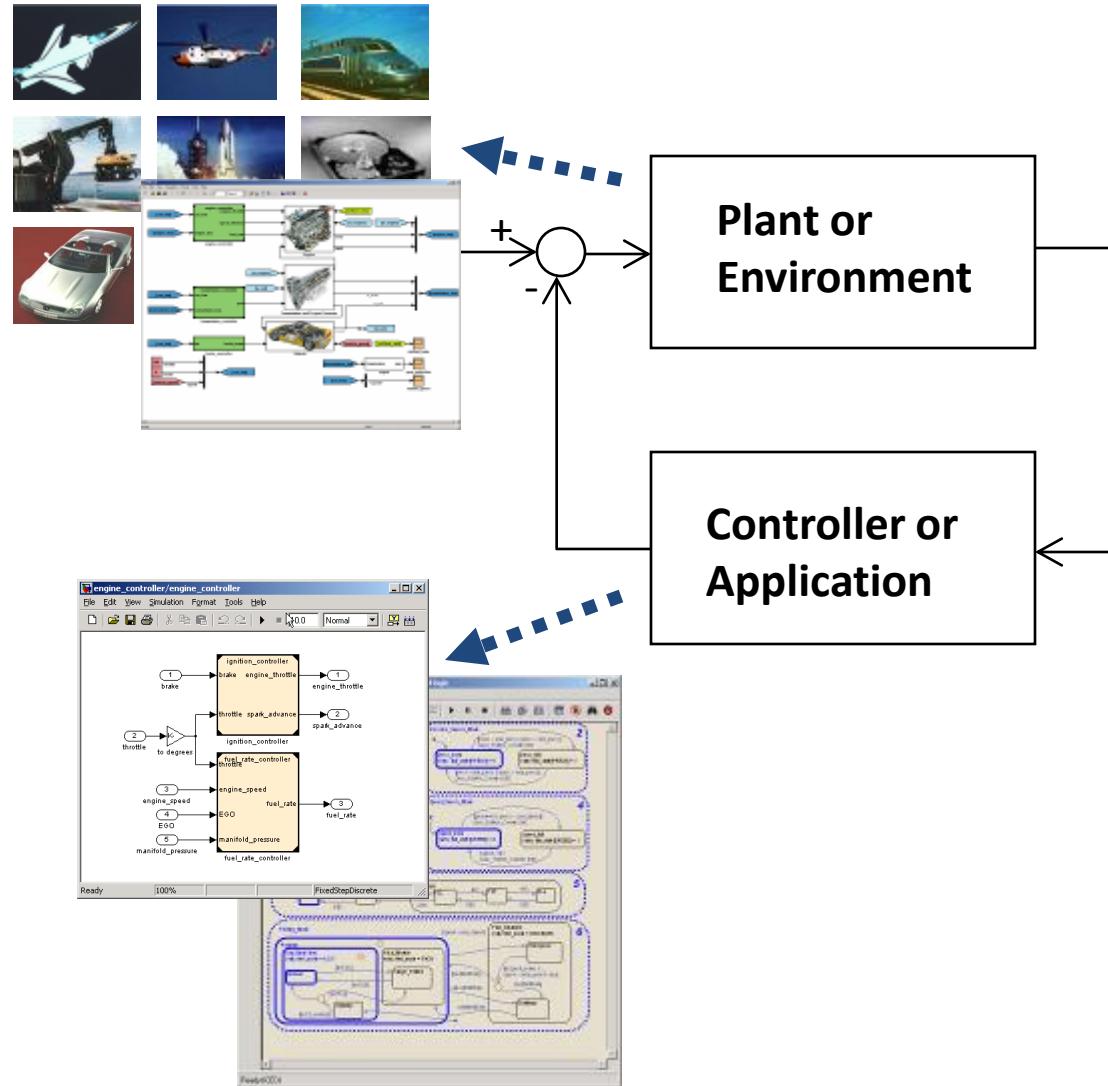


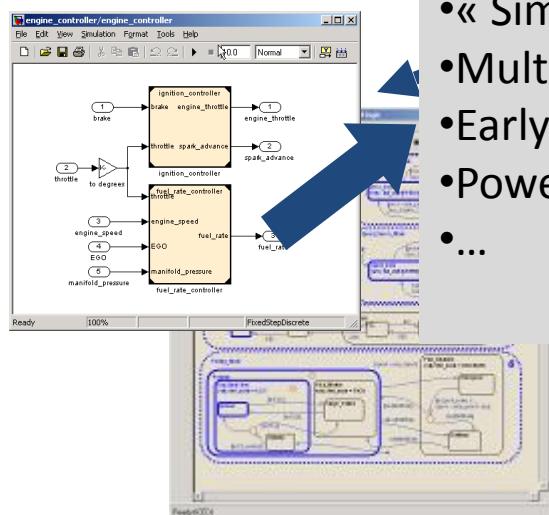
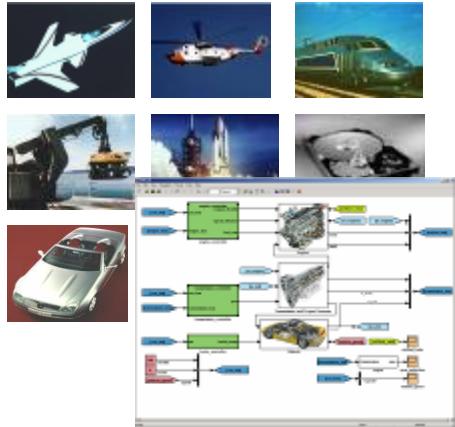
Software Synthesis for Control System Algorithms in Industrial Applications

