



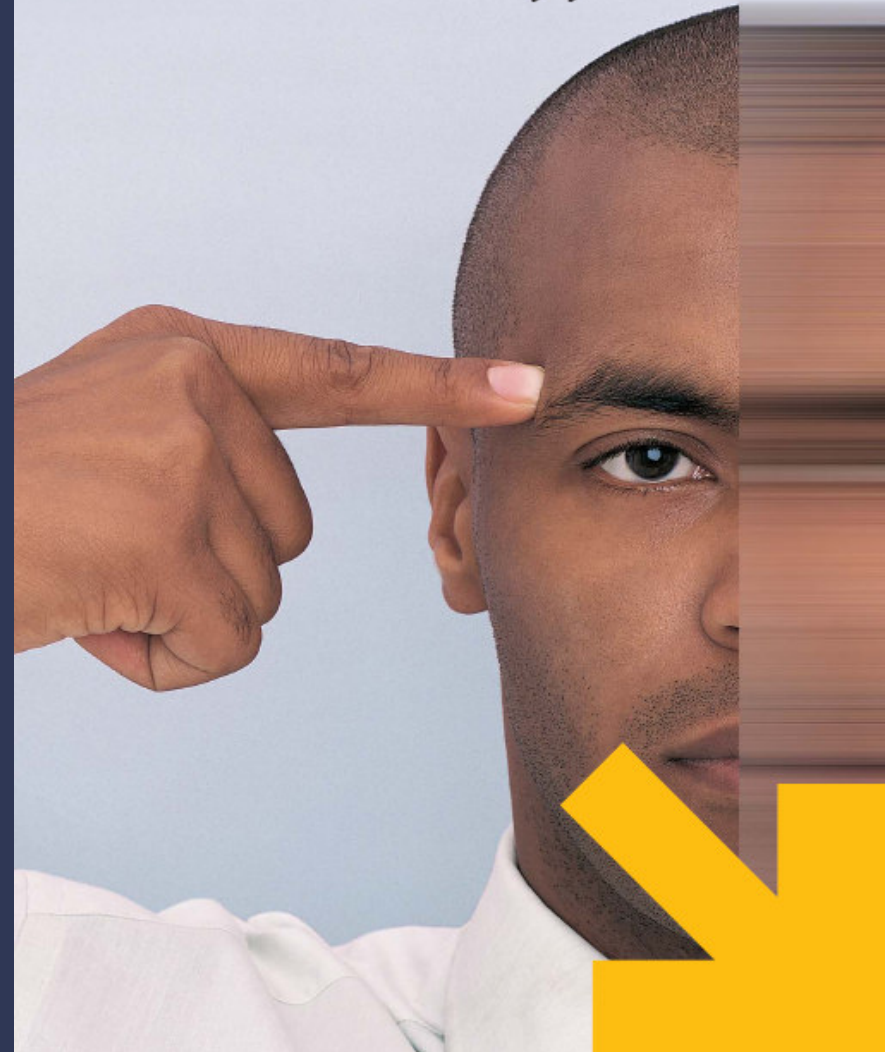
ERIKA Enterprise

RETIS Laboratory,
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Incubatore Pont-Tech - Viale R. Piaggio, 32 - 56025 Pontedera (PI) - Italy

www.evidence.eu.com

*“ We provide innovative software solutions
for the design and the development of real-time
embedded systems,
with a special focus on multi-core
hardware platforms. ”*





summary

- ERIKA Enterprise features
- comparison of the various versions
- OIL definition for Microchip dsPIC[®] DSC



It's time for
real-time solutions

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features

supported API

- OSEK OS (BCC1, BCC2, ECC1, ECC2)
- OSEK OIL 1.4.1
- OSEK ORTI 2.1.1 for Lauterbach Trace32

support for

- basic (with stack sharing) / extended tasks
- resources
- events
- hooks
- alarms



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availability

currently available for

- Microchip dsPIC

also available for

- ARM7TDMI
(Samsung KS32C50100, Triscend A7, ST Janus, ST STA2051)
- Tricore 1
- PPC 5xx (PPC 566EVB)
- Hitachi H8 (RCX/Lego Mindstorms)
- C167/ST10 (Ertec EVA 167, tiny/large mem. model)
- AVR
- Altera NIOS II
 - with multi-core support!

