

Performance Analysis of Distributed Embedded Systems

- Component-Based Design -

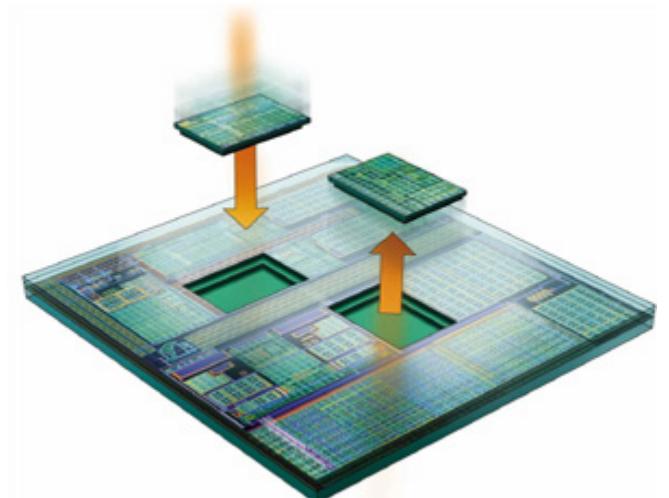
© Lothar Thiele

Analysis and Design

Embedded System =
Computation + Communication + Resource Interaction

Analysis:
Infer system properties from subsystem properties.

Design:
Build a system from subsystems while meeting requirements.



Challenges

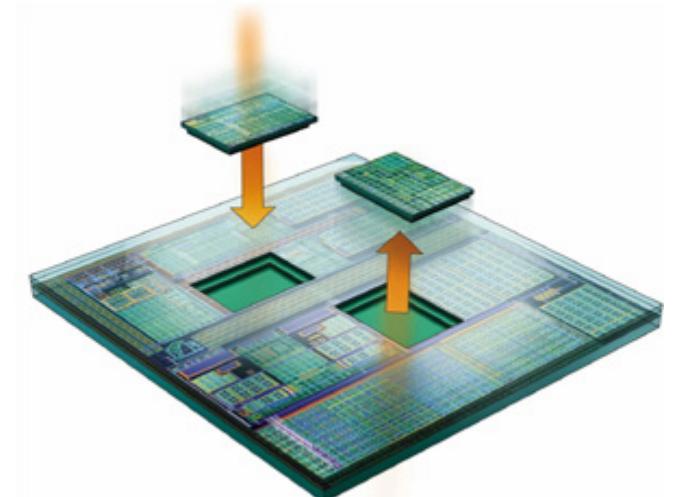
Make Analysis and Synthesis Compositional

Stepwise Refinement:

- a. compose subsystems
- b. refine subsystems

Adaptivity:

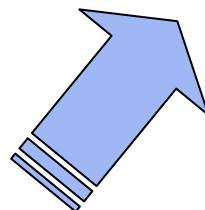
- a. changes in environment
- b. changes of requirements



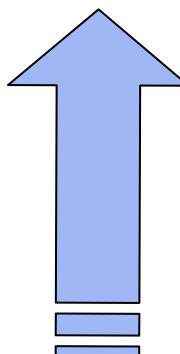
Concept

- ▶ Real-Time Interfaces provide a **framework** for dealing with resource interaction.
- ▶ First concept: Compositional real-time analysis

Real-Time Analysis

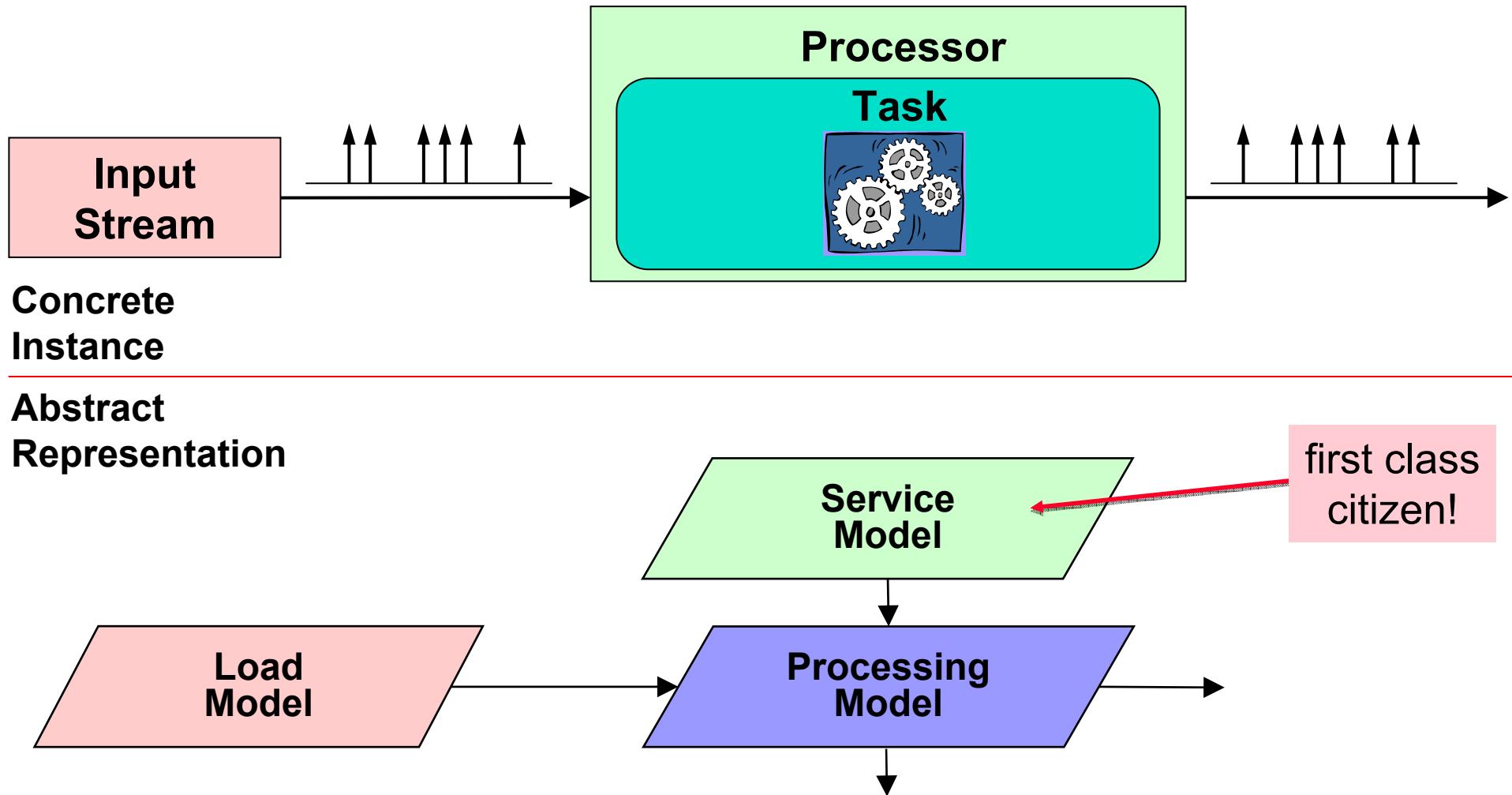


classical real-time
analysis

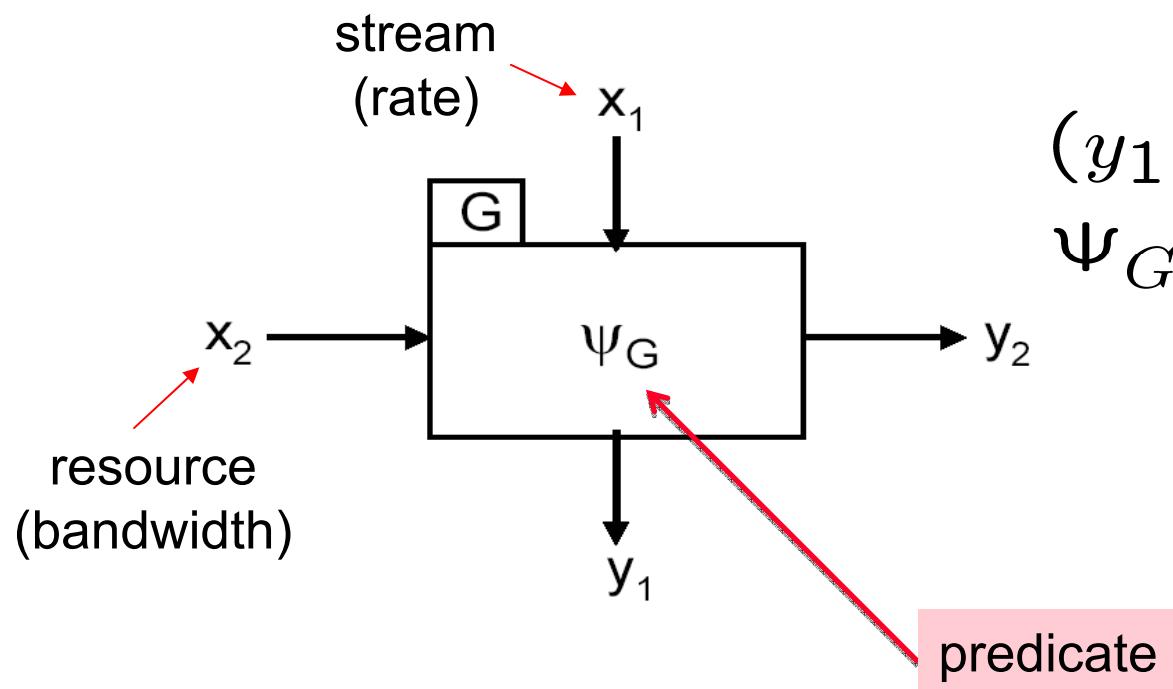


modular performance analysis
real-time calculus

Abstract Models for Performance Analysis

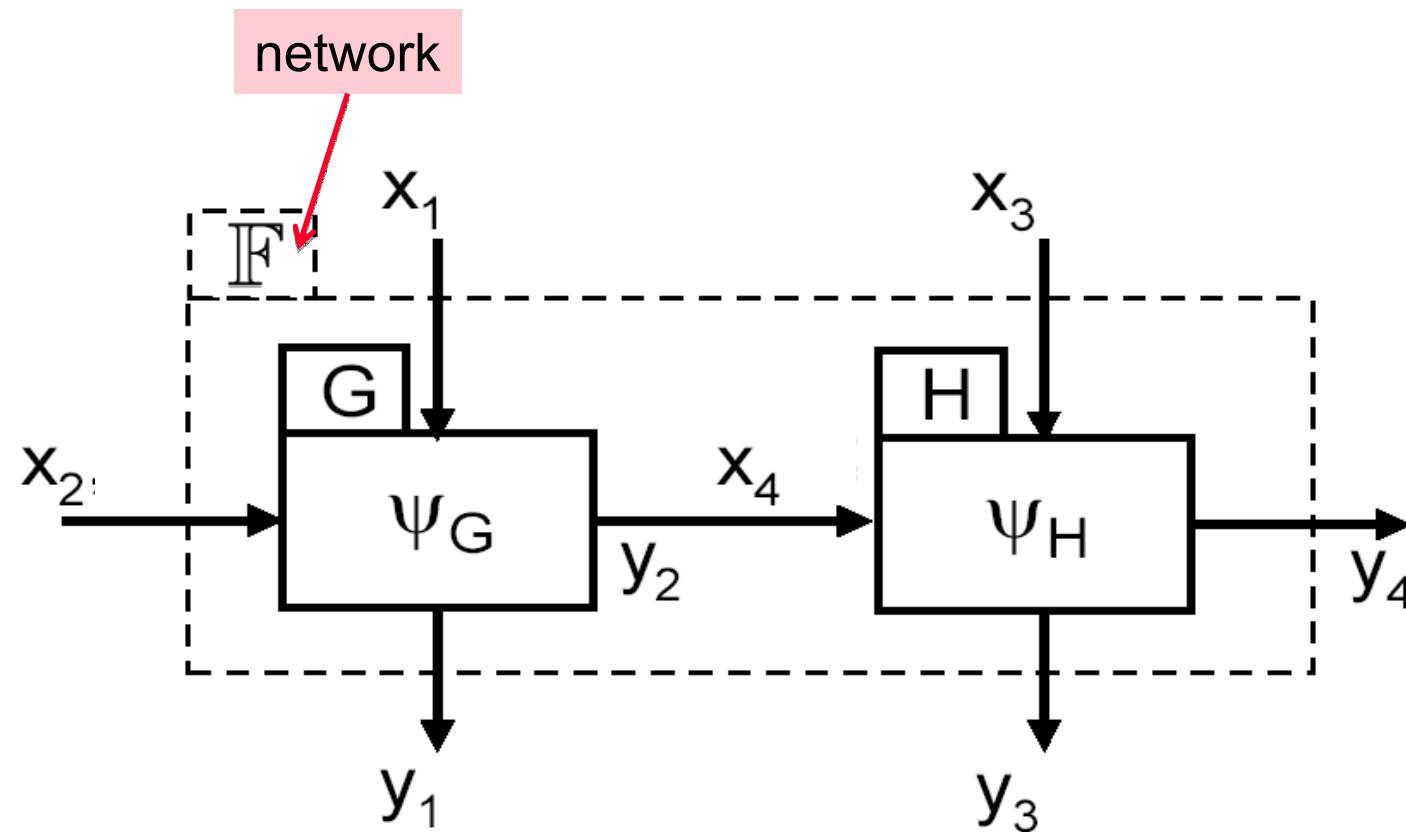


Abstract Component



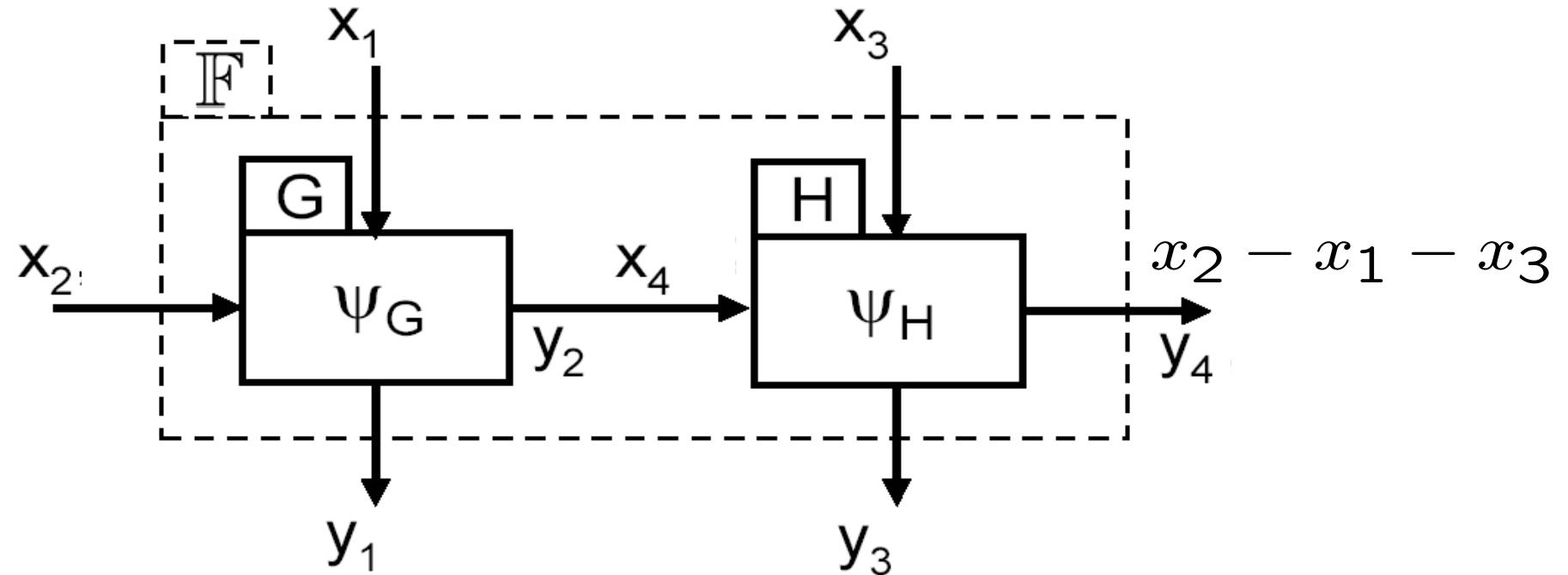
$$(y_1, y_2) = (x_1, x_2 - x_1)$$
$$\Psi_G(x_1, x_2) = (x_2 \geq x_1)$$

