 \cup V_2 \rightarrow D_1 \cup D_2)$

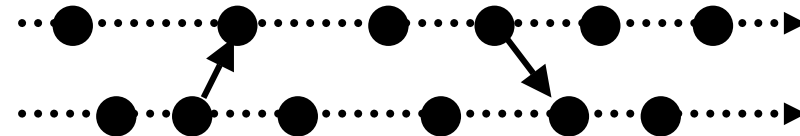
■ Different approaches

- $\mathcal{T}_1 = \mathcal{T}_2$ is a universal time

SCCS



asynchronous: interleavings



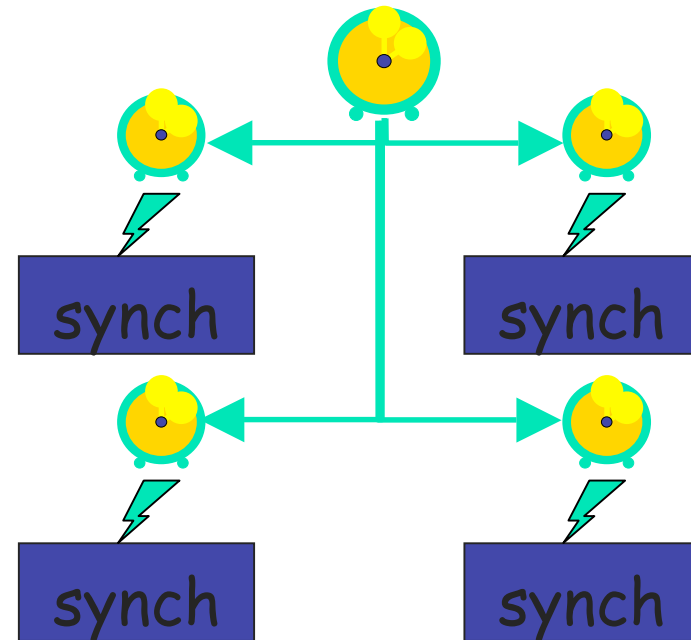
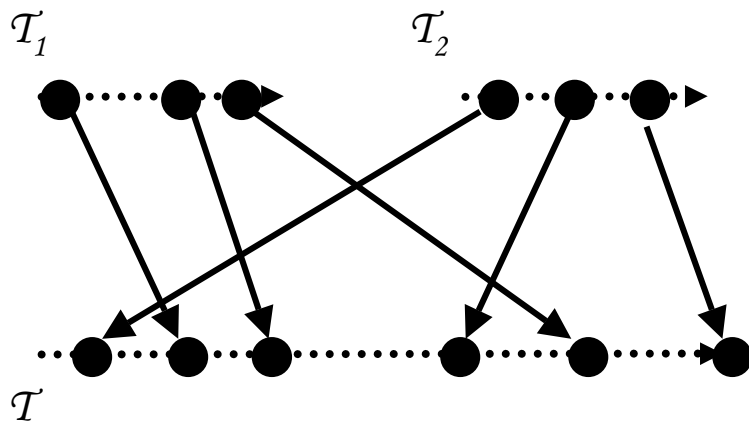
1.2 Composition of time domains (cont'd)