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licensing and RT-Druid

ERIKA is distributed under the GPL with linking exception license (also known as GNU Crosstool license)

ERIKA Enterprise is available together with the RT-Druid IDE code generator

- integrated into Eclipse
- code generation for ERIKA Enterprise





comparison

CC

Conformance classes

- BCC1, BCC2, ECC1, ECC2

Startup /Shutdown

- StartOS, application modes, StartupHook, autostartSystem Shutdown
- ShutdownOS and ShutdownHook

FP, EDF, FRSH

- FP (similar to BCC2, or ECC2 if multistack), EDF, FRSH

- No, the main is already the main thread!
- No

comparison (2)

CC

FP, EDF, FRSB

Error Handling and Hooks

- error codes, standard and extended status
 - support for ErrorHandler and macros
- No
 - No

PreTaskHook / PostTaskHook

- Support for PreTaskHook and PostTaskHook / nothing
- No

ORTI

- Yes (Nios II)
- No



comparison (3)

CC

Task

- TerminateTask and ChainTask

Informations on tasks

- GetTaskID and GetTaskState

Basic / extended tasks

- Basic and Extended Tasks

FP, EDF, FRSB

- No (less RAM!)

- No (monostack does not have a task state!)

- blocking primitives to be called within tasks with a private stack



comparison (4)

CC

Number of pending activations

- BCC1 and ECC1 = only one pending activation. BCC2 and ECC2 = more than one (in OIL file), activations of tasks with same priorities in FIFO order

Events

- Yes, in ECC1 and ECC2

FP, EDF, FRSH

- the number of pending activations as an integer value, maximum value is implementation dependent. No FIFO order.

- No



comparison (5)

CC

Blocking / non-blocking
semaphores

- ECC1/ECC2 Blocking and non blocking semaphores
- BCC1/BCC2 non blocking semaphores

Primitives for disabling
interrupts

- Yes

FP, EDF, FRSB

- Semaphore primitives only in multistack configuration.

- No

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minimal OSEK footprint on dsPIC30

- OSEK BCC1, monostack, 2 Tasks, 1 resource

Code footprint (24-bit instructions): 379 (1137 bytes)

- ISR2 stub (for each IRQ) 27
- IRQ end 36
- kernel global functions 99
- ActivateTask 57
- GetResource 12
- ReleaseResource 41
- StartOS 26
- Task end (TerminateTask) 81

Data footprint (bytes)

- ROM 18
- RAM 52



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minimal footprint on dsPIC30

- FP kernel, monostack, 4 tasks, 1 resource

Code footprint (24-bit instructions): 244 (732 bytes)

- ISR2 stub (for each IRQ) 24
- IRQ end 23
- kernel global functions 67
- ActivateTask 43
- GetResource + ReleaseResource 42
- Task end 45

Data footprint (bytes)

- ROM 26
- RAM 42



board support

with Microchip dsPIC ® DSC

ERIKA Enterprise supports the following boards:

- Evidence / Embedded Solutions FLEX board
supported devices: LEDs, various external devices using add-on boards
- Microchip Explorer 16
both PIC33 and PIC24
supported devices: LEDs, Buttons, LCD, Analog
- Microchip dsPICDEM 1.1 Plus
supported devices: LEDs, Buttons, LCD, Analog, Audio (tbd)



OIL

for EE

- the OIL presented in the following slides is a subset of the OSEK OIL standard
- it is a quick tutorial to the OIL definition which can be used for ERIKA Enterprise on the Microchip dsPIC[®] DSC
- two columns
 - the first column contains the definition
 - the second column contains examples

OIL

OS object

definition

```
OIL_VERSION = "2.4";
IMPLEMENTATION ee {
OS {
    STRING EE_OPT[];
    STRING CFLAGS[];
    STRING ASFLAGS[];
    STRING LDFLAGS[];
    STRING LDDEPS[];
    STRING LIBS[];
    BOOLEAN USERESSCHEDULER =
        TRUE;
    [...]
}
```

example

```
CPU mySystem {

OS myOs {
    EE_OPT = "DEBUG";
    EE_OPT = "MYDEFINE";

    CFLAGS =
        "-IC:/.../scicos";

    USERESSCHEDULER = FALSE;
}
```


OIL

definition

```
ENUM [
  [...]
  PIC30 {
    STRING APP_SRC[];
    BOOLEAN [
      TRUE {
        BOOLEAN [
          TRUE {
            UINT32 SYS_SIZE;
          },
          FALSE
        ] IRQ_STACK;
      },
      FALSE
    ] MULTI_STACK = FALSE;
    BOOLEAN ICD2 = FALSE;
    BOOLEAN ENABLE_SPLIM =
    TRUE;
  },
] CPU_DATA[];
```

OS Object : CPU data example

```
CPU_DATA = PIC30 {
  APP_SRC = "code.c";
  MULTI_STACK = FALSE;
  ICD2 = TRUE;
};
```

```
CPU_DATA = PIC30 {
  APP_SRC = "code.c";
  MULTI_STACK = TRUE {
    IRQ_STACK = TRUE {
      SYS_SIZE=64;
    };
  };
  ICD2 = TRUE;
  ENABLE_SPLIM = TRUE;
};
```