Network of Abstract Components



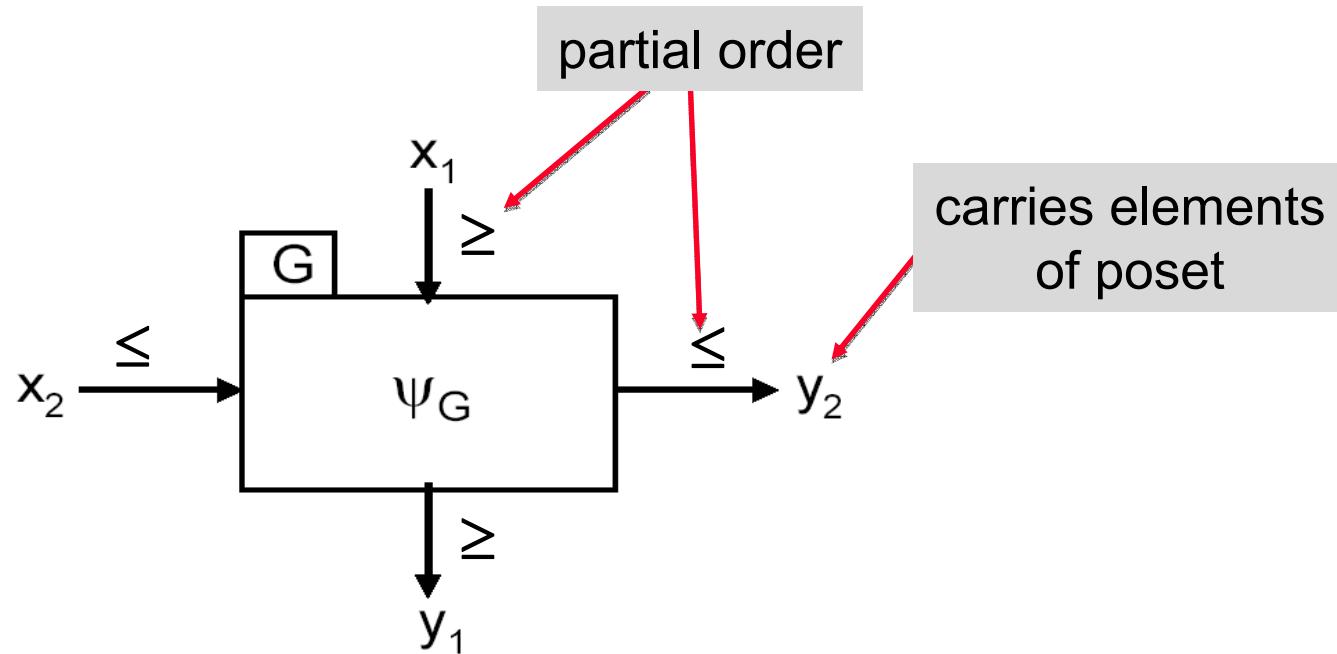
predicate: $\Psi_{\mathbb{F}} = \bigwedge_{F \in \mathbb{F}} \Psi_F$

Network of Abstract Components



$$\Psi_F(x_1, x_2, x_3) = (x_2 \geq x_1) \wedge (x_2 - x_1 \geq x_3)$$

Monotone Components



monotone component:

$$X_F \geq \tilde{X}_F \Rightarrow T_F(X_F) \geq T_F(\tilde{X}_F)$$

$$X_F \geq \tilde{X}_F \wedge \Psi_F(X_F) \Rightarrow \Psi_F(\tilde{X}_F)$$

Challenges

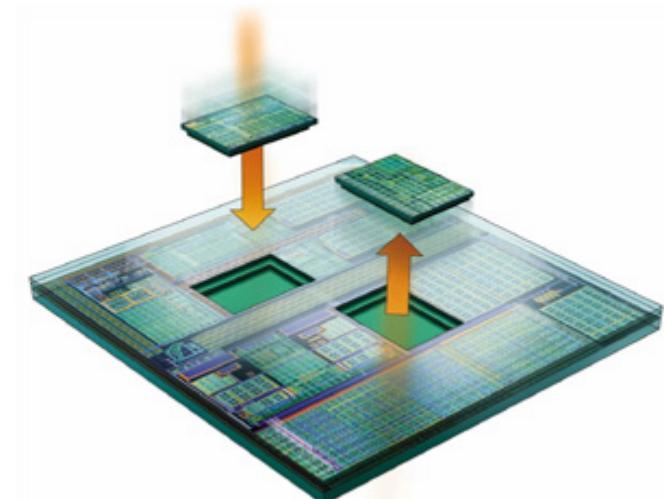
Make Analysis and Synthesis Compositional

Stepwise Refinement:

- a. compose subsystems ✓
- b. refine subsystems

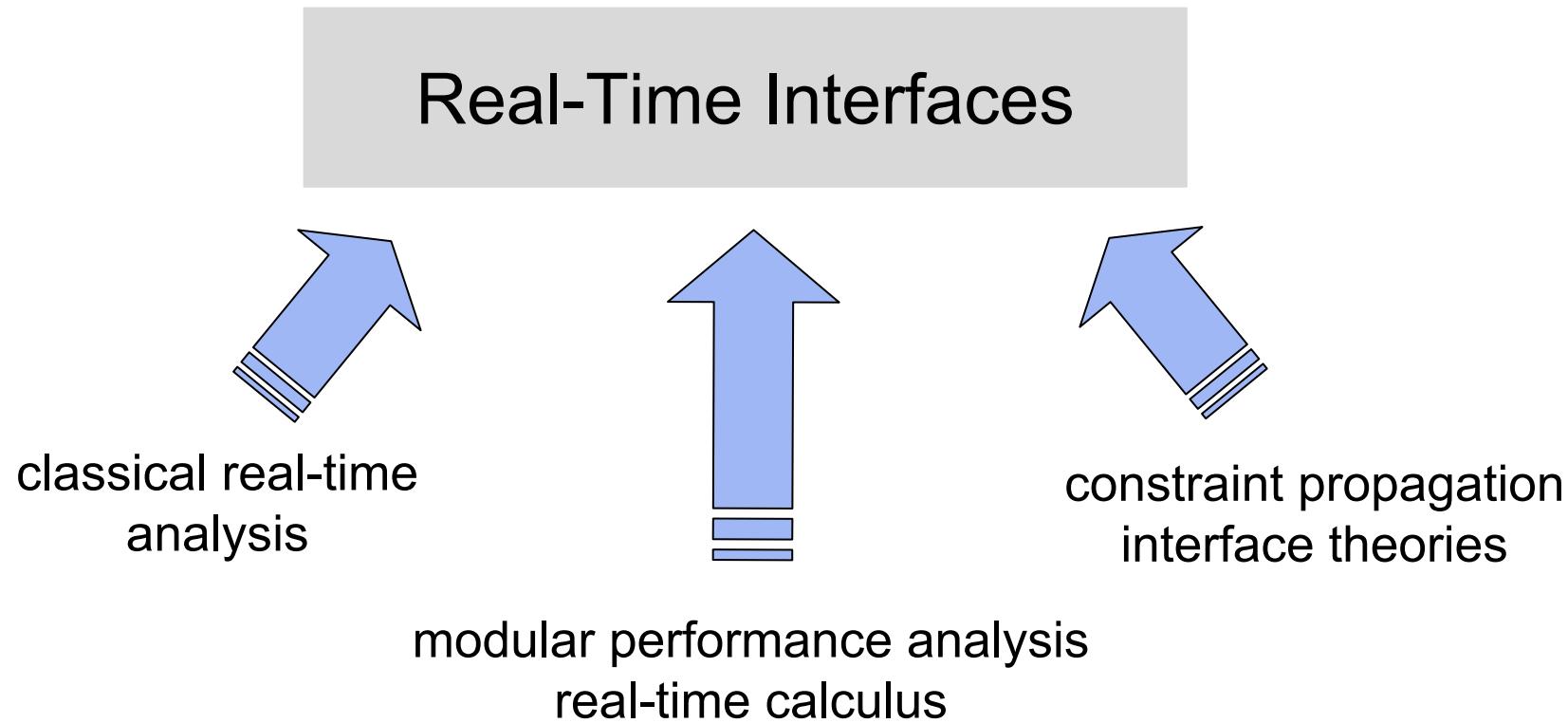
Adaptivity:

- a. changes in environment
- b. changes of requirements

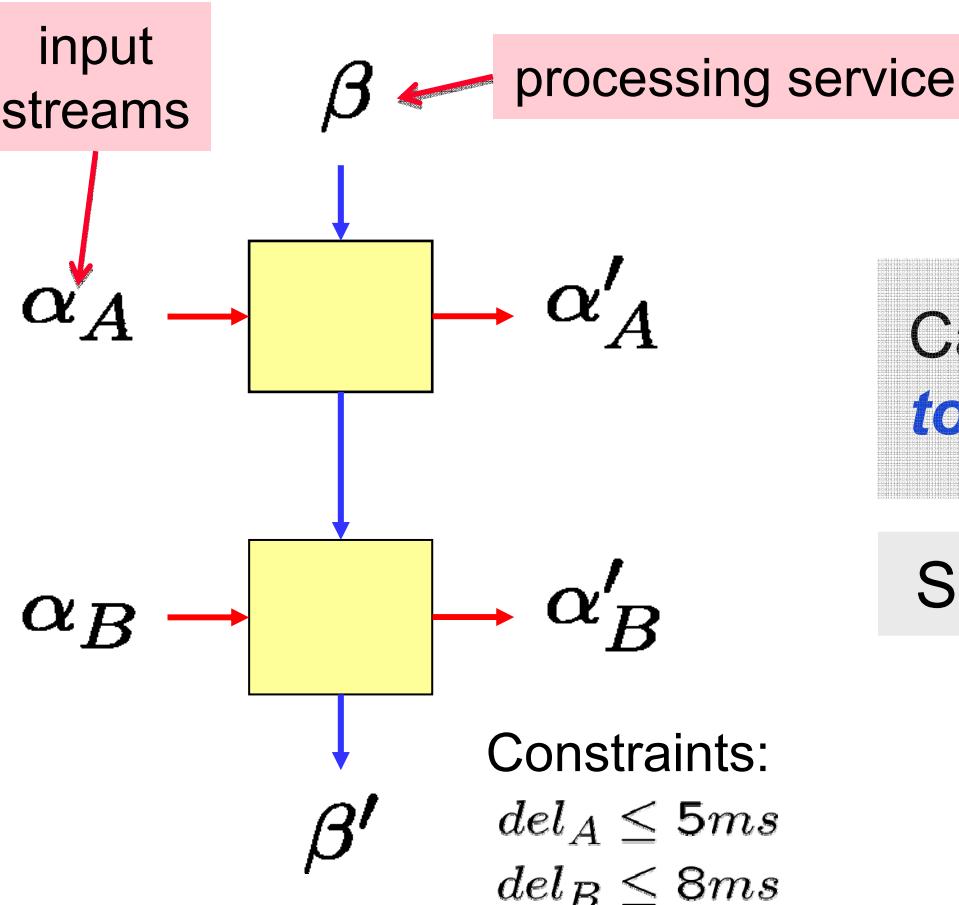


Concept

- ▶ Second concept: Real-Time Interfaces



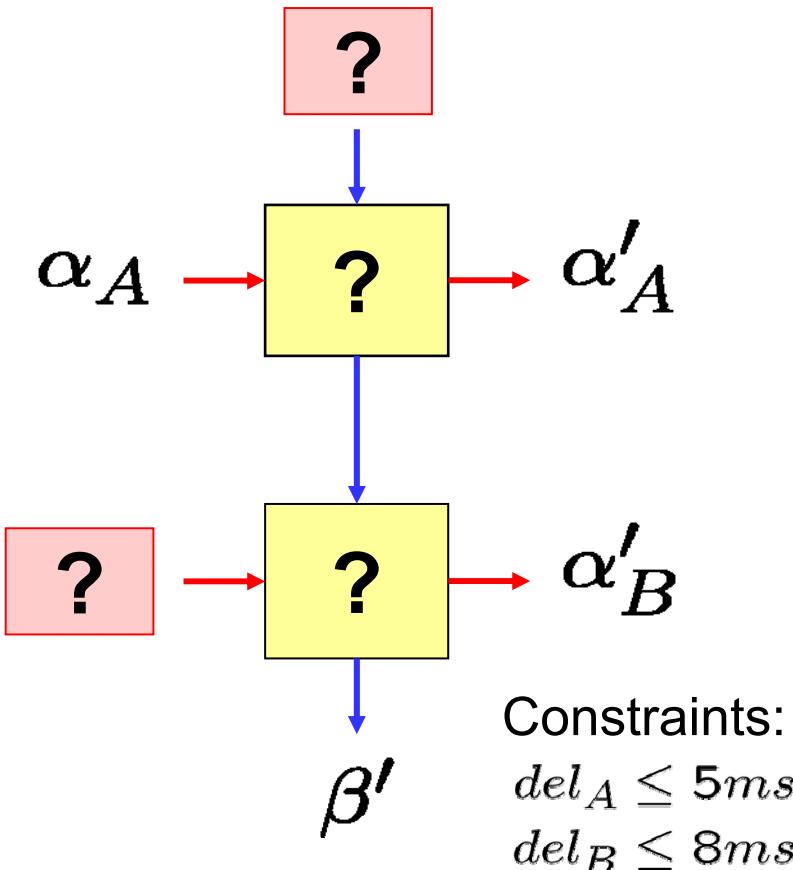
Component-Based Analysis



Can the components **work together properly?**

Schedulable?

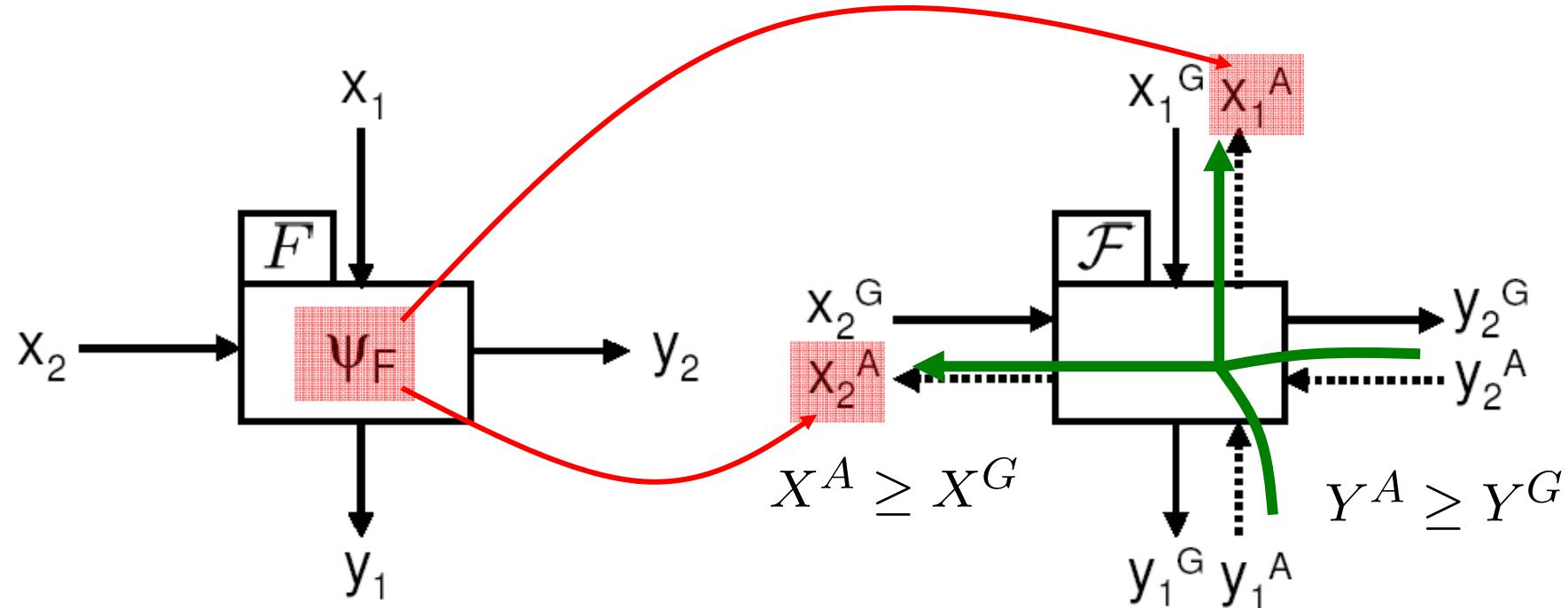
Interface-Based Design



What are the ***assumptions*** towards the ***environment*** (inputs and/or requirements)?

What are the **assumptions** for the **components** (so that they can adapt)?