**Emmanuel Roy – The MathWorks
WorkShop on Software Synthesis
Friday, Oct. 16th, 2009, Grenoble, France**

Model-Based Software Synthesis Overview



Model-Based Software Synthesis Overview

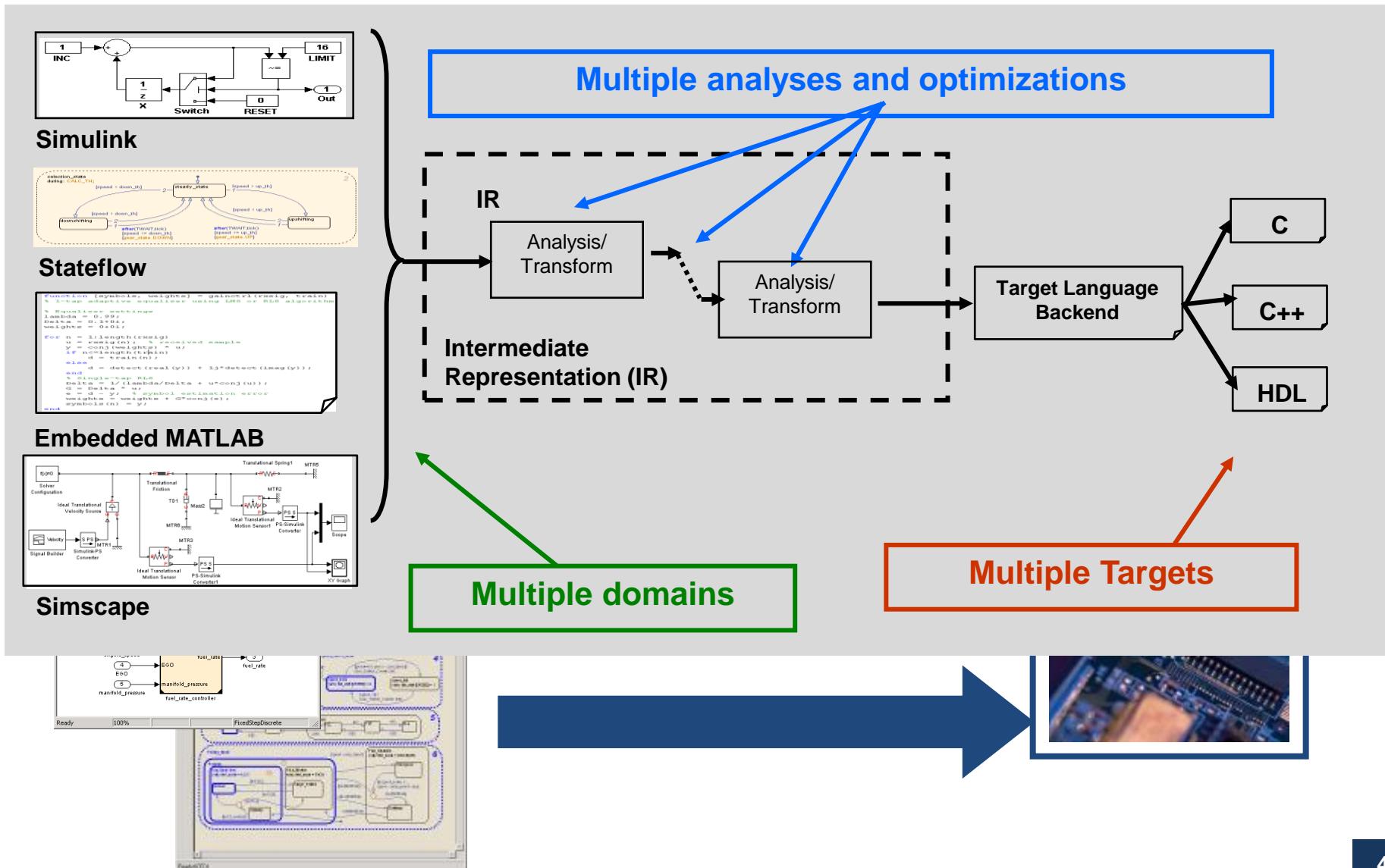


- High level of Abstraction:
 - Dynamic typing
 - Dynamic sizing
 - Type and rate propagation
 - Concise math representation
 - ...
- Hierarchical Algorithm design
 - Complexity decomposition
 - Reuse
- « Simulable » (executable specification)
- Multi-Domain Modelling
- Early Verification&Validation
- Powerful visualization possibilities
- ...