OIL

definition

```
ENUM [  
    PIC30 {  
        ENUM [  
            CUSTOM {  
                STRING MODEL;  
                STRING LINKERSCRIPT;  
                STRING DEV_LIB;  
                STRING INCLUDE_C;  
                STRING INCLUDE_S;  
            },  
            PIC24FJ128GA006,  
            PIC24FJ128GA008,  
            [...]  
        ] MODEL;  
    }  
] MCU_DATA;
```

OS Object: MCU data example

```
MCU_DATA = PIC30 {  
    MODEL = PIC33FJ256GP710;  
};  
  
MCU_DATA = PIC30 {  
    MODEL = CUSTOM {  
        LINKERSCRIPT =  
            "p33FJ256GP710.gld";  
        DEV_LIB =  
            "libp33FJ256GP710-  
elf.a";  
        INCLUDE_C =  
            "p33FJ256GP710.h";  
        INCLUDE_S =  
            "p33FJ256GP710.inc";  
    };  
};
```

OIL

definition

```
ENUM [  
    NO_BOARD,  
    EE_FLEX {  
        BOOLEAN USELEDS;  
    },  
    MICROCHIP_EXPLORER16 {  
        BOOLEAN USELEDS;  
        BOOLEAN USEBUTTONS;  
        BOOLEAN USELCD;  
        BOOLEAN USEANALOG;  
    }  
    MICROCHIP_DSPICDEM11PLUS {  
        BOOLEAN USELEDS;  
        BOOLEAN USEBUTTONS;  
        BOOLEAN USELCD;  
        BOOLEAN USEANALOG;  
        BOOLEAN USEAUDIO;  
    }  
    ...  
] BOARD_DATA = NO_BOARD;
```

OS Object: board data example

```
BOARD_DATA =  
    MICROCHIP_EXPLORER16 {  
        USELEDS = TRUE;  
        USEBUTTONS = TRUE;  
        USELCD = TRUE;  
        USEANALOG = TRUE;  
    };  
  
BOARD_DATA = EE_FLEX {  
    USELEDS = TRUE;  
};  
  
BOARD_DATA =  
  
    MICROCHIP_DSPICDEM11PLUS  
    {  
        USELEDS = TRUE;  
        USEBUTTONS = TRUE;  
        USELCD = TRUE;  
    };
```

OIL

OS Object: libraries and kernel type

definition

```
ENUM [  
    ENABLE {  
        STRING NAME;  
    }  
] LIB;  
  
ENUM [  
    FP {  
        BOOLEAN NESTED_IRQ;  
    },  
    BCC1,  
    BCC2,  
    ECC1,  
    ECC2  
] KERNEL_TYPE;  
};
```

example

```
LIB = ENABLE {  
    NAME = SCICOS;  
};  
  
KERNEL_TYPE = FP;  
};
```

OIL

tasks

definition

```
TASK {
    UINT32 PRIORITY;
    UINT32 ACTIVATION = 1;
    ENUM [NON, FULL] SCHEDULE;
    TYPE RESOURCE[];
    ENUM [
        SHARED,
        PRIVATE {
            UINT32 SYS_SIZE;
        }
    ] STACK = SHARED;
};
```

example

```
TASK TaskFlash {
    PRIORITY = 1;
    STACK = SHARED;
    SCHEDULE = FULL;
};

TASK Producer {
    PRIORITY = 2;
    STACK = PRIVATE {
        SYS_SIZE = 64;
    };
    SCHEDULE = FULL;
};
```

OIL

resources

definition

```
RESOURCE {  
    ENUM [  
        STANDARD {  
            STRING APP_SRC [];  
        },  
        [...]  
    ] RESOURCEPROPERTY;  
};
```

example

```
TASK LowTask {  
    RESOURCE = "myResource";  
    [...]  
};  
  
RESOURCE myResource {  
    RESOURCEPROPERTY=STANDARD;  
};
```

OIL

counters and alarms

definition

```
COUNTER {
    [...]
};
ALARM {
    COUNTER_TYPE COUNTER;
    ENUM [
        ACTIVATETASK {
            TASK_TYPE TASK;
        },
        [...]
    ]
    ALARMCALLBACK {
        STRING
            ALARMCALLBACKNAME;
    }
    ] ACTION;
};
};
```

example

```
COUNTER myCounter;

ALARM AlarmFlash {
    COUNTER = "myCounter";
    ACTION = ACTIVATETASK {
        TASK = "TaskFlash";
    };
};
```



the end

Questions ?