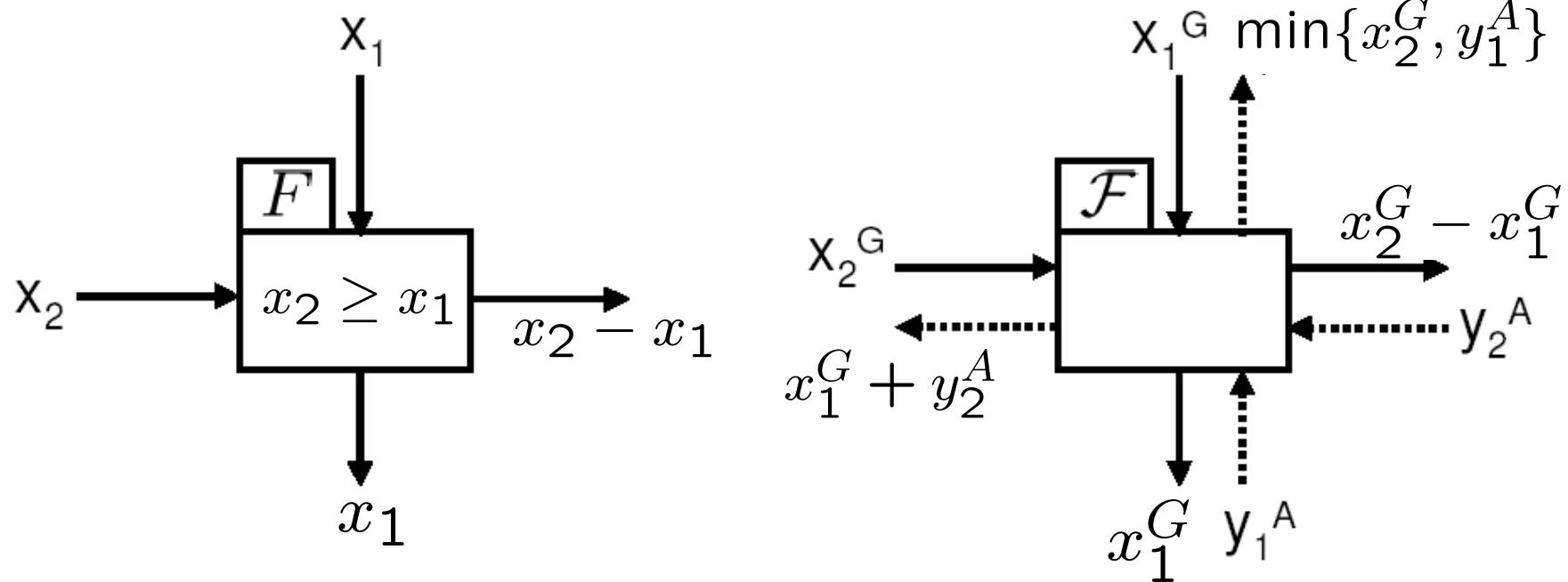
(Adaptive) Real-Time Interfaces



$$X^A = T^b(X^G, Y^A)$$

$$X^A \geq X^G \geq X \Rightarrow Y^A \geq Y^G \geq Y \wedge \Psi(X)$$

(Adaptive) Real-Time Interfaces



$$X^A = T^b(X^G, Y^A)$$

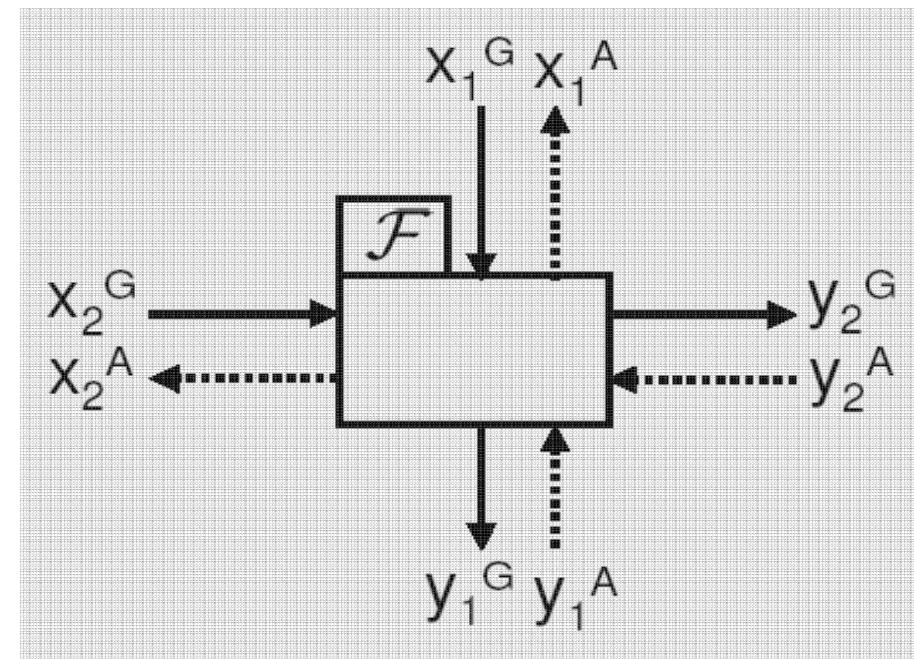
Questions ...

- ▶ *How can we determine the backward transfer function T_b ?*

- ▶ What is it good for ?

Backward Transfer Function

- ▶ Find as large as possible input assumes such that all constraints are satisfied:
 - predicate Ψ
 - output $Y^A \geq Y^G$



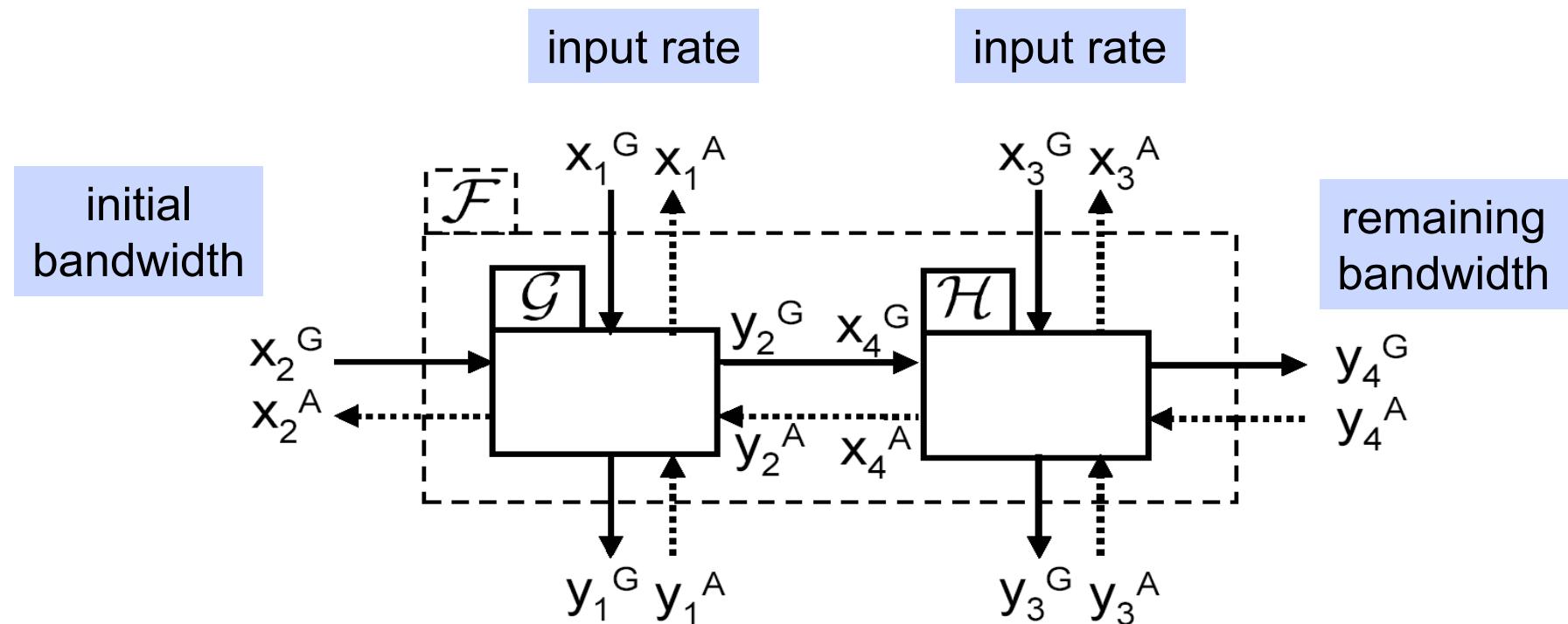
Questions ...

- ▶ How can we determine the backward transfer function T_b ?

- ▶ ***What is it good for ?***

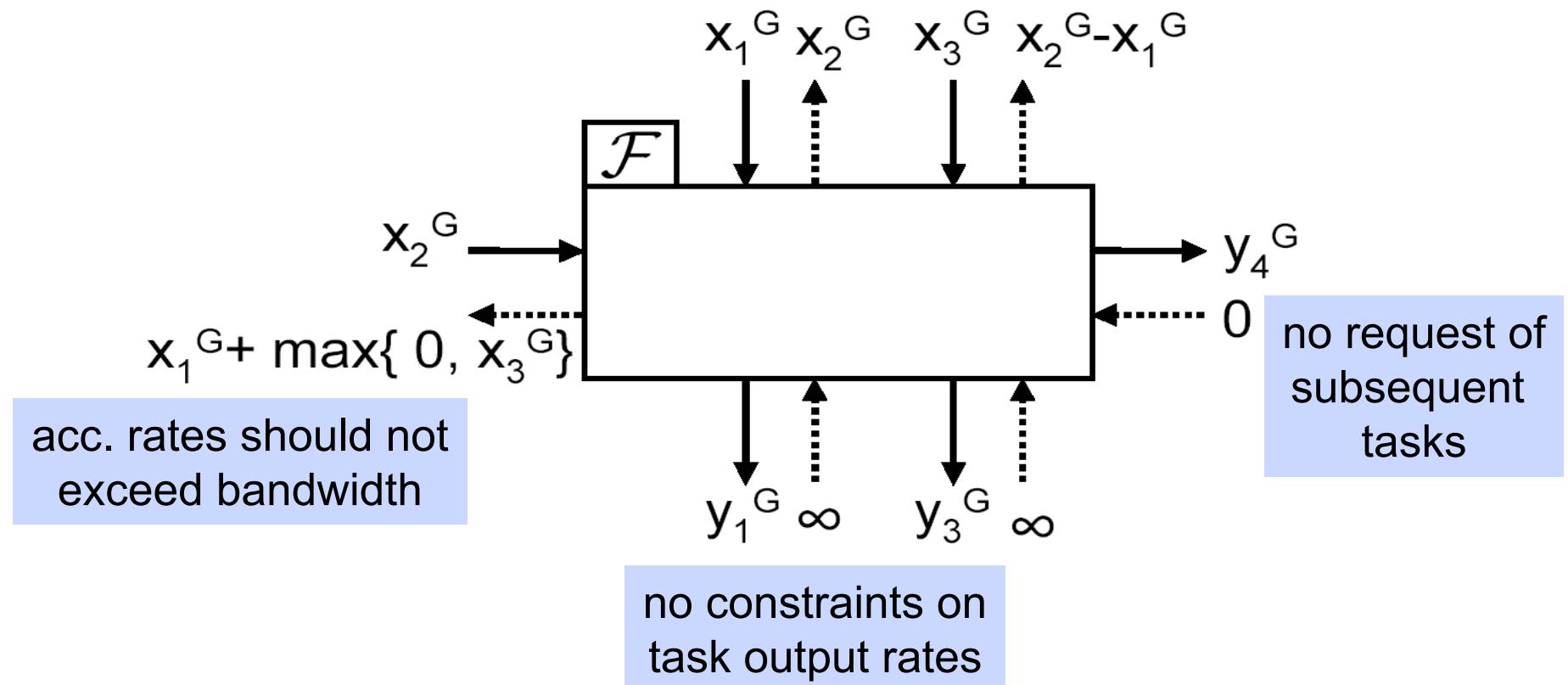
The Simple Example

- Two streams share a bus:



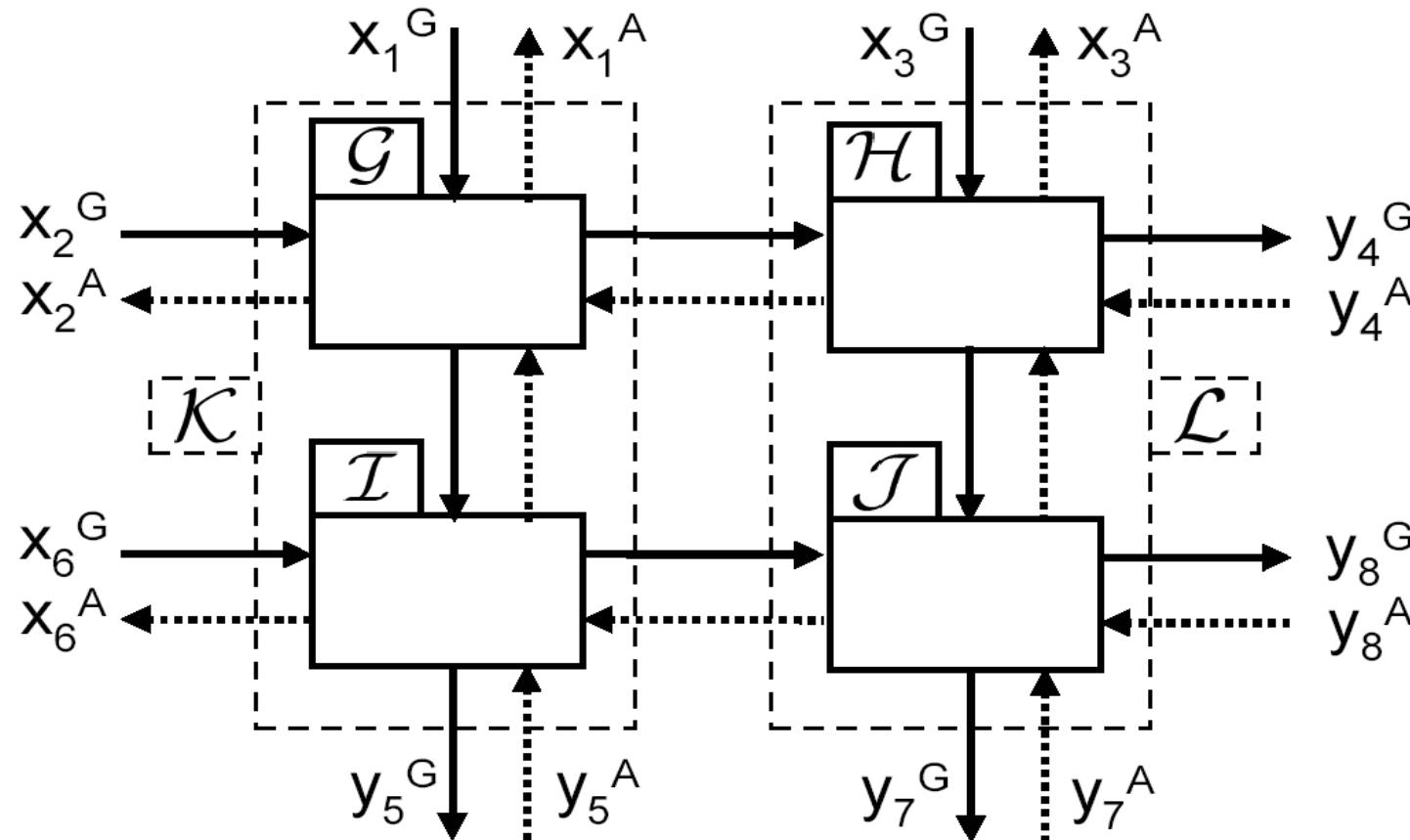
The Simple Example

- Connected to the **weakest environment**:



The Simple Example

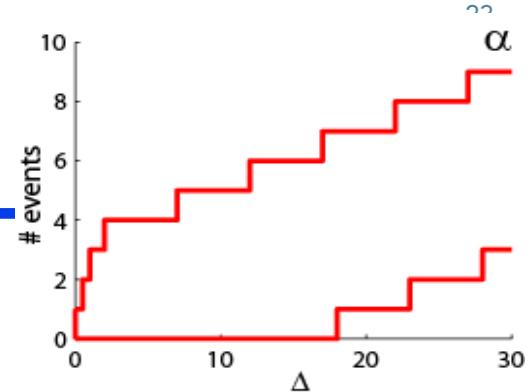
- ▶ Tasks going through two resources:



Obvious Question

**Why such a complex construction
for a simplistic constraint
propagation ?**

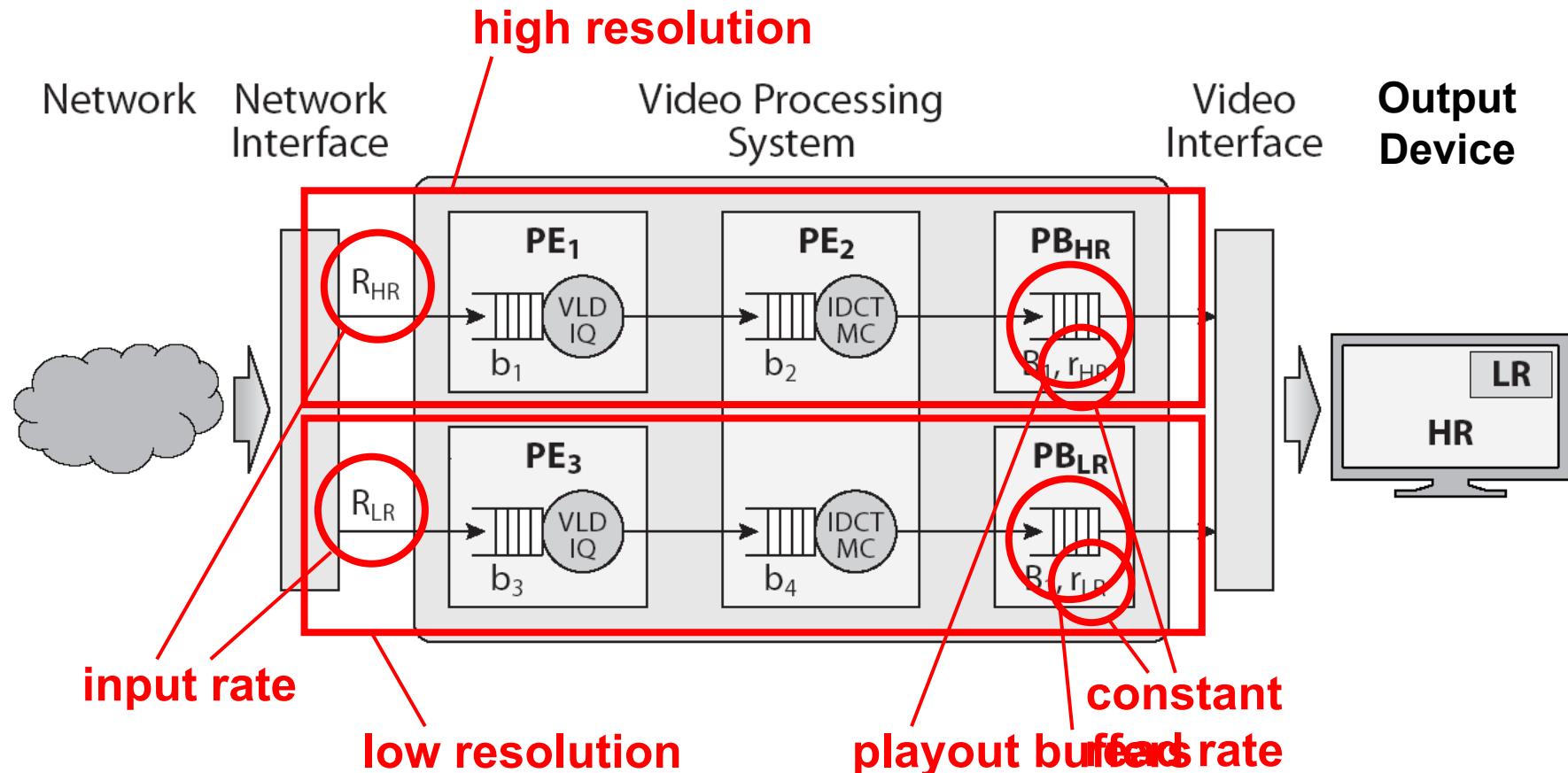
Application Scenarios



- ▶ Well known abstractions in Real-Time Analysis are not simple numbers but tupels or functions:
 - (period, jitter, burst, delay, buffer space)
 - demand bound and resource bound functions
 - arrival and service curves
- ▶ Leads to
 - *Hierarchical and compositional analysis* of distributed real-time systems
 - Analysis of *hierarchical scheduling schemes*
 - *Adaptivity* (on-line and off-line) .