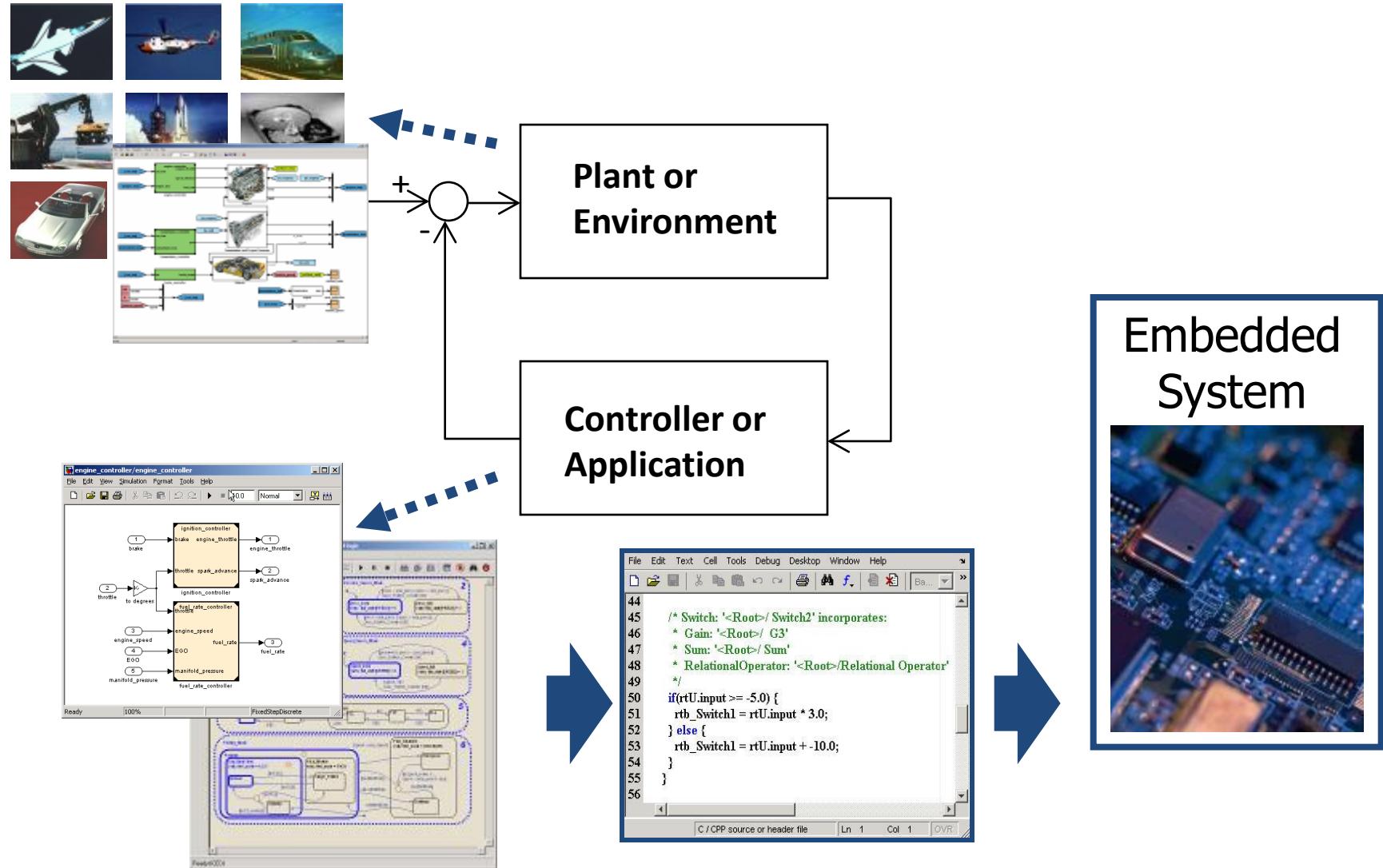
Embedded System



Model-Based Software Synthesis Overview



Model-Based Software Synthesis Overview

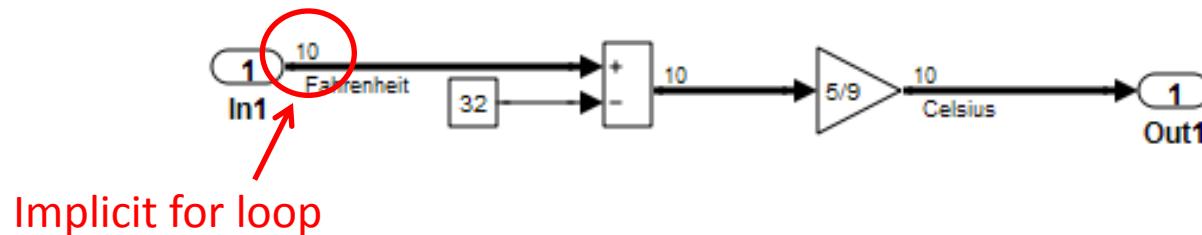


Model-Based Software Synthesis Key Benefits

- Separate algorithm from implementation
- Parameterizable implementations
- Target independence
- Flexibility and reusability
- Multi (targeted) language support

Model-Based Software Synthesis Key Benefits

- The model expresses the algorithm concisely while hiding operation's implementation details:

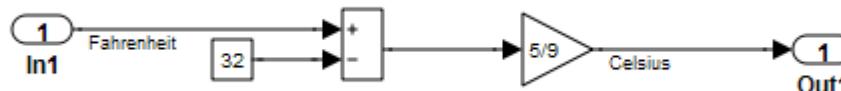


Implicit for loop

```
void fahrenheit2celsius(void) {  
    int32_T i;  
    for (i = 0; i < 10; i++) {  
        Celsius[i] = (Fahrenheit[i] - 32.0) * 5.555555555555558E-001;  
    }  
}
```

Model-Based Software Synthesis Key Benefits

- The model-based algorithm is independent of the integration platform:



```
void fahrenheit2celsius (void) {  
    Celsius = (Fahrenheit - 32.0) * 5.555555555555558E-001;  
}
```

Global data Access

```
void fahrenheit2celsius (const real_T Fahrenheit, real_T* Celsius) {  
    (*Celsius) = (Fahrenheit - 32.0) * 5.555555555555558E-001;  
}
```