- Endochronous time

\mathcal{T} such that

\mathcal{T}_1 functional sampling of \mathcal{T}

\mathcal{T}_2 functional sampling of \mathcal{T}



1.2 Composition of time domains (cont'd)

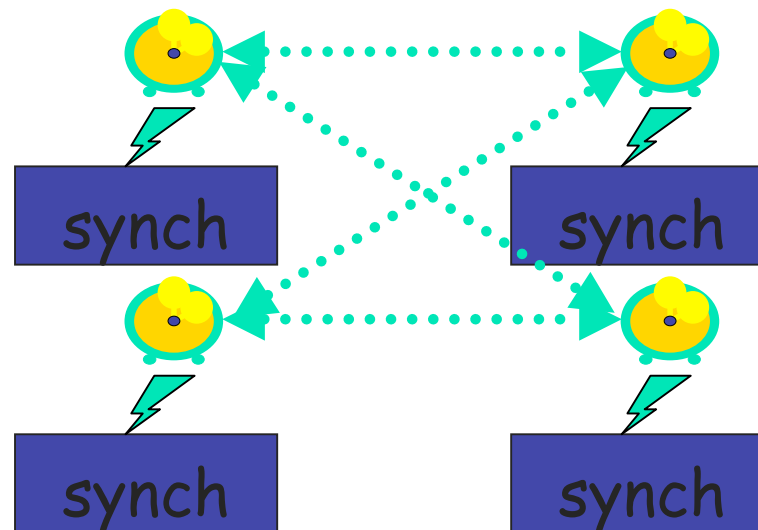
■ Polychrony

- $(\mathcal{T}_1, \mathcal{T}_2)$ = set of properties that should be satisfied

$$\mathcal{R}(\mathcal{T}_1, \mathcal{T}_2, \mathcal{T})$$

$$\mathcal{T}_1 \subset \mathcal{T}$$

$$\mathcal{T}_2 \subset \mathcal{T}$$



process: $\langle \mathcal{R}(\mathcal{T}), \mathcal{T} \rightarrow (V \rightarrow D) \rangle$




1.3 Computed time domain

- Esterel

- Inputs: exochronous (every input may occur at any time)
- Outputs: endochronous (determinism)


```
input A, B, R;  
output O;  
loop  
  [await A || await B];  
  emit O;  
each R
```



1.3 Computed time domain (cont'd)

- Lustre
 - Inputs and outputs: endochronous

```
ck1 = true -> pre ck2;  
ck2 = true -> not pre ck1;  
c = a when ck1;  
d = b when ck2;  
e = current(c) + current(d);
```



1.3 Computed time domain (cont'd)

- Signal

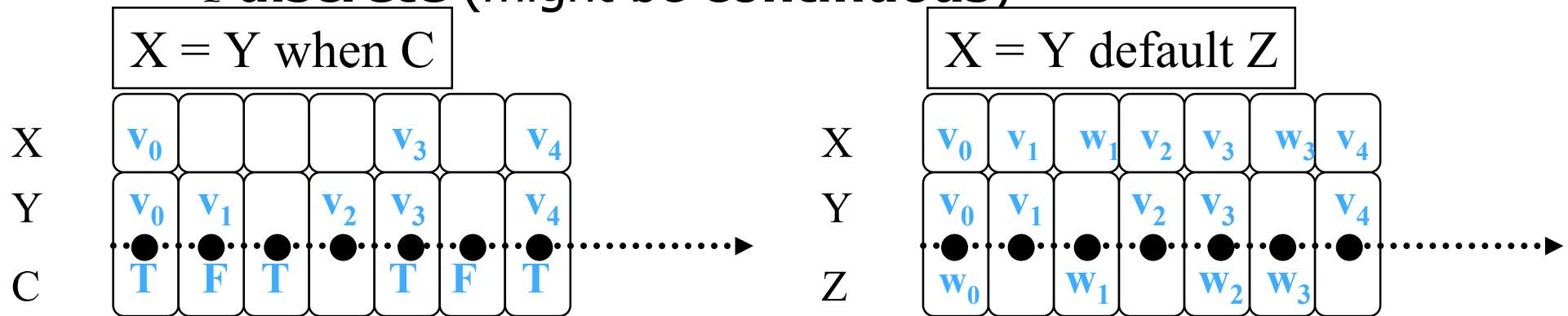
- Inputs and outputs: endochronous and/or exochronous
- → mixed relation

$x = a \text{ default } ((x\$ \text{init } 0) + 1)$

1.4 Signal: two categories of operators

- Combinational operators

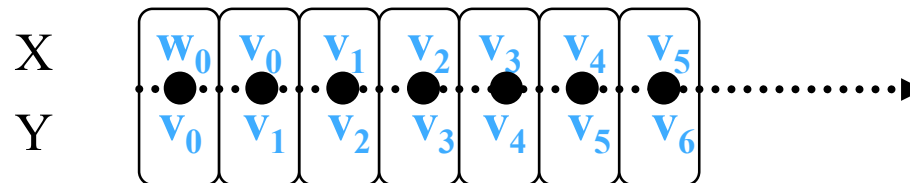
- \mathcal{T} **discrete** (might be **continuous**)



- Discrete delay operator ($\$, \text{pre}$)