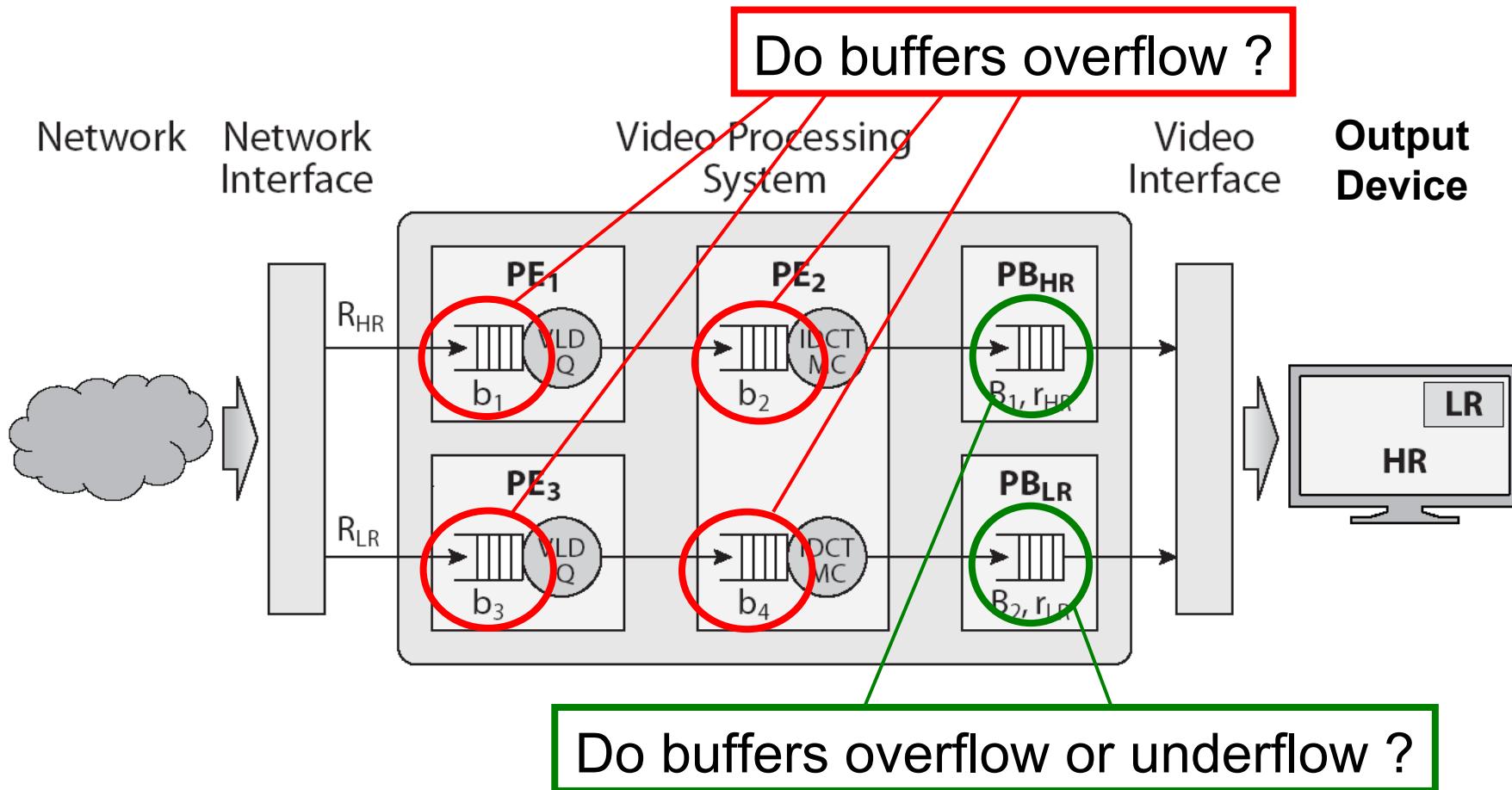
Application Scenario

- ▶ MPEG-2 decoding: Picture-in-picture application



Application Scenario

- *Analysis Questions:*

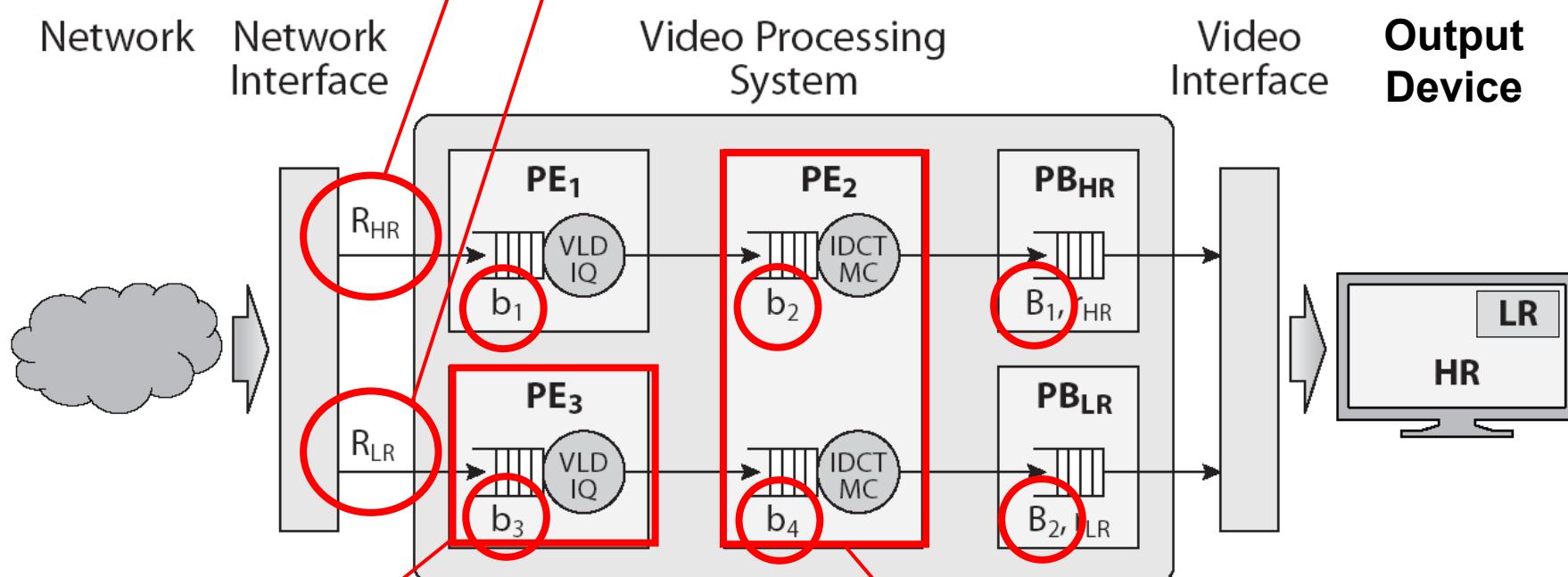


Application Scenario

- *Design Questions:*

What are feasible input rates ?

While respecting all
(buffer) constraints!



What are feasible
processor speeds ?

What are feasible
scheduling policies ?

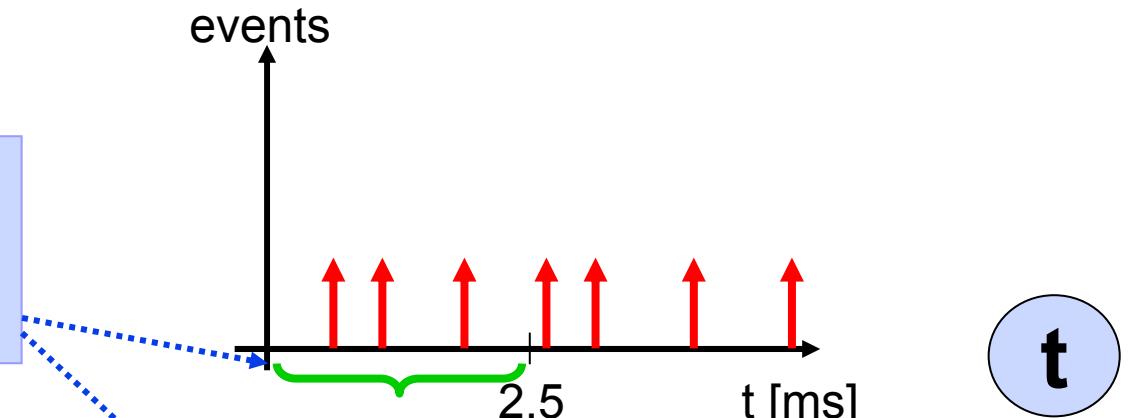
Related Work

- ***Rate Analysis***
 - [Bini, Natale 05], [Mathur, Dasdan, Gupta 98]
 - [Liu, Chakraborty, Marculescu 06]
- ***Network Calculus***
 - [Cruz 91], [Boudec, Thiran 01]
- ***Real-Time Calculus, Modular Performance Analysis***
 - [Thiele 00], [Chakraborty, Kuenzli, Thiele 03]
- ***Interface Theory, Real-Time Interfaces***
 - [Henzinger, de Alfaro 01], [Wandeler, Thiele 06]

From Event Streams to Arrival Curves

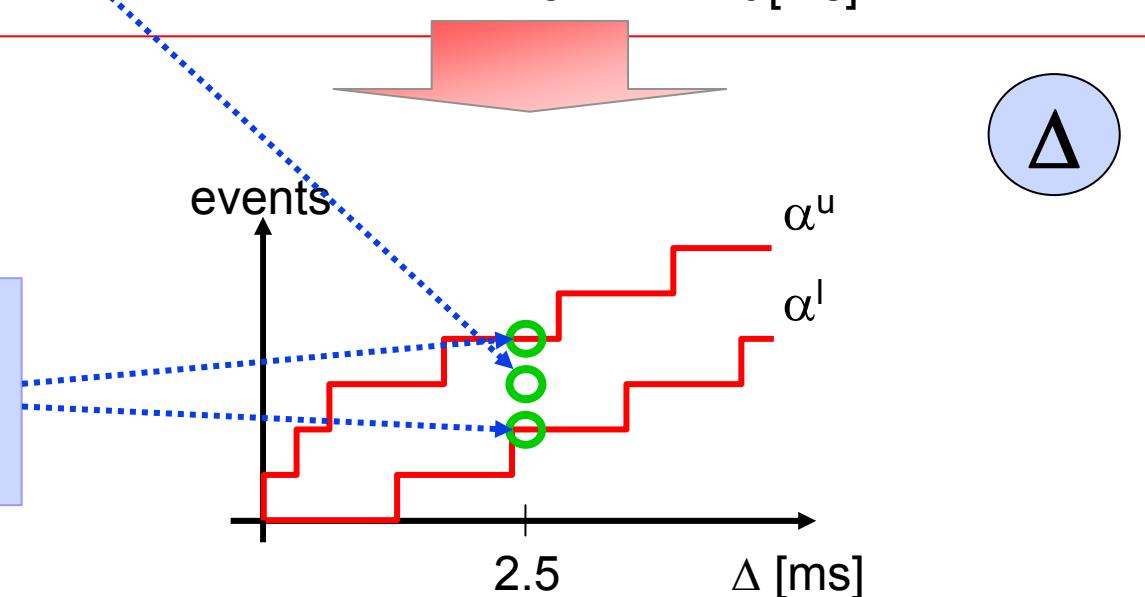
Event Stream

number of events in
in $t=[0 .. 2.5]$ ms

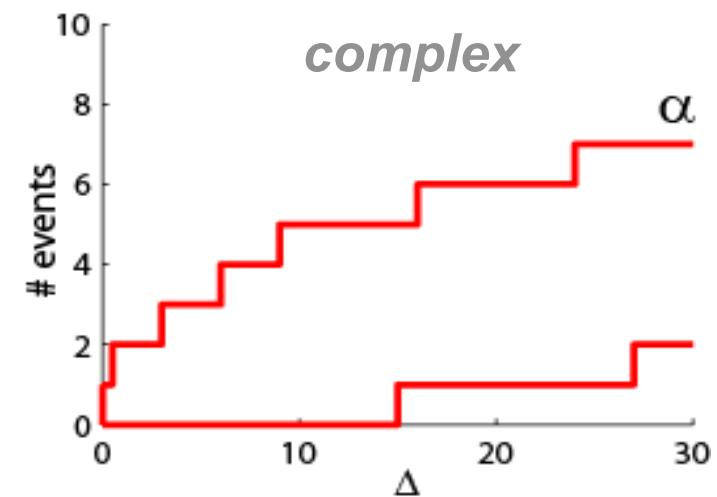
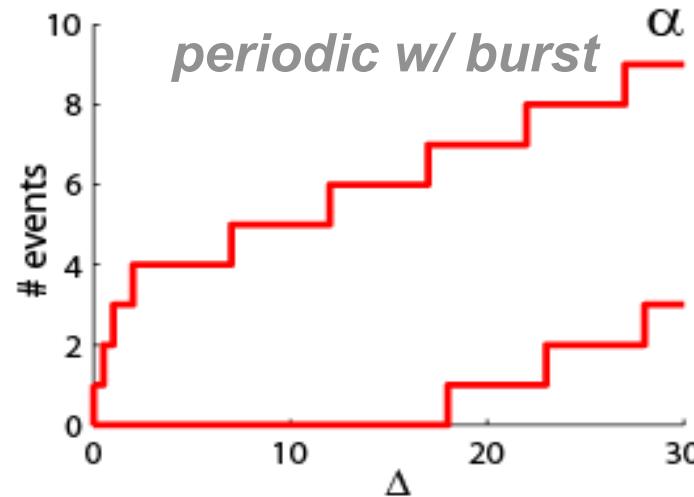
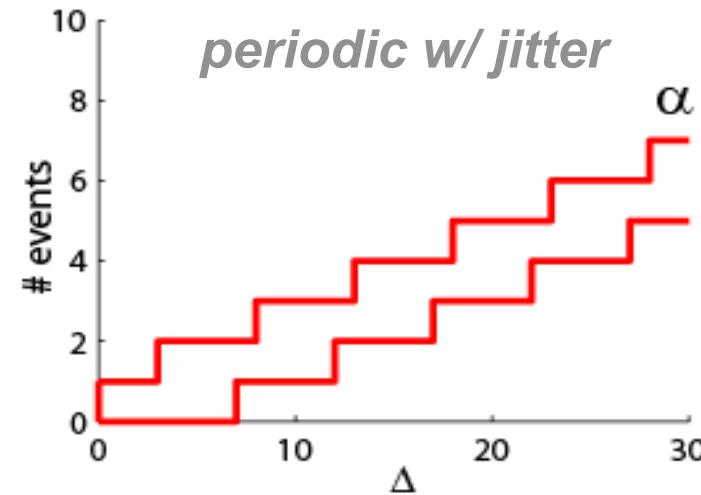
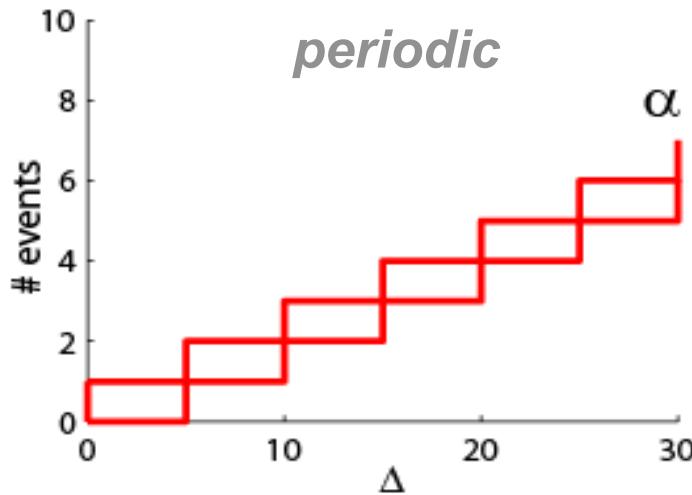