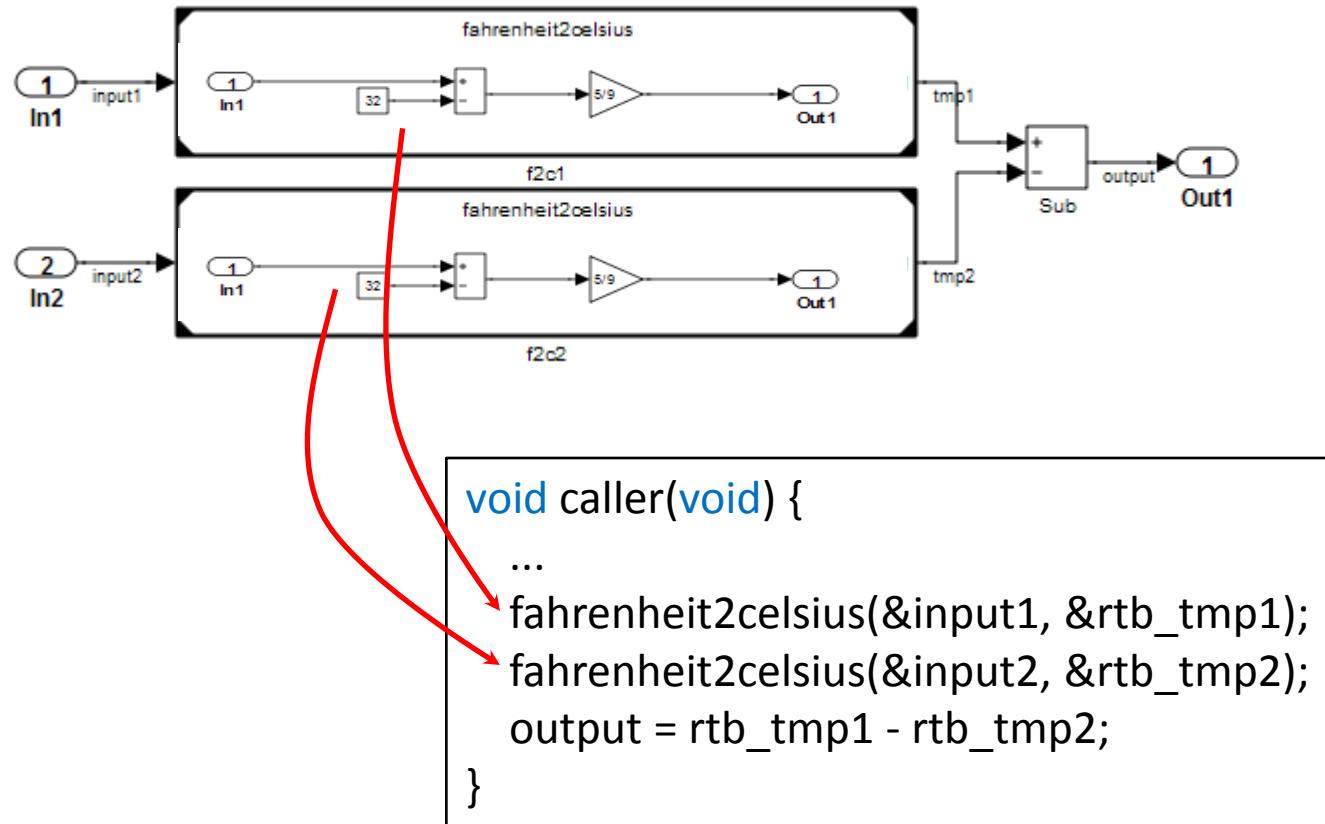
Function

AUTOSAR

```
void fahrenheit2celsius(void) {  
    real_T rtb_Fahrenheit;  
    Rte_Read_RPort_Fahrenheit(&rtb_Fahrenheit);  
    Rte_Write_PPort_Celsius((rtb_Fahrenheit - 32.0)*5.555555555555558E-001);  
}
```

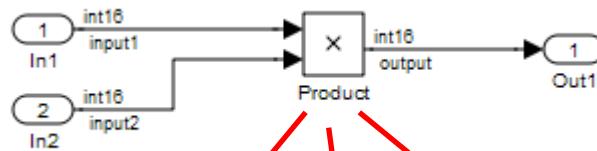
Model-Based Software Synthesis Key Benefits

- Ensure high flexibility and reusability



Model-Based Software Synthesis Key Benefits

- The model-based algorithm is independant of the specific target optimizations



Portable ANSI-C
(with overflow protection)

```
int32_T tmp;  
tmp = (int32_T)input1 * (int32_T)input2;  
if (tmp > 32767L) {  
    output = MAX_int16_T;  
} else if (tmp <= -32768L) {  
    output = MIN_int16_T;  
} else {  
    output = (int16_T)tmp;  
}
```

Compagny wide math operation

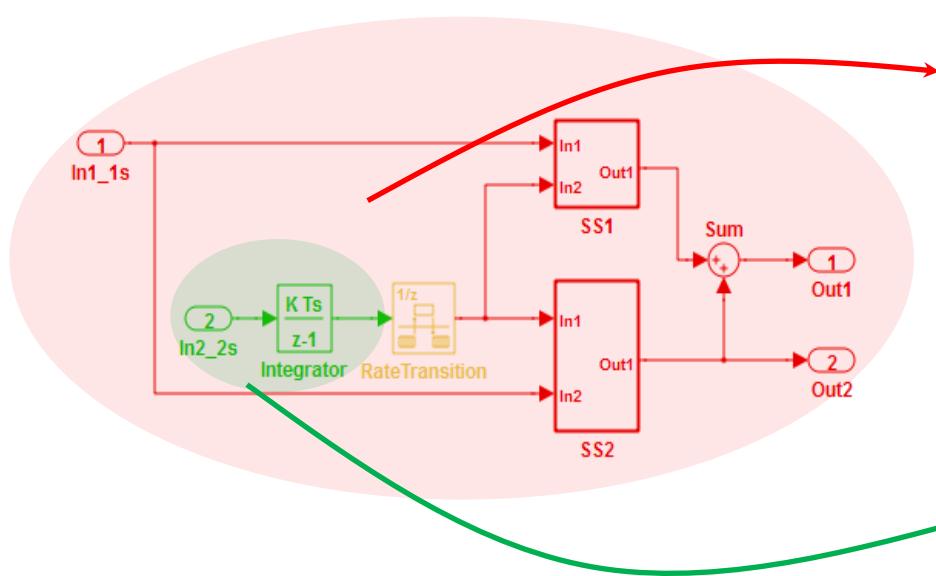
```
compagny_XXX_optimized_mul(&output, input1, input2);
```

Target specific optimized math operation

```
output = c28x_mul_s16_s16_sat(input1, input2);
```

Model-Based Software Synthesis Key Benefits

- Automatic mapping of functional rates into software tasks (RM based scheduler)