- \mathcal{T} **discrete**

$$X = Y\$ \text{ init } w_0$$

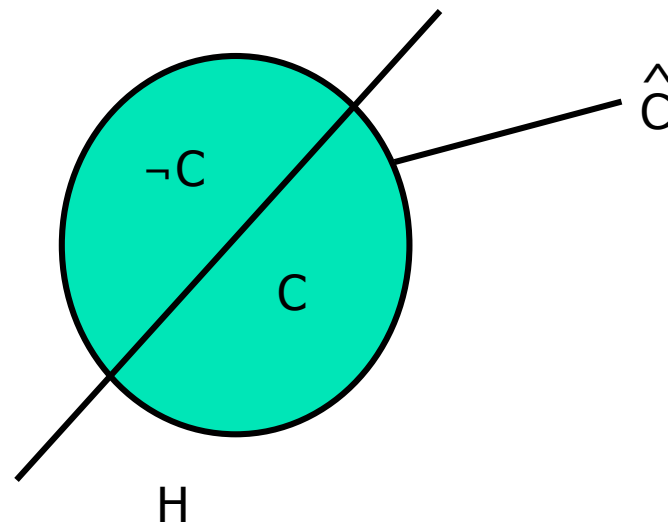


1.5 Clocks

■ Basic relations

C a boolean

has denumerable occurrences

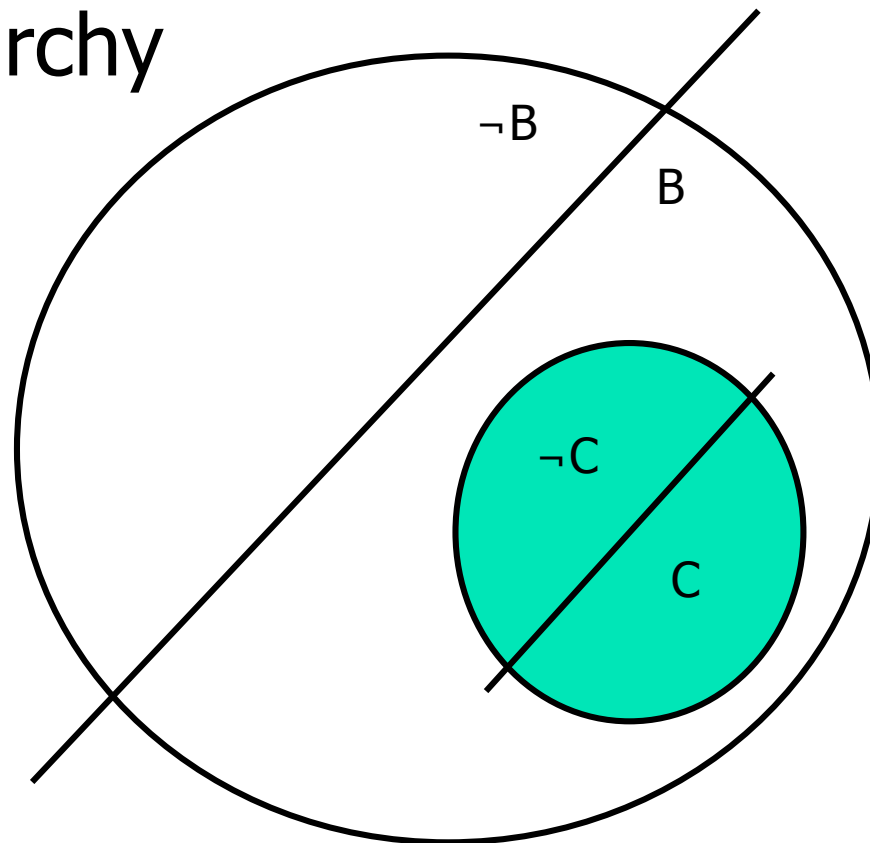


$H \setminus \hat{C}$: C is not present

\overline{C} is $H \setminus \hat{C}$ default $\neg C$




1.5 Clocks (cont'd)

- Hierarchy





Outline

-  Polychronous behaviors
-  **Assume/Guarantee specifications**
-  Using components



2.1 Definition

- Contract (A, G) , interpreted as $A \Rightarrow G$
- How to go further than (true, G) ?
- Which complement?
 - our answer: relations including clocks



2.2 $A \Rightarrow G$ in polychronous model

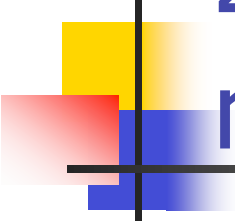
- $P \Vdash A \Rightarrow G$

all traces in $P \cap A$ ($P \mid A$) are traces in $P \cap G$ ($P \mid G$)