Arrival Curves $\alpha = [\alpha^l, \alpha^u]$

maximum / minimum
arriving events in *any*
interval of length 2.5 ms



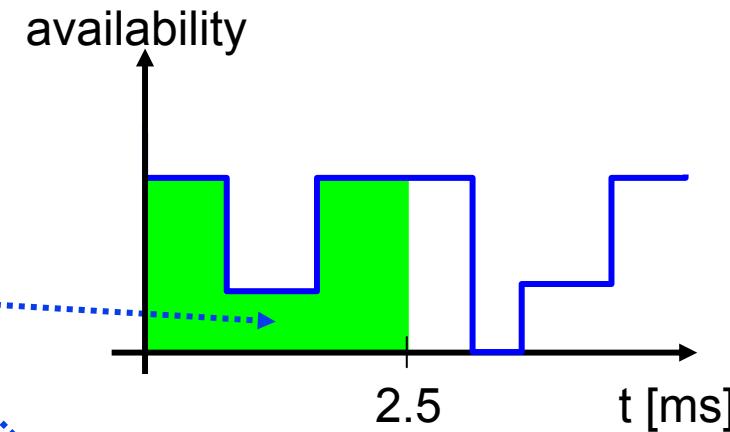
Load Model - Examples



From Resources to Service Curves

Resource Availability

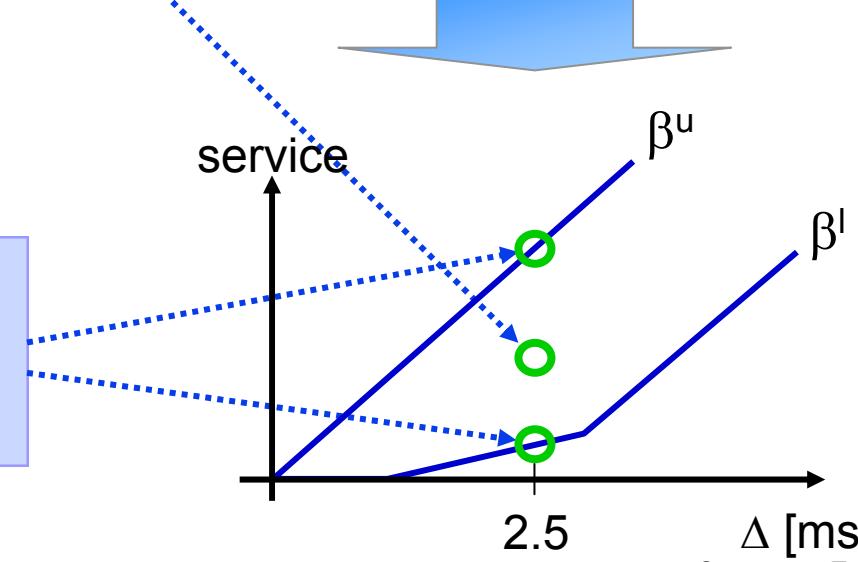
available service
in $t=[0 .. 2.5]$ ms



t

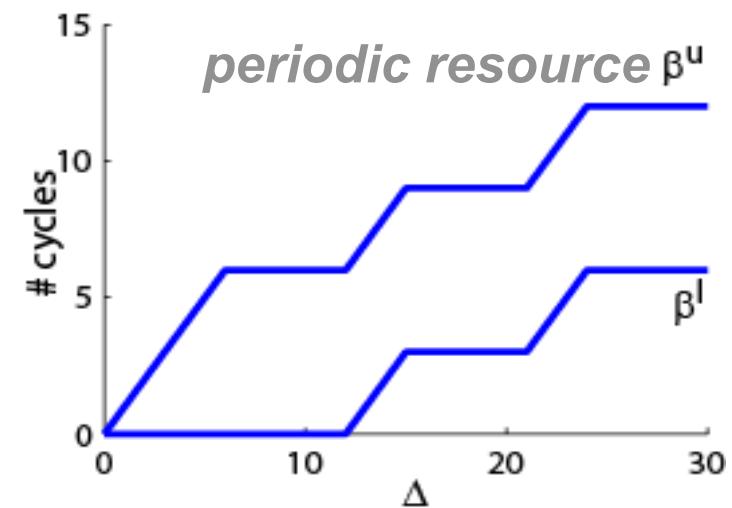
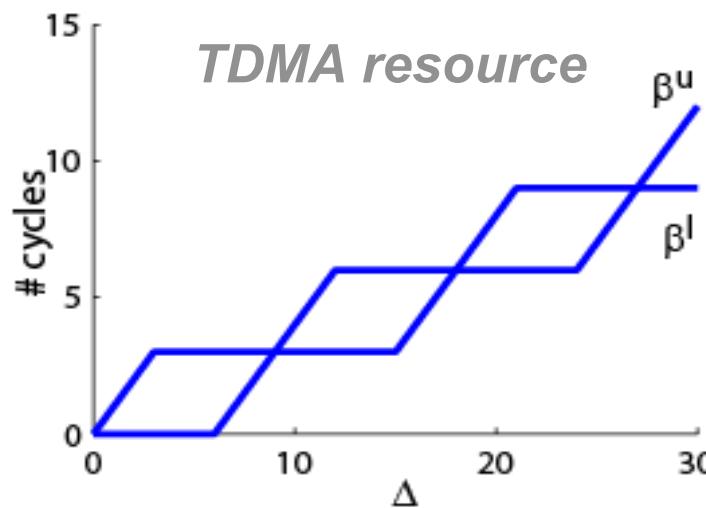
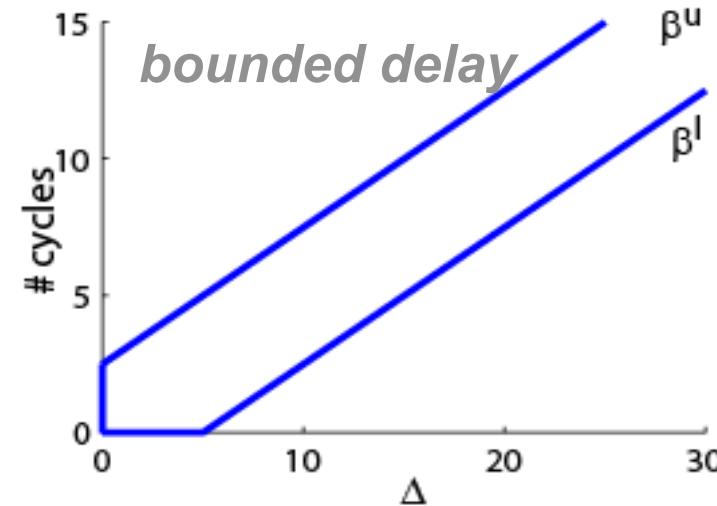
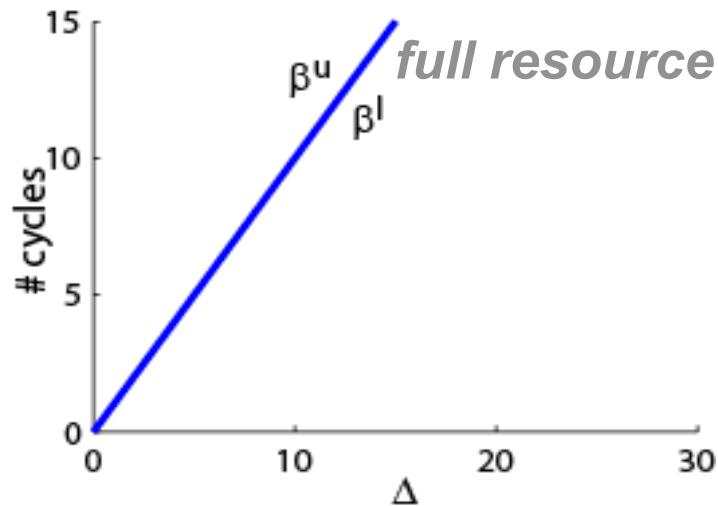
Service Curves $\beta = [\beta^l, \beta^u]$

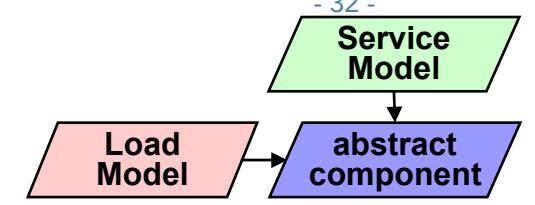
maximum/minimum
available service in *any*
interval of length 2.5 ms



Δ

Service Model - Examples

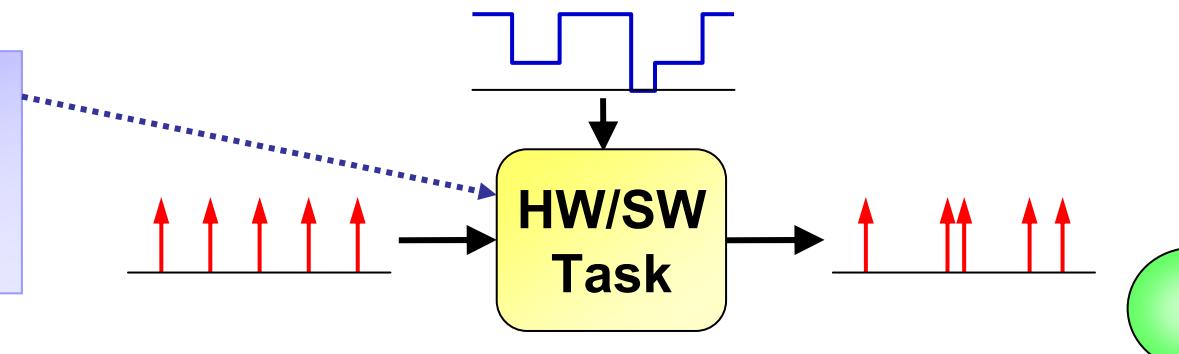




Processing Model (HW/SW)