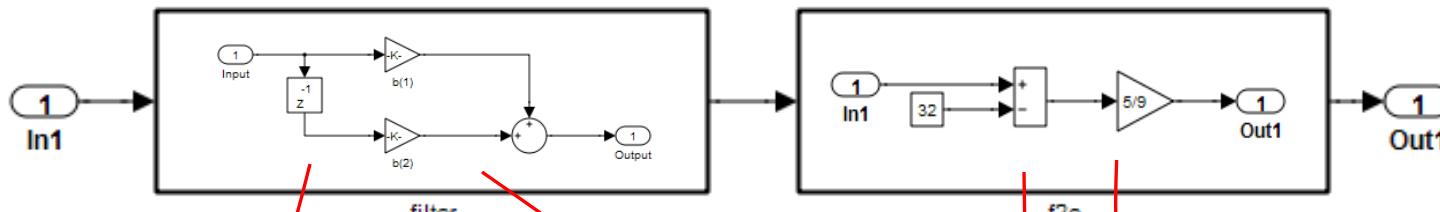
— Fastest rate
— Slowest rate

```
void task_fastest(void) {  
    ...  
    /* RateTransition: '<Root>/RateTransition' */  
    if ((rtM->Timing.RateInteraction.TID0_1 == 1)) {  
        rtB.RateTransition = rtDWork.RateTransition_Buffer0;  
    }  
    ...  
}
```

```
void task_slowest(void) {  
    ...  
}
```

Model-Based Software Synthesis Key Benefits

- Multi-Language support



Verilog

```
...
assign mul_temp = Input_rsvd * b_1_under_gainparam;
assign b_1_out1 = {{2{mul_temp[31]}}, mul_temp[31:0]}

always @ (posedge clk or posedge reset)
begin: BodyDelay2_process
  if (reset == 1'b1) begin
    BodyDelay2_out1 <= 0;
  end
  else begin
    if (enb_1_10_0 == 1'b1) begin
      BodyDelay2_out1 <= Input_signed;
    end
  end
end // BodyDelay2_process
...
```

VHDL

```
...
mul_temp <= Input_signed * b_1_under_gainparam;
b_1_out1 <= resize(shift_right(mul_temp(31) & mul_temp(31 DOWNTO 0)

BodyDelay2_process : PROCESS (clk, reset)
BEGIN
  IF reset = '1' THEN
    BodyDelay2_out1 <= (OTHERS => '0');
  ELSIF clk'event AND clk = '1' THEN
    IF enb_1_10_0 = '1' THEN
      BodyDelay2_out1 <= Input_signed;
    END IF;
  END IF;
END PROCESS BodyDelay2_process;
...
```