Properties: $P \subset Q$ iff $P \mid Q = P$

$$P \mid P = P$$

$$\Rightarrow P \mid A \mid G = P \mid A$$



2.2 $A \Rightarrow G$ in polychronous model (cont'd)

- G, A descriptions may be:
 - Static relation
 $x > 0$
 - Dynamical relation
 $x = \text{not } x \ \$ \text{ init false}$
 - State relation (from automata translation)
 $cs = s_i \text{ when } R_1 \text{ when } R_2(cs \ \$)$
 - Conjunction of such relations

2.2 $A \Rightarrow G$ in polychronous model (cont'd)

- Example



A: I always increasing

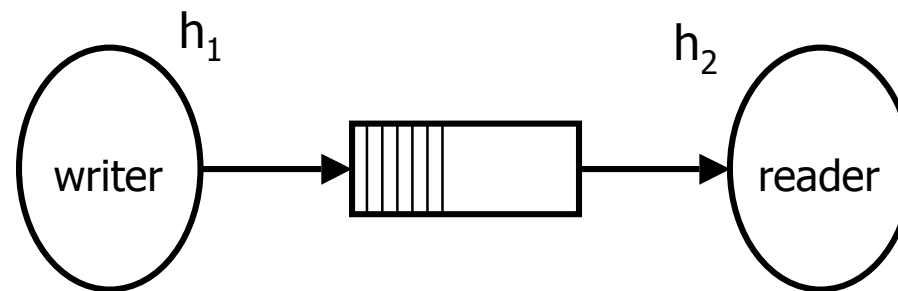
G: O never true at two consecutive instants

A: $I \geq I\$$

G: not (O and O\$)

2.2 $A \Rightarrow G$ in polychronous model (cont'd)

- Example



A

G

true


$i \geq 0 \wedge i < n$

$i = 0 \wedge \text{read}$

alarm

$i = n-1 \wedge \text{write}$

alarm



2.2 $A \Rightarrow G$ in polychronous model (cont'd)

G, A are sets of relations R_1, \dots, R_n


For each relation R_i in $A (G)$, we define $A_i (G_i)$, the boolean that is true iff R_i is satisfied

Let

$A = A_1$ when ... when A_n default false

$G = G_1$ when ... when G_m default false

(default false \rightarrow "adjustable" clock)



2.2 $A \Rightarrow G$ in polychronous model (cont'd)

- Process $(A \Rightarrow G)$ as a H-observer:

defined as:

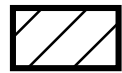
FAG = true when \bar{G}^H when A

| (A = ... | (A₁ = ... | ...))

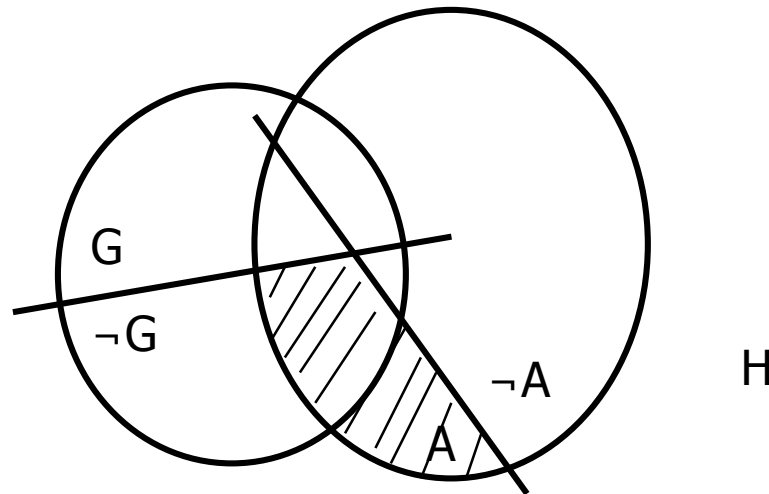
| (G = ... | (G₁ = ... | ...))

when \bar{G}^H : when (not G default H)

2.2 $A \Rightarrow G$ in polychronous model (cont'd)



true when (not G default H) when A



2.2 $A \Rightarrow G$ in polychronous model (cont'd)

- $P \Vdash A \Rightarrow G$
iff

$$(P \mid (A \Rightarrow G) \mid \text{true when } \text{FAG} \hat{=} 0) = P$$

$\hat{=} 0$: null clock



2.3 Composition

■ $P_1 \vdash A_1 \Rightarrow G_1$

\wedge

$P_2 \vdash A_2 \Rightarrow G_2$

\Rightarrow

$$P_1 \mid P_2 \vdash (A_1 \vee A_2) \Rightarrow (A_1 \Rightarrow G_1 \wedge A_2 \Rightarrow G_2)$$