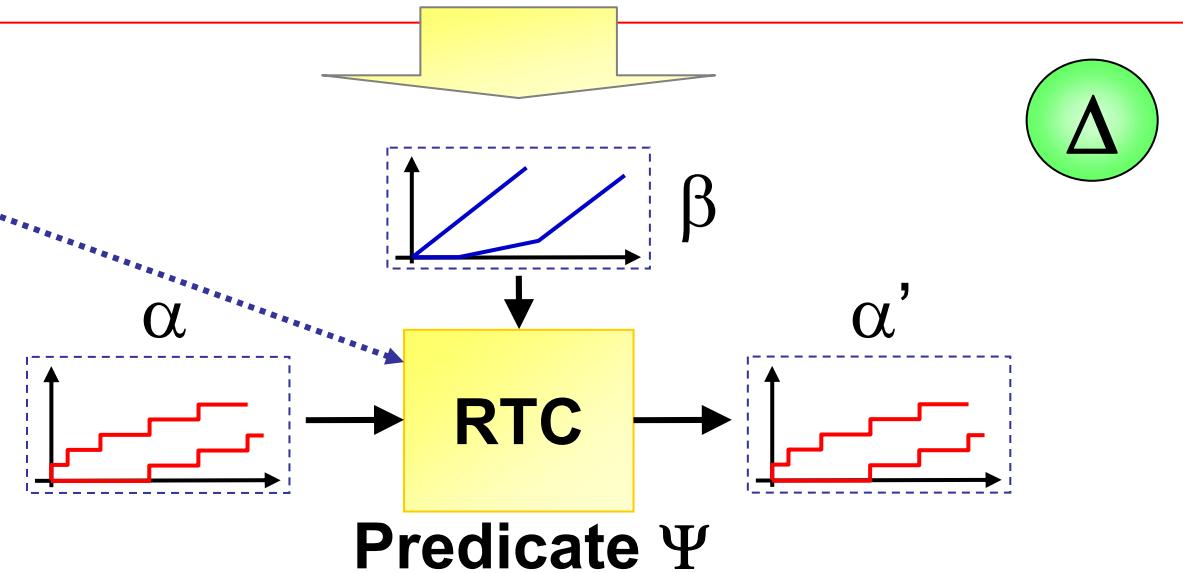
HW/SW Components

Processing semantics
and functionality of
HW/SW tasks

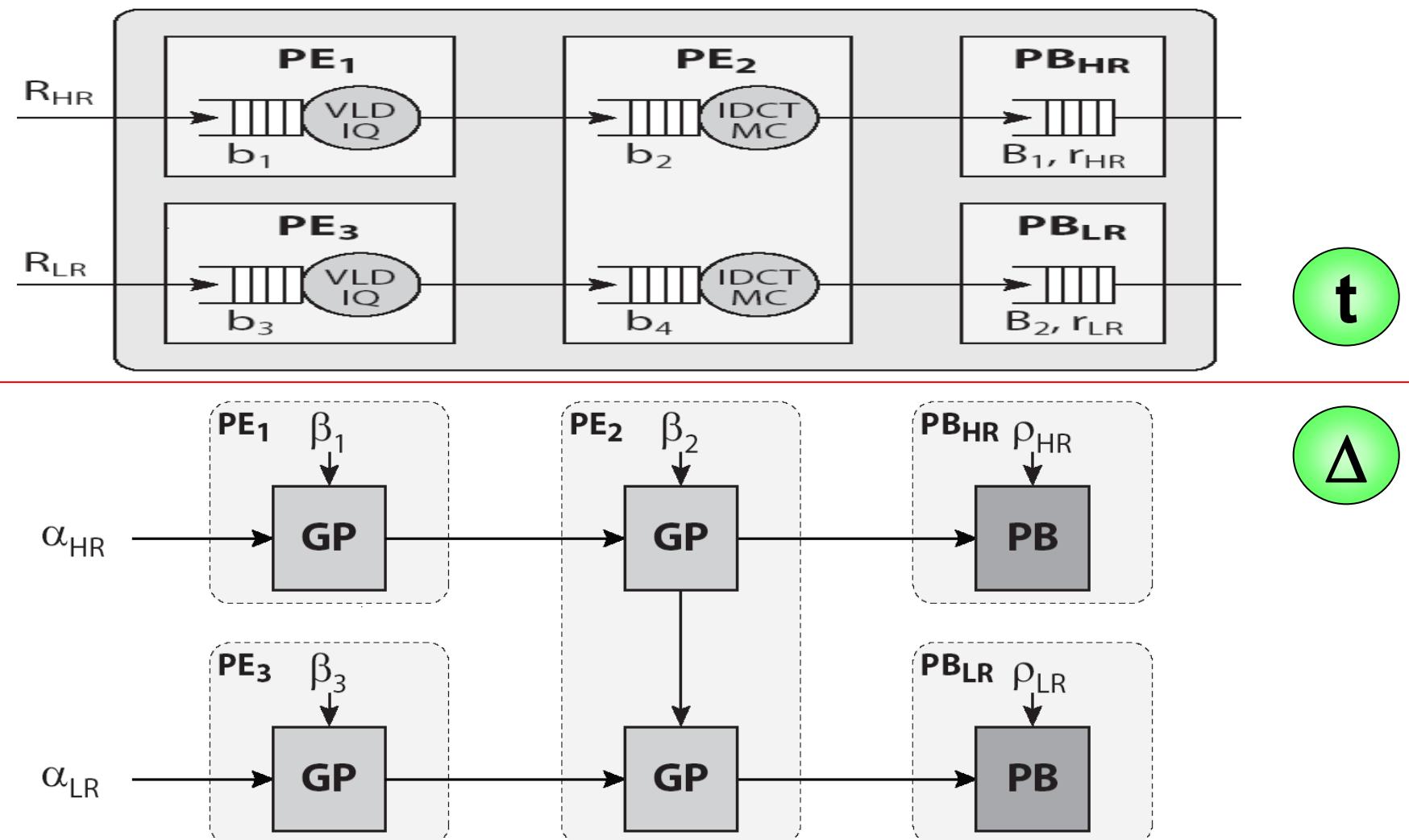


Abstract Components

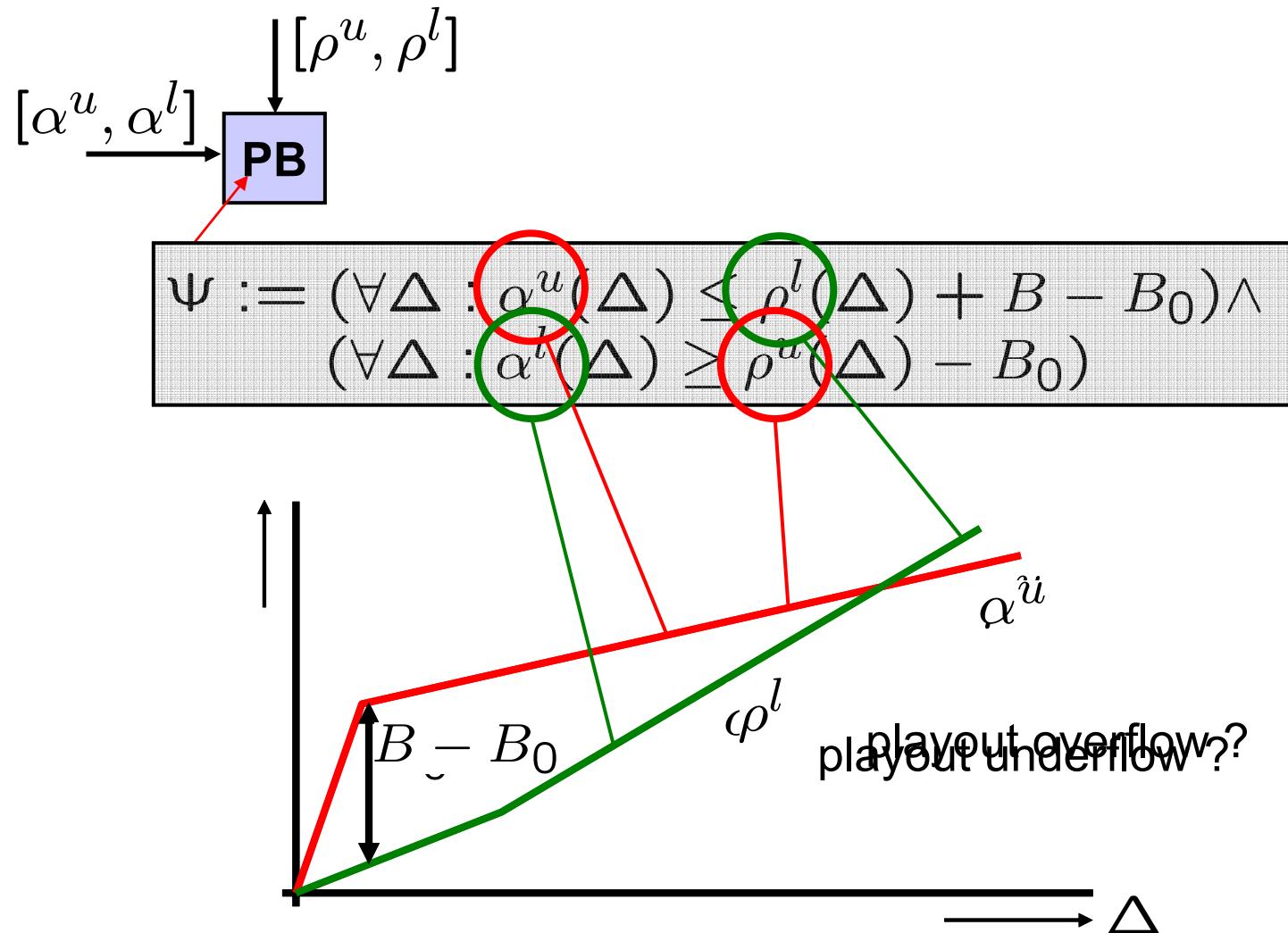
$$\alpha'(\Delta) = f(\alpha, \beta)$$



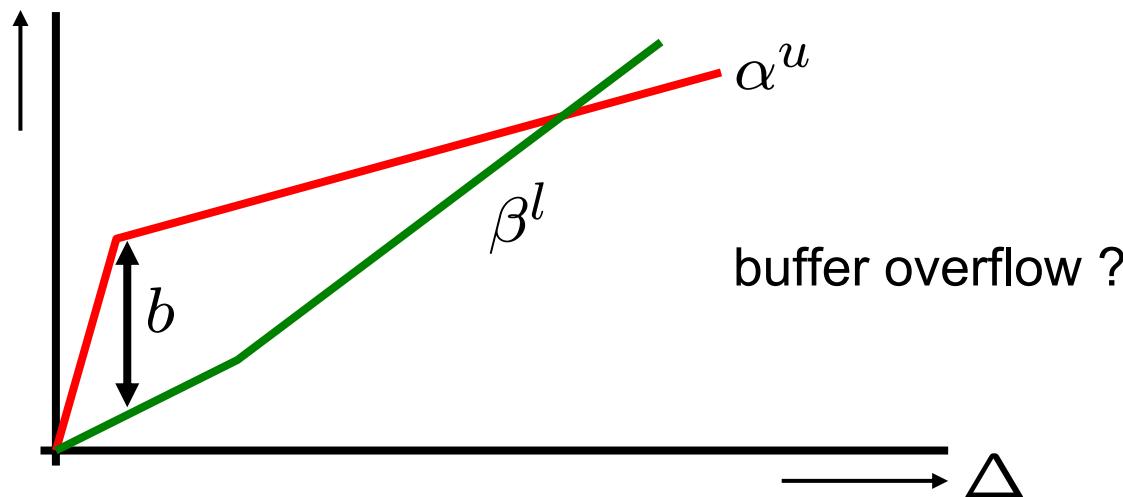
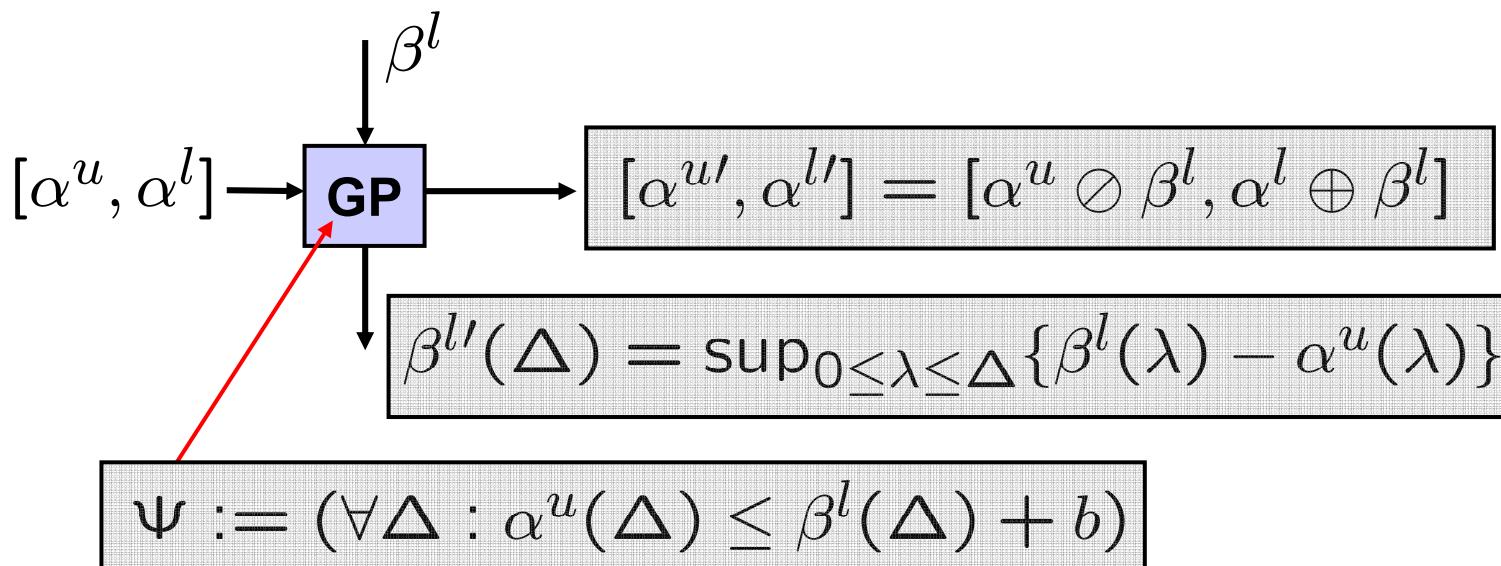
Complete System Composition



Transfer Functions and Predicates



Transfer Functions and Predicates

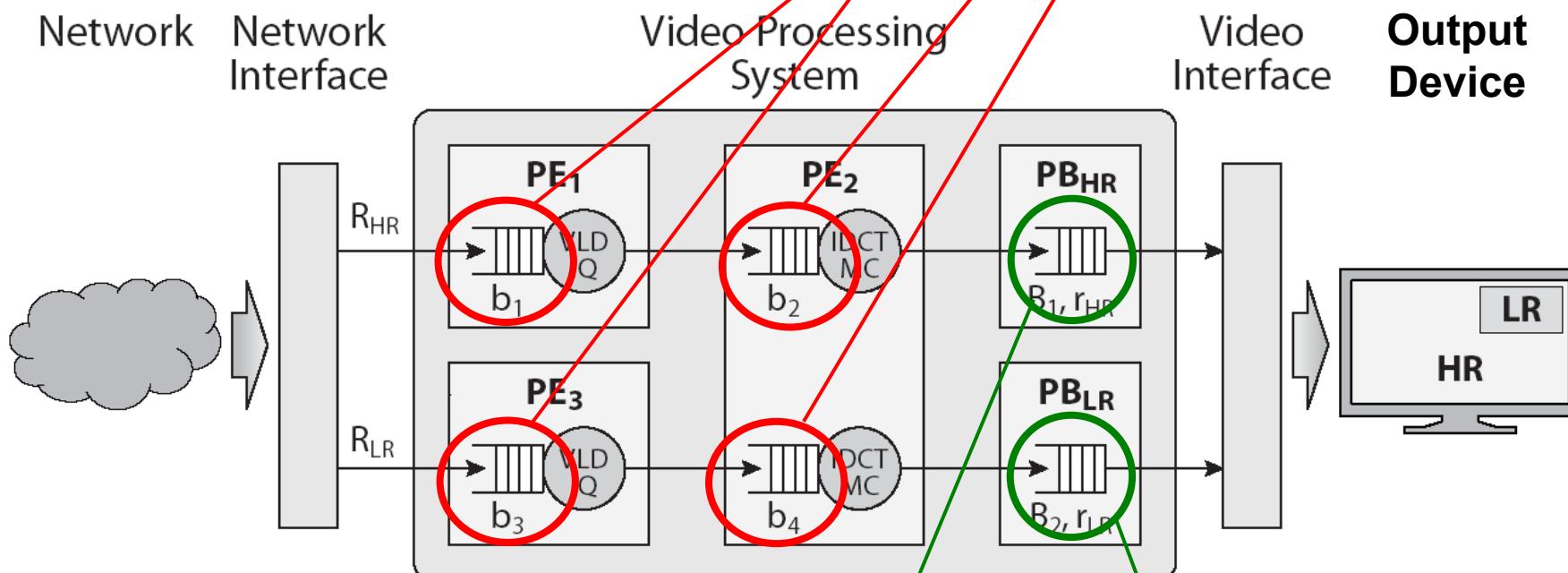


Application Scenario

- Analysis Questions:



Do buffers overflow ?

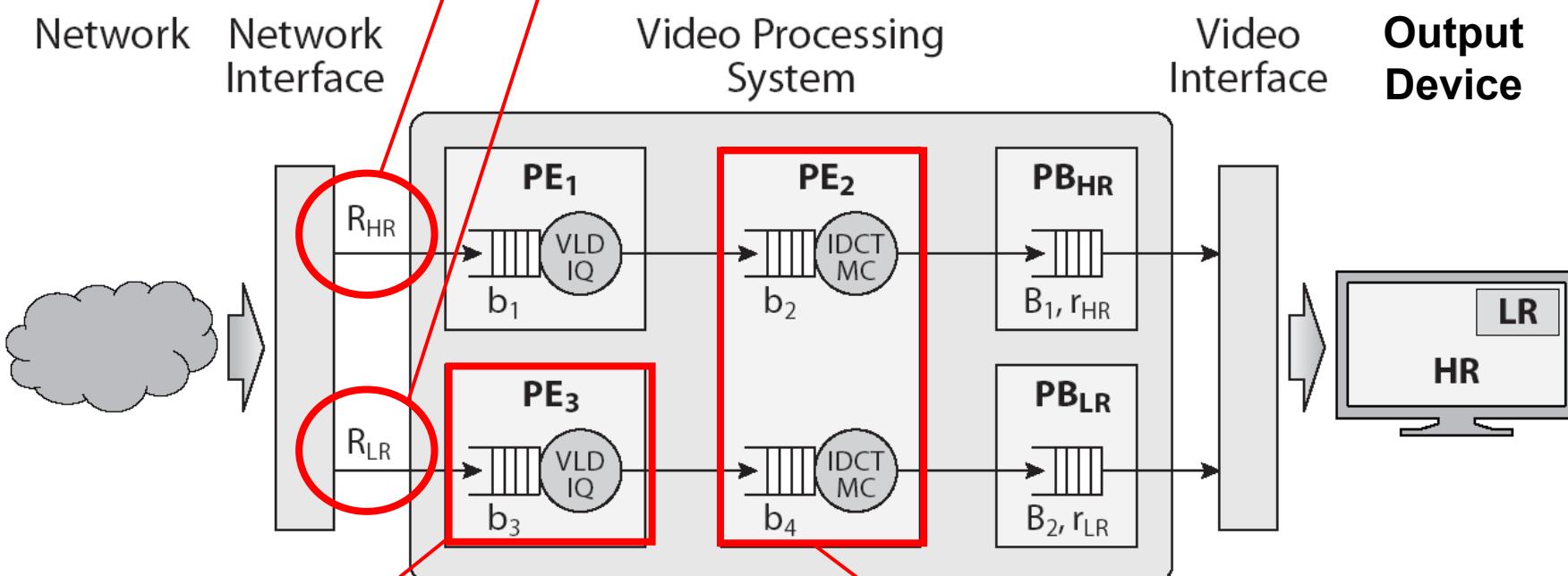


Do buffers overflow or underflow ?

Application Scenario

- *Design Questions:*

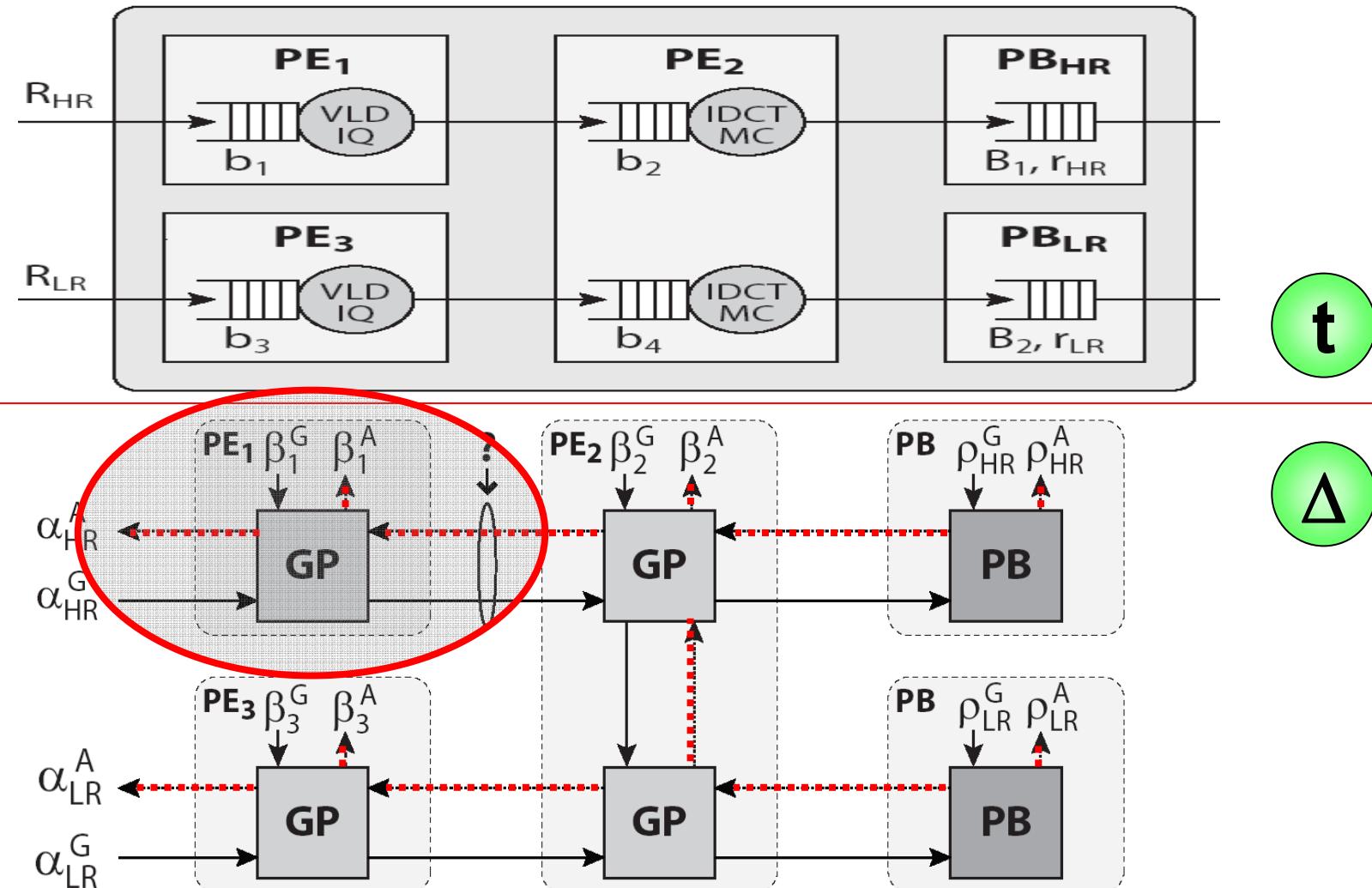
What are feasible input rates ?



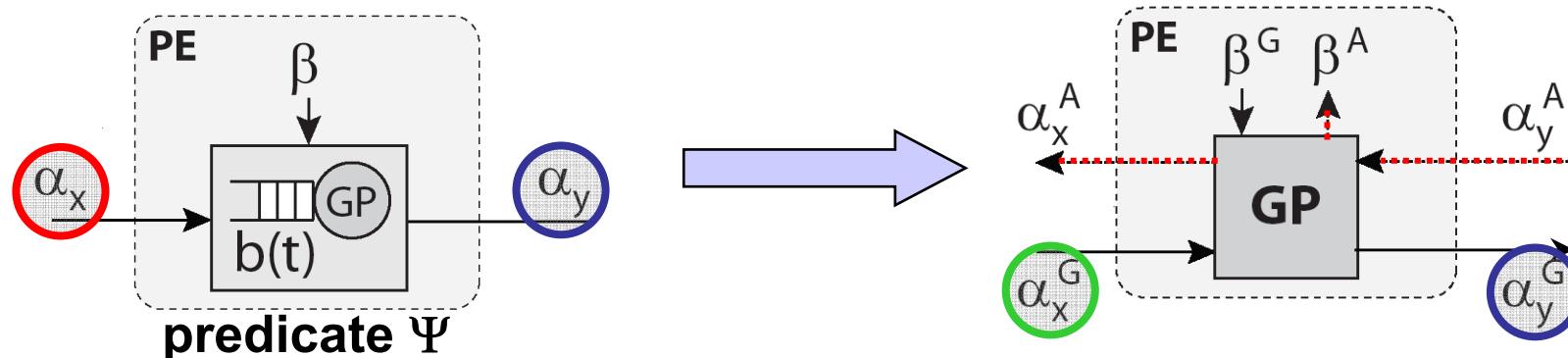
What are feasible processor speeds ?

What are feasible scheduling policies ?

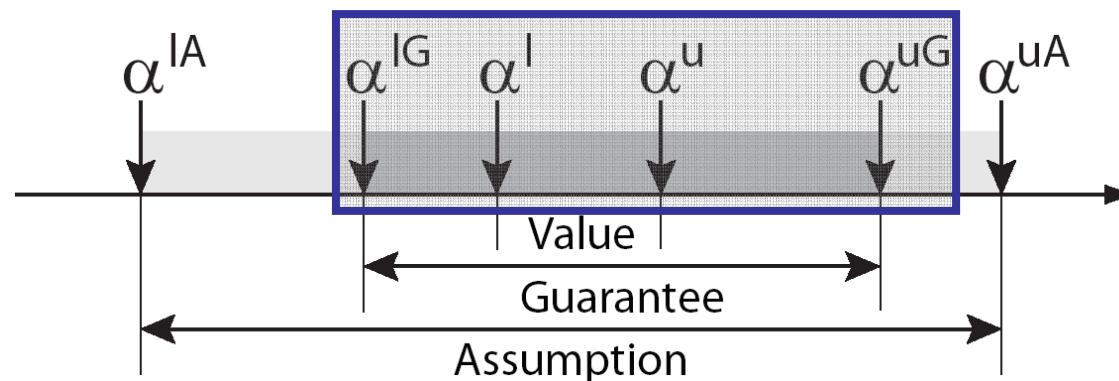
Complete System Composition



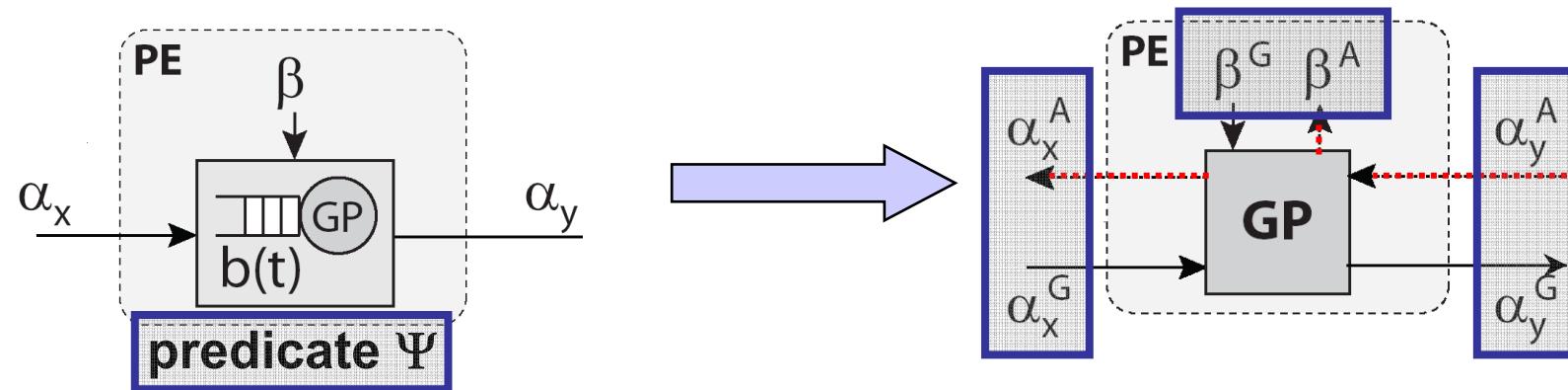
From Components to Rate Interfaces



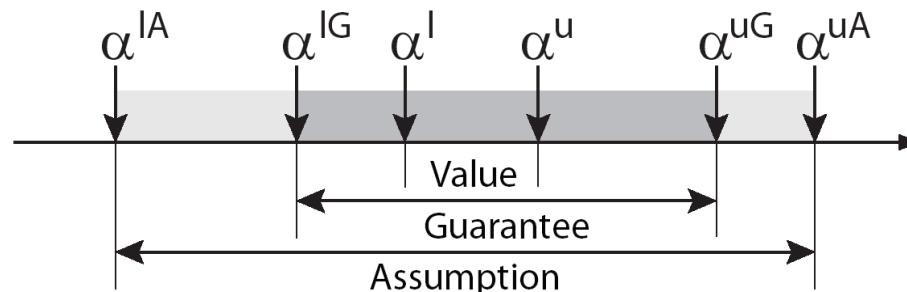
1. The environment guarantees that $\alpha_x \subseteq \alpha_x^G$ and $\beta \subseteq \beta^G$.
2. Then, GP guarantees that $\alpha_y \subseteq \alpha_y^G$.



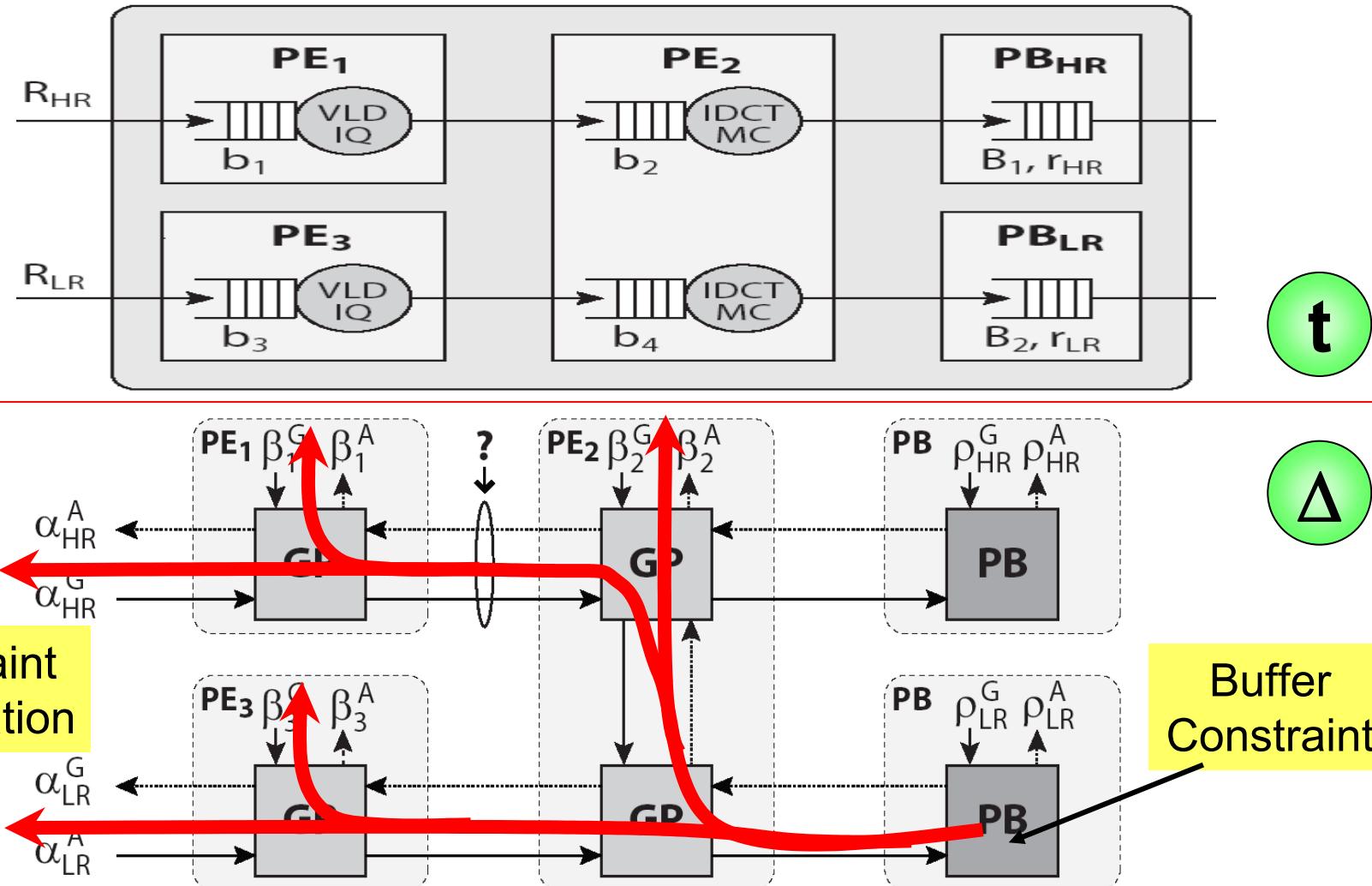
From Components to Rate Interfaces



1. Input guarantees match input assumes ($\alpha_x^G \subseteq \alpha_x^A$ $\beta^G \subseteq \beta^A$).
2. Then, predicate Ψ is satisfied.
3. Then, output guarantees match output assumes ($\alpha_y^G \subseteq \alpha_y^A$).



What is this good for ?

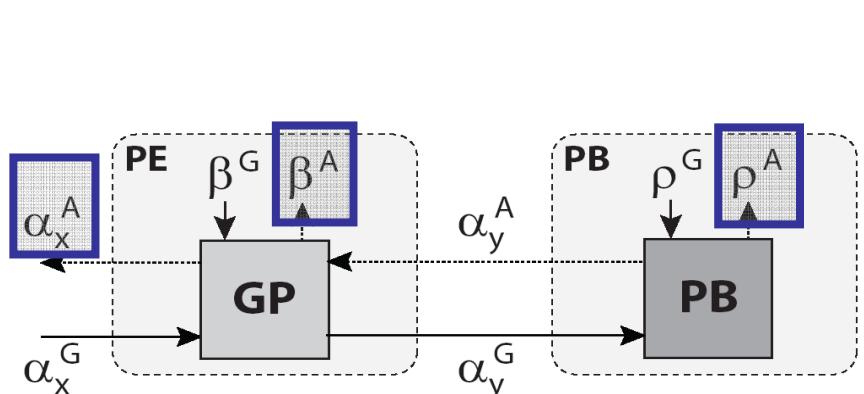


Constraint
Propagation

Buffer
Constraint

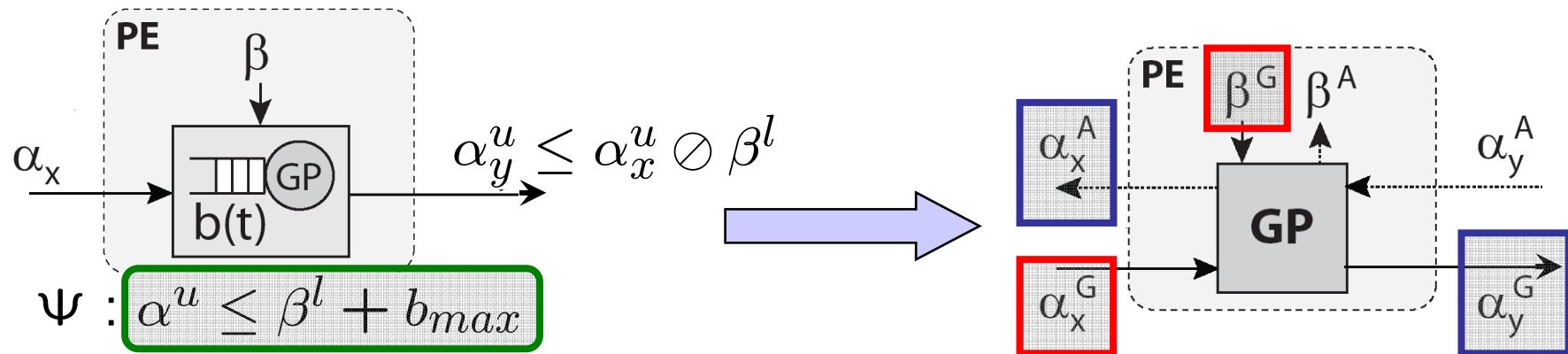
How do we compute the input assumes ?

- How do we compute the input assumes ?
 - ‘Inverses’ of (forward) analysis functions (in terms of partially ordered set) [Thiele et.al. EMSOFT 06].
 - Forward functions are based on max-+ algebra; therefore, assumes can be computed explicitly.



$$\begin{aligned}
 \alpha_x^{lA} &= (\rho^{uG} - B_0) \oslash \beta^{lG} \\
 \alpha_x^{uA} &= \min\{\beta^{lG} \otimes (\rho^{lG} + B_{max} - B_0), \beta^{lG} + b_{max}\} \\
 \beta^{lA} &= \max\{(\rho^{uG} - B_0) \oslash \alpha_x^{lG}, \\
 &\quad \alpha_x^{uG} \oslash (\rho^{lG} + B_{max} - B_0), \alpha_x^{uG} - b_{max}\} \\
 \rho^{lA} &= (\alpha_x^{uG} \oslash \beta^{lG}) - (B_{max} - B_0) \\
 \rho^{uA} &= (\alpha_x^{lG} \oslash \beta^{lG}) + B_0
 \end{aligned}$$

Backward Transformation



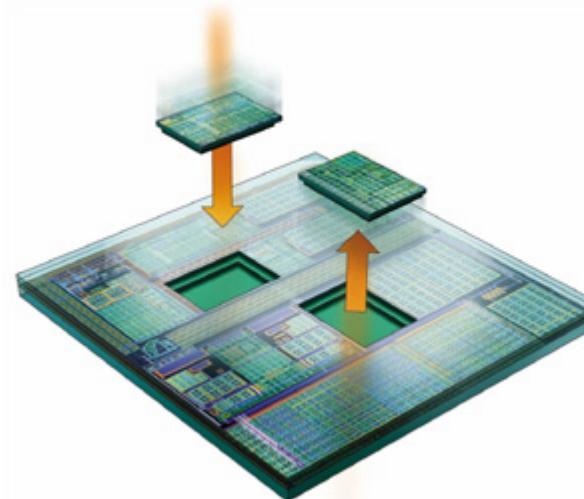
$$\boxed{\alpha_y^{uG}} = \boxed{\alpha_x^{uG}} \oslash \boxed{\beta^{lG}}$$

$$\boxed{\alpha_x^{uA}} = \min \{ \boxed{\beta^{lG} \oslash \alpha_y^{uA}}, \boxed{\beta^{lG} + b_{max}} \}$$

Component-Based Analysis and Design

Analysis:

Infer system properties from subsystem properties.



Component-Based Analysis:

Check compatibility of component-interfaces.

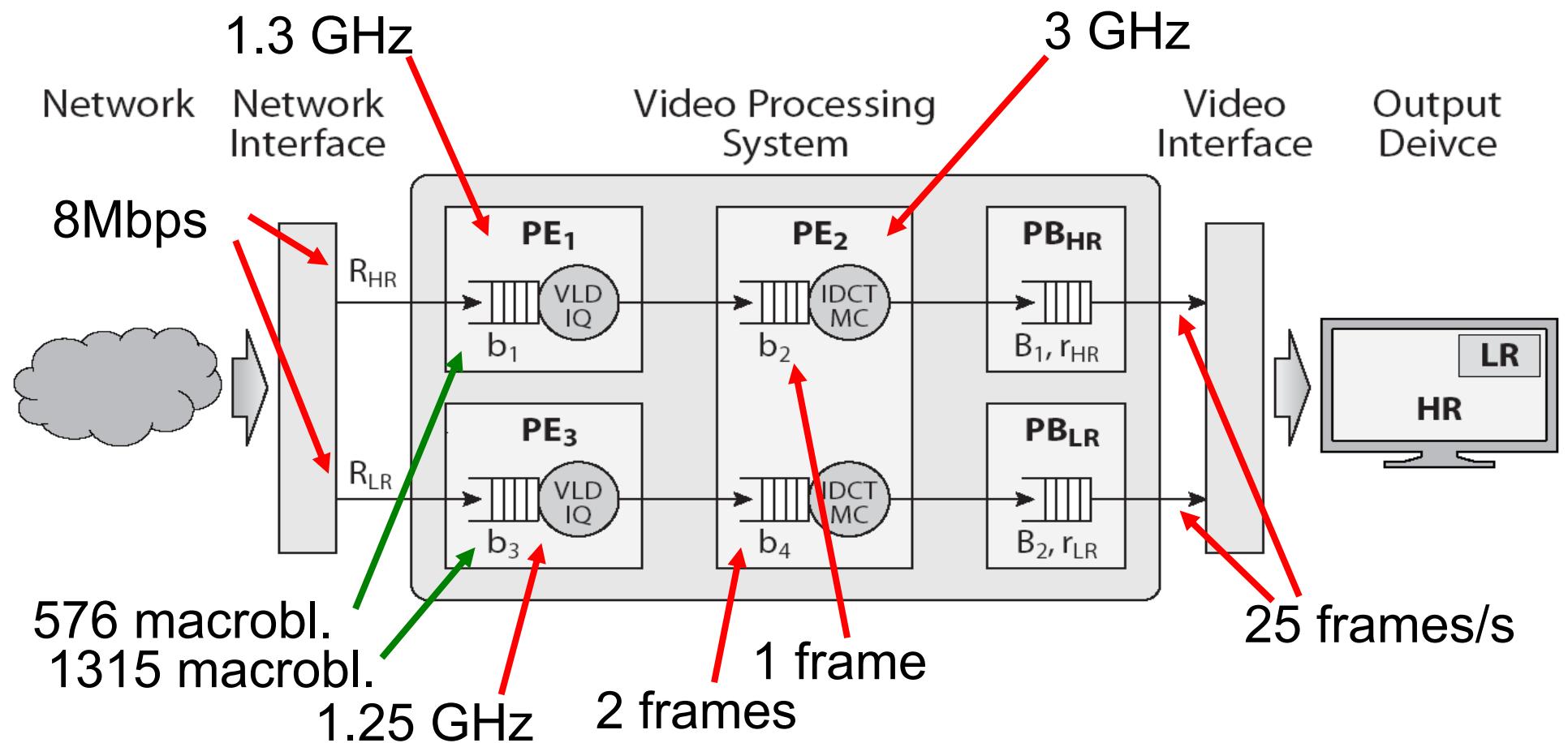
Design:

Build a system from subsystems while meeting requirements.