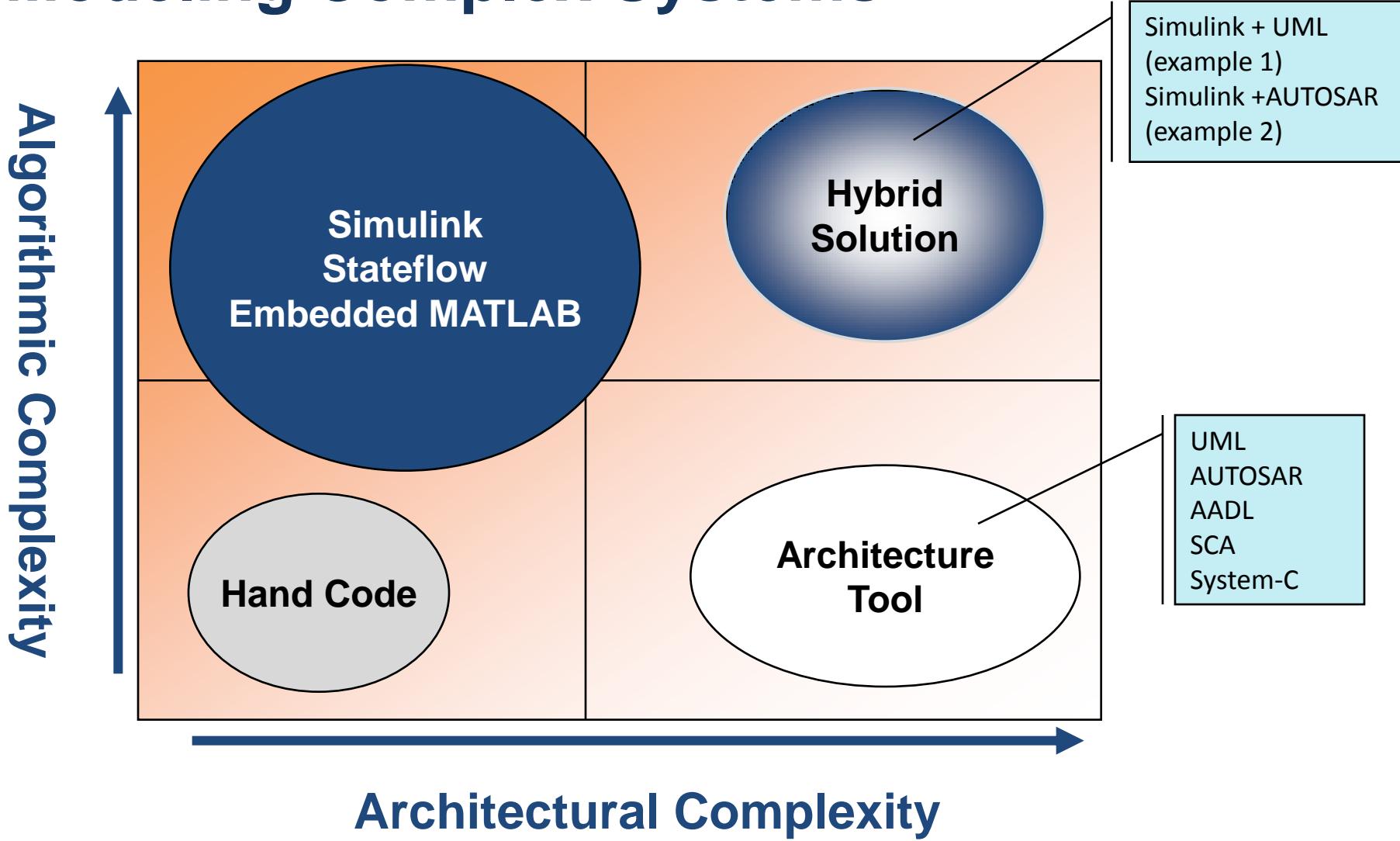
C

```
void f2c_step(void) {....}
```

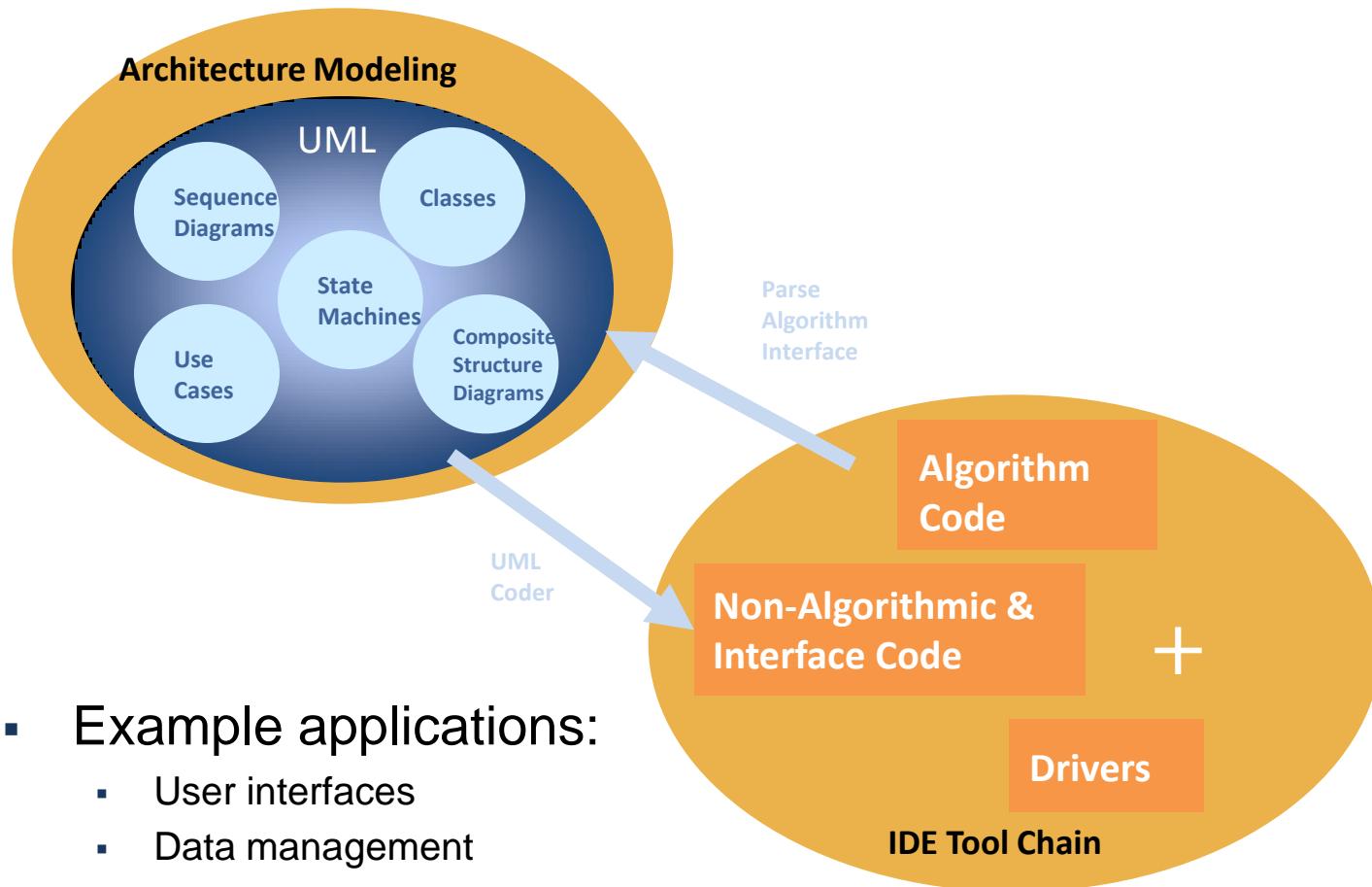
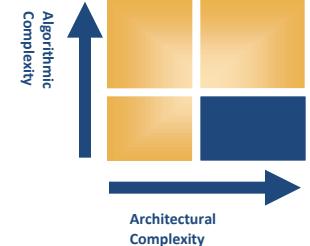
C++

```
class f2c {
public:
  double compute(const double input);
  f2c();
  ~f2c();
};
```