2.3 Composition (cont'd)

- Example



$$x > -1 \Rightarrow \exists k, y = -3 k x$$

$$x < 1 \Rightarrow \exists k, y = 2 k x$$

$$\text{true} \Rightarrow (x > -1 \Rightarrow \exists k, y = -3 k x) \wedge \\ (x < 1 \Rightarrow \exists k, y = 2 k x)$$



Outline

 Polychronous behaviors

 Assume/Guarantee specifications

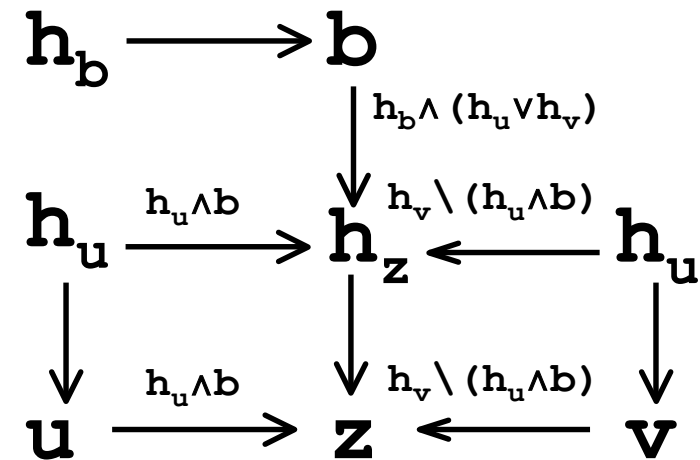
 **Using components**

3.1 Basic schedulings

- x, y two signals, causality relation $x \rightarrow y$ if y_t uses x_t for its computation
- more exactly, $x \xrightarrow{h} y$ means that at h , x does not depend on y

- Example

- if b then $z = u$ else $z = v$





3.2 Using the graph

- Path algebra
 - Sequence

$$X_1 \xrightarrow{h_1} X_2 \xrightarrow{h_2} X_3$$

$$X_1 \xrightarrow{h_1 \text{ when } h_2} X_3$$

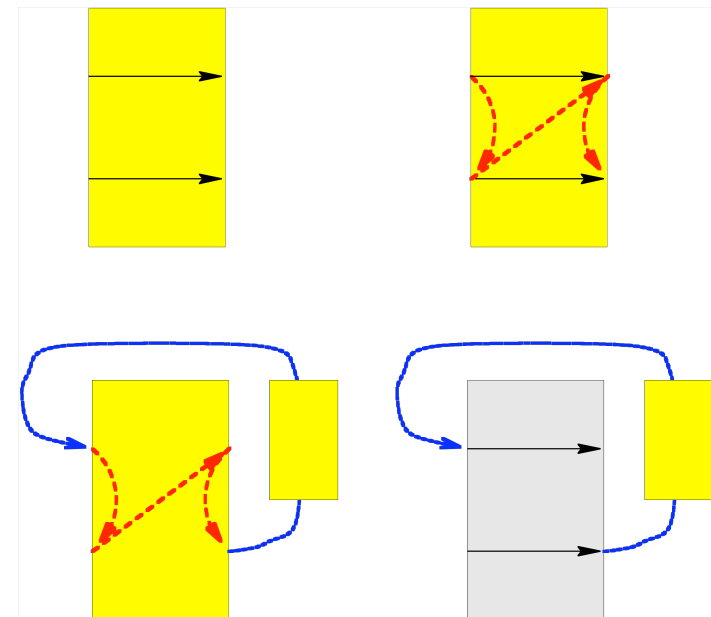
- Parallel

$$X_1 \begin{array}{c} \xrightarrow{h_1} \\ \xrightarrow{h_2} \end{array} X_2$$

$$X_1 \xrightarrow{h_1 \text{ default } h_2} X_2$$

3.2 Using the graph (cont'd)

- Transitive closure
- Projection on inputs/outputs
- Compositional deadlock consistency