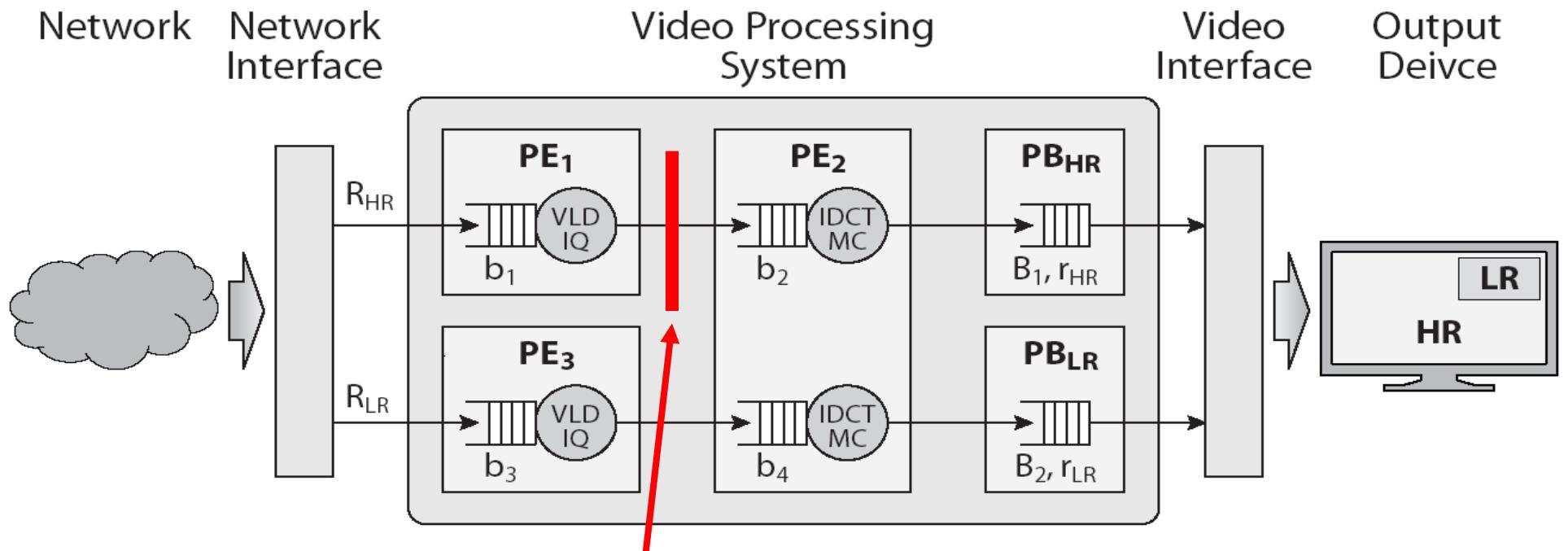
Scenario

- Parameters: SimpleScalar Simulation



Scenario

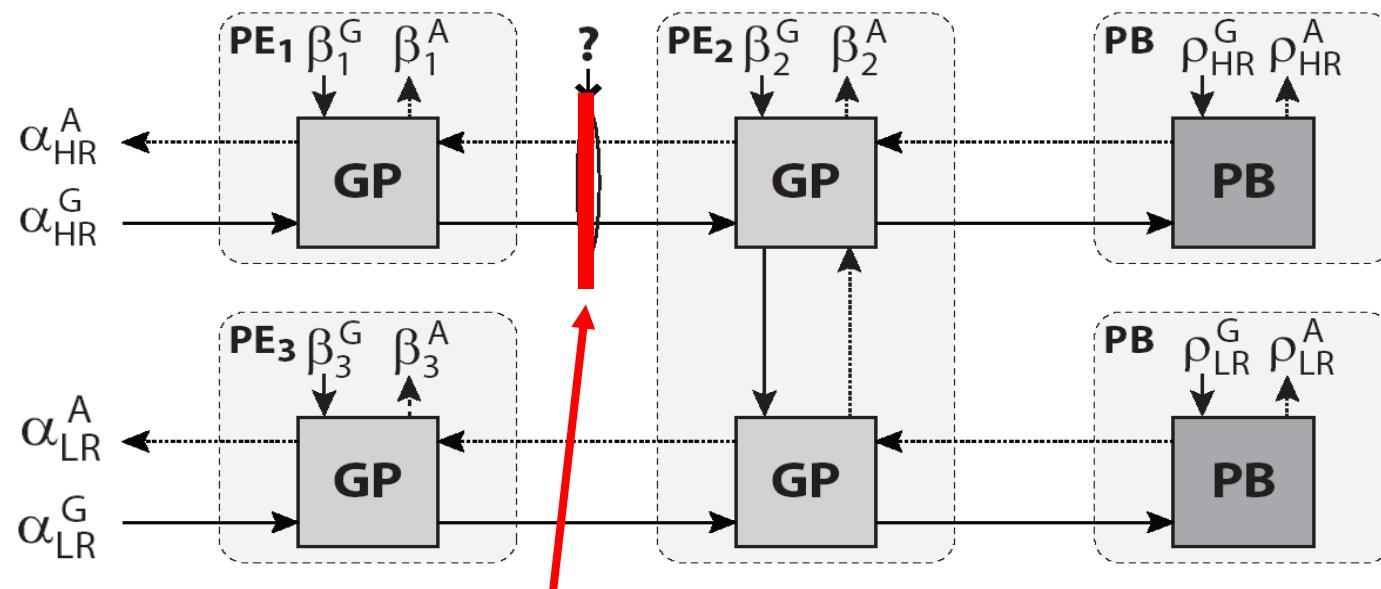
Is PE_1 compatible with the rest of the system?
What are the requirements towards PE_1 ?



Are the interfaces compatible ?

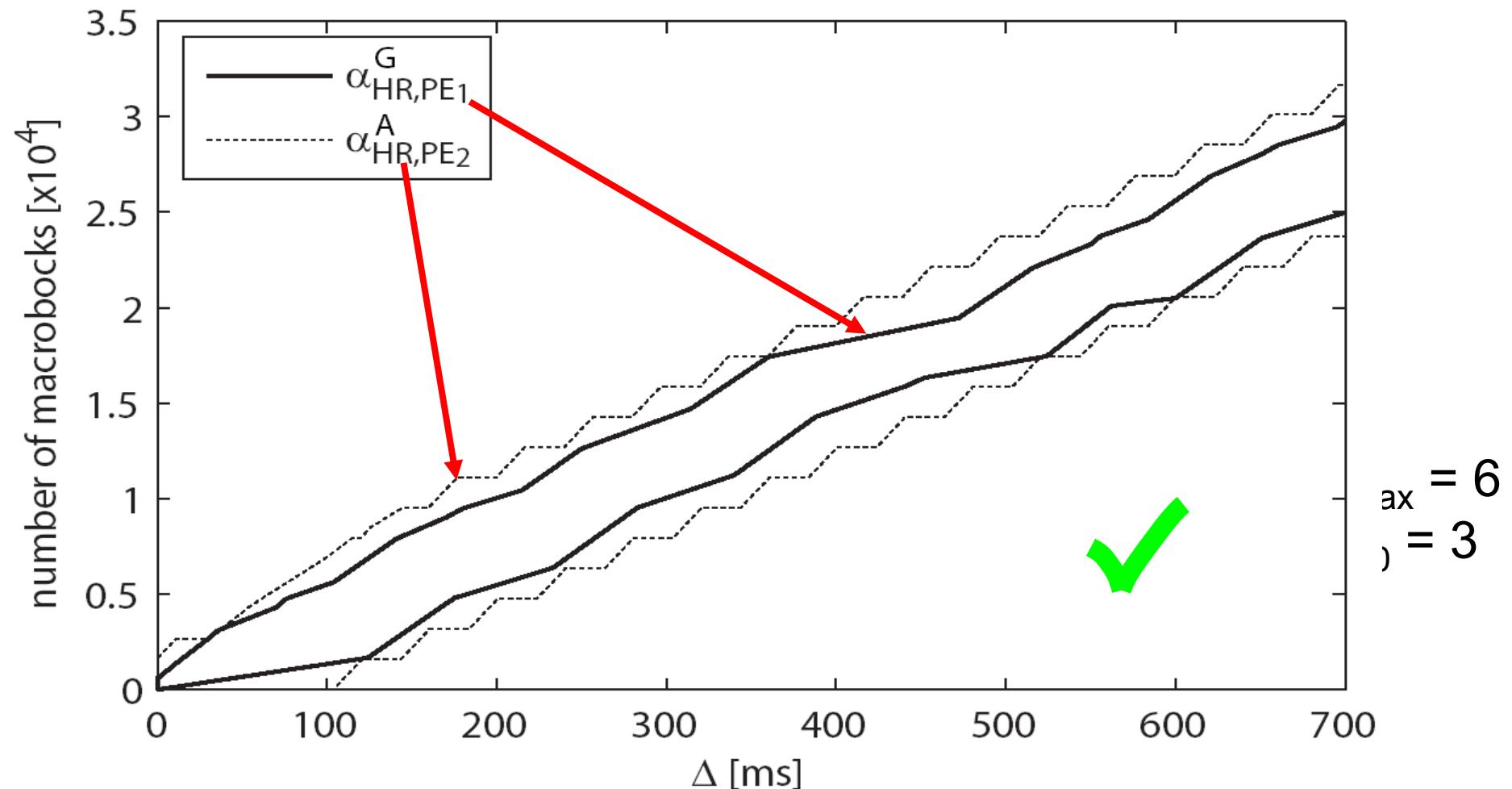
Scenario

Is PE_1 compatible with the rest of the system?
What are the requirements towards PE_1 ?

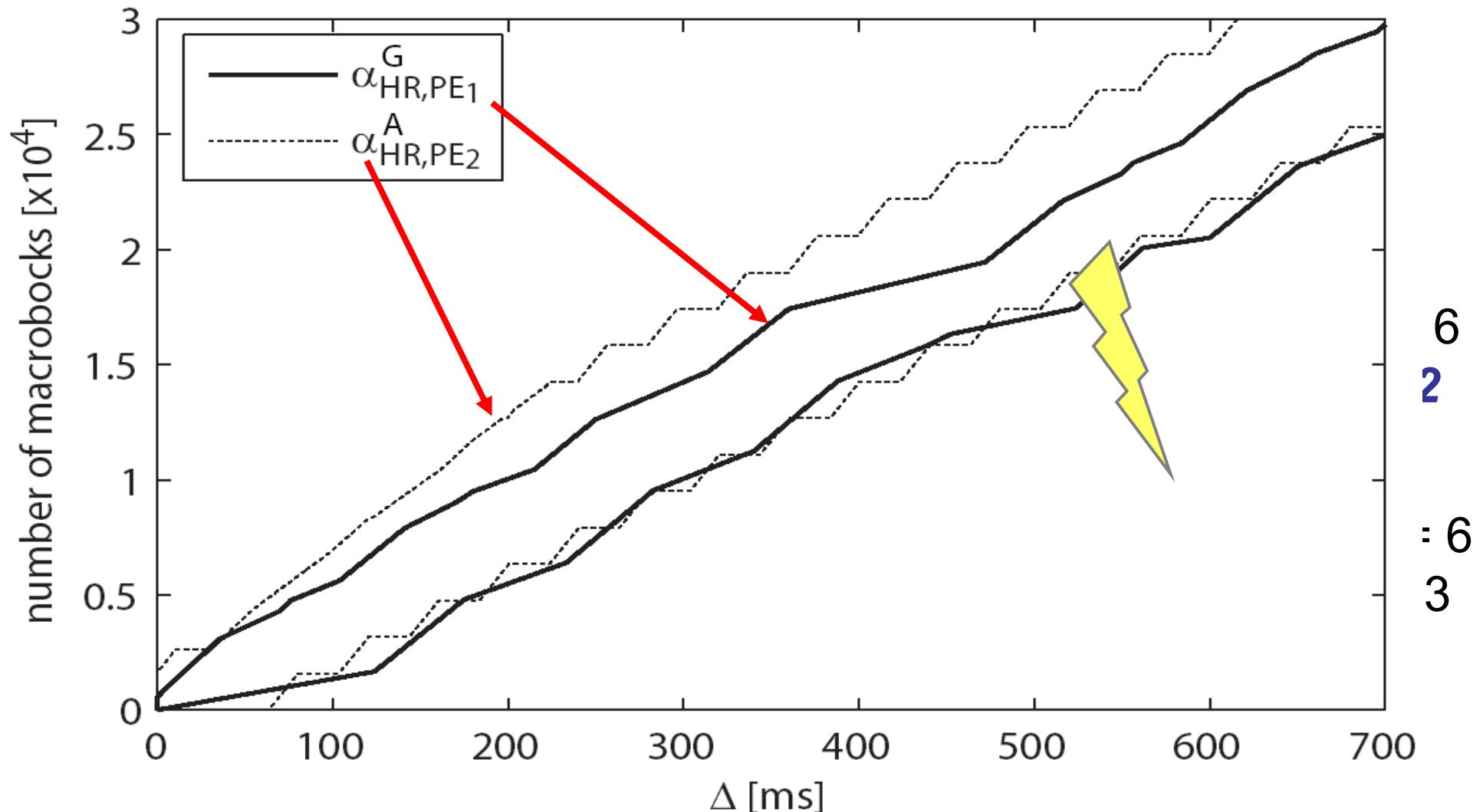


Are the interfaces compatible ?

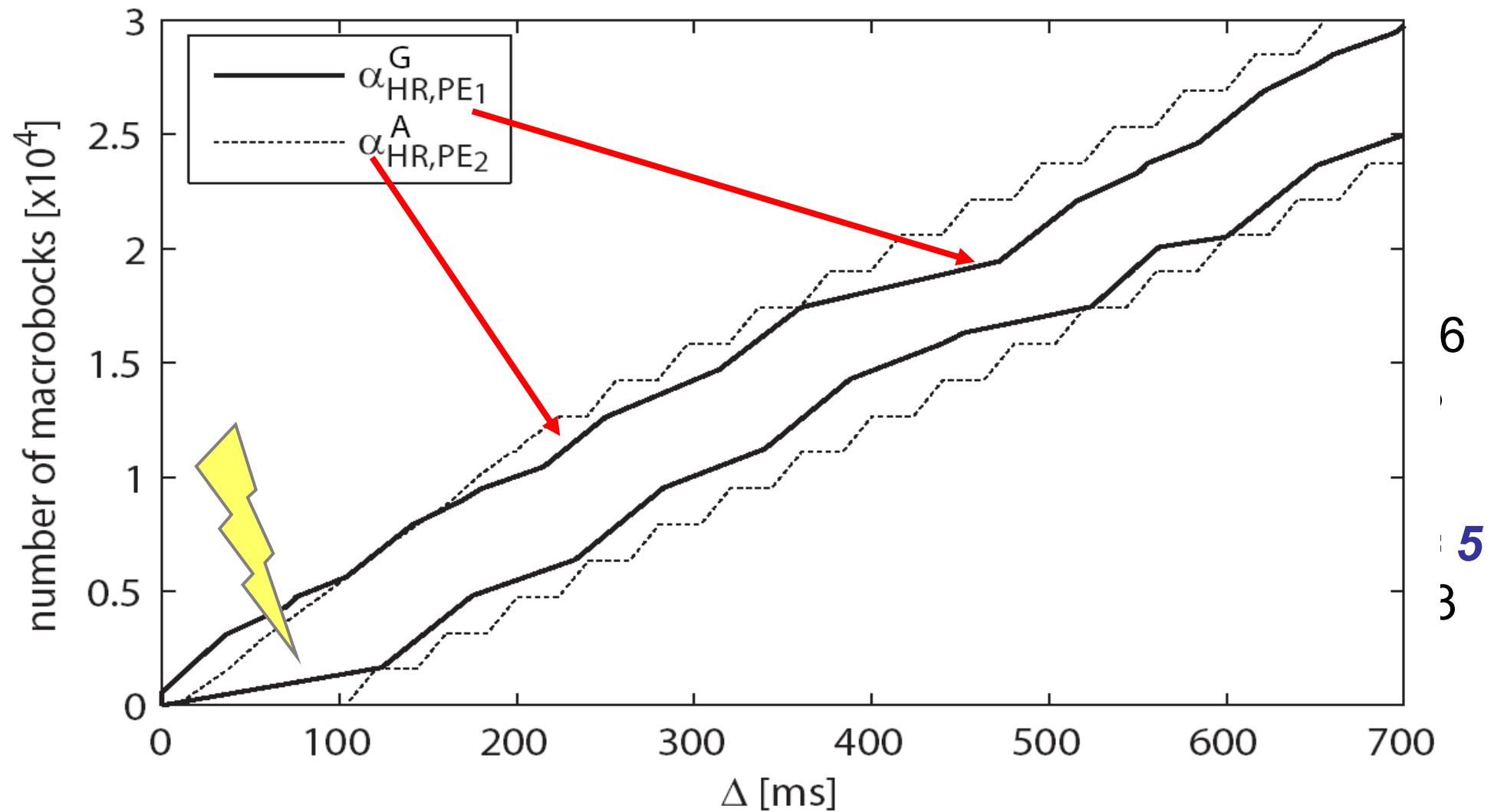
Experiment 1



Experiment 2



Experiment 3



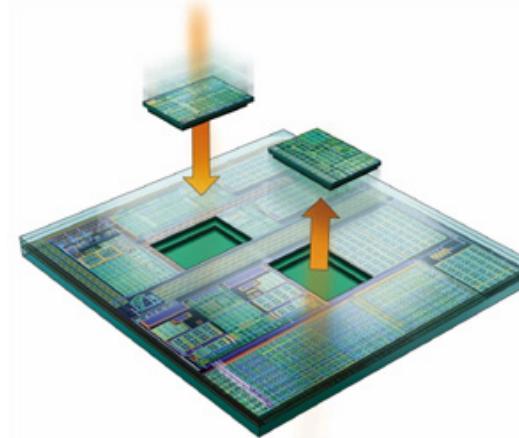
Concluding Remarks

Analysis and Design

Component-based approach

Rate Interfaces

Check compatibility of component interfaces



Implementation

MPA toolbox

<http://www.mpa.ethz.ch>

Acknowledgement

E. Wandeler, N. Stoimenov,
S. Chakraborty

Scope:

EDF, servers, TDMA, GPS

Constraints:

Delay, buffer, processing,
communication, input rates