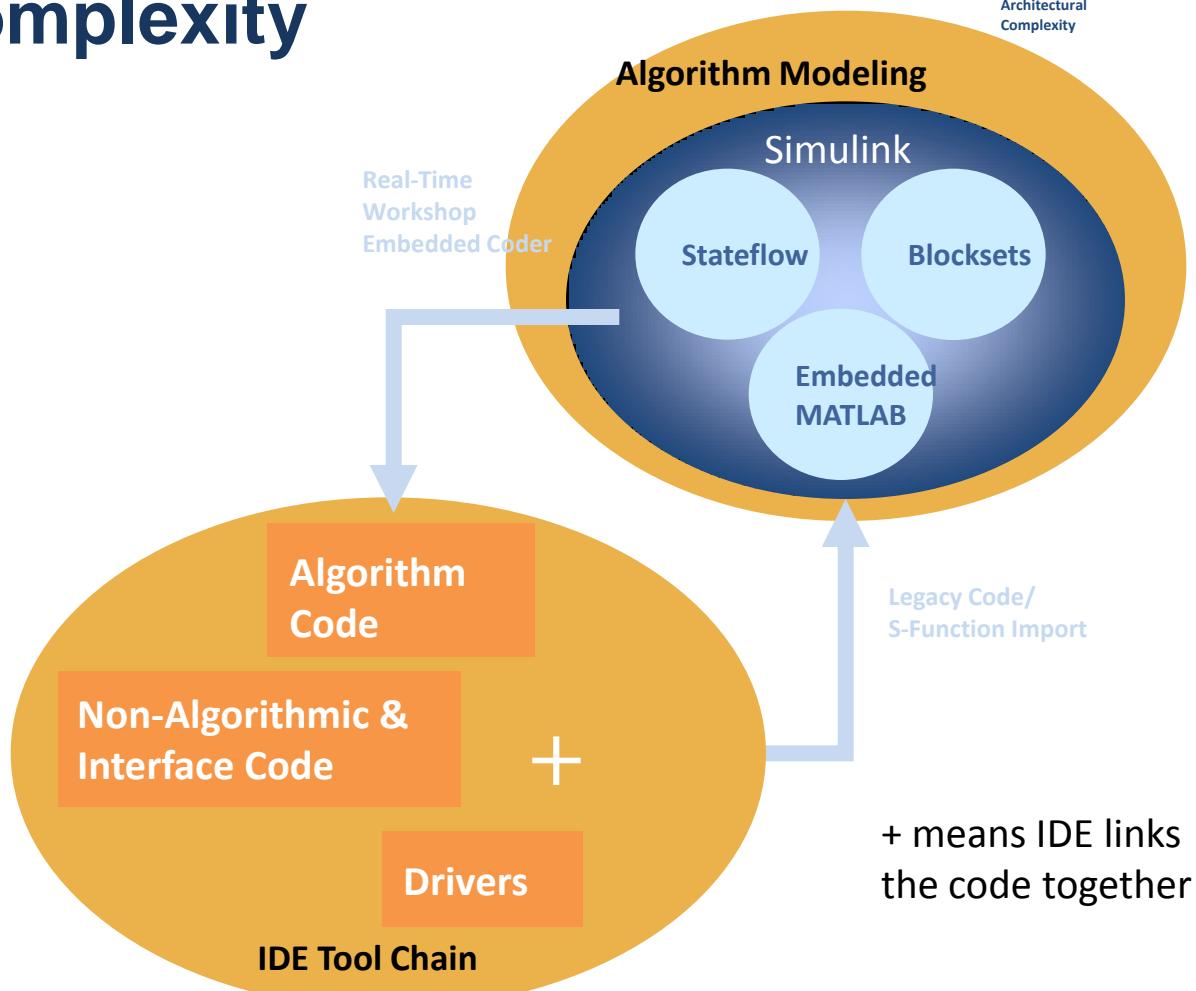
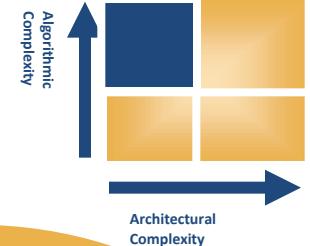
Modeling Complex Systems



Projects with Low Algorithm Complexity and High Architectural Complexity