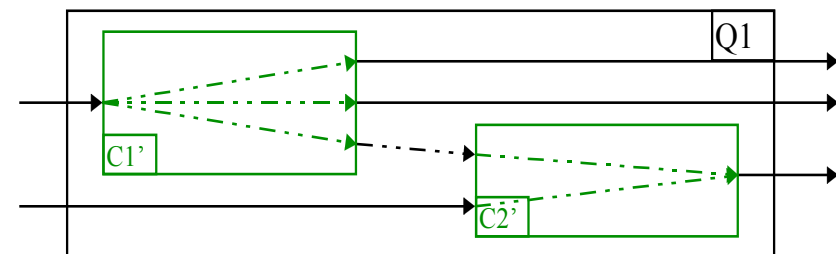
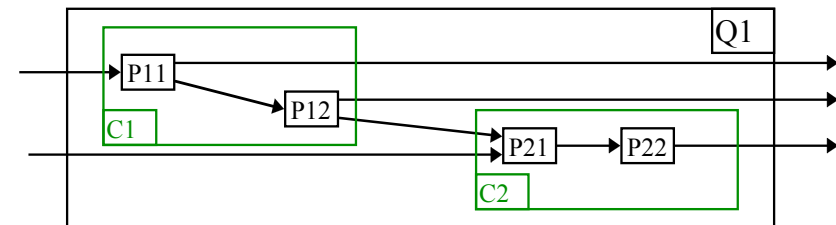


3.2 Using the graph (cont'd)

- Black box abstraction

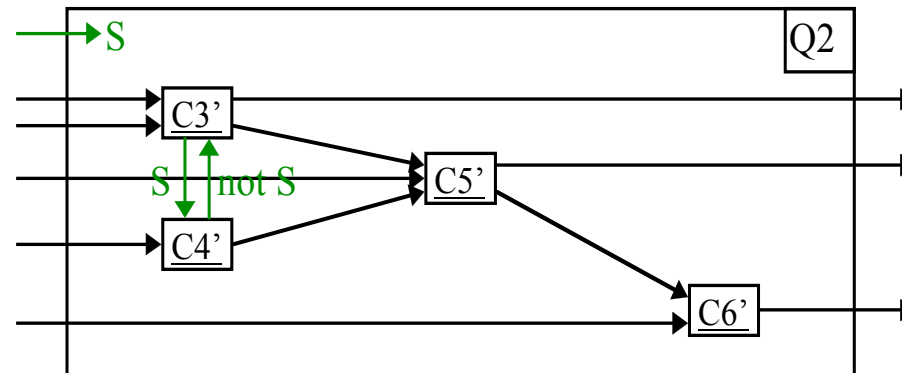
Each node of the same group depends on the same subset of inputs

- Grey box abstraction



3.2 Using the graph (cont'd)

- Parameterized scheduling



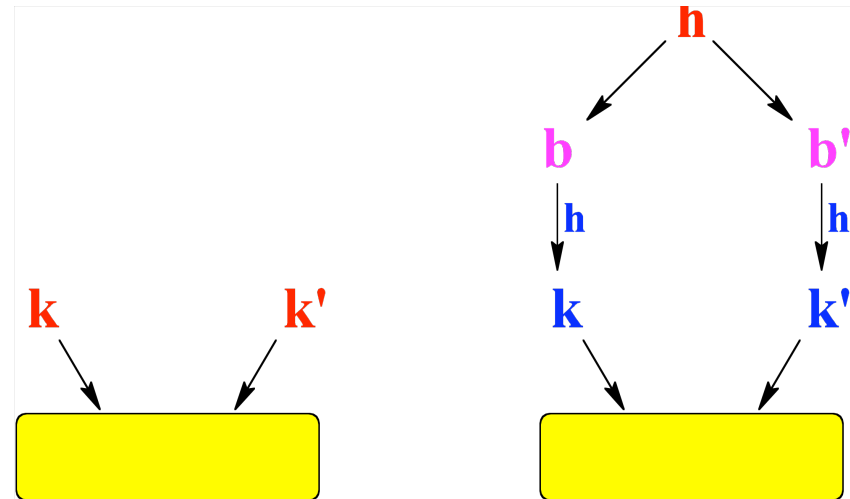


3.3 Taxonomy

- Reactive system
 - ability to react to each configuration in all states
- Endochronous system (function of flows)
 - any flow is entirely determined by the sequences of values of the “inputs”

3.4 Transformations

- Reactive \rightarrow
endochronous
transformation



- Desynchronization
 - bufferized



Summary

- Time domain for polychrony
- Contracts in a polychronous context
- Polychronous components

- Extension to continuous time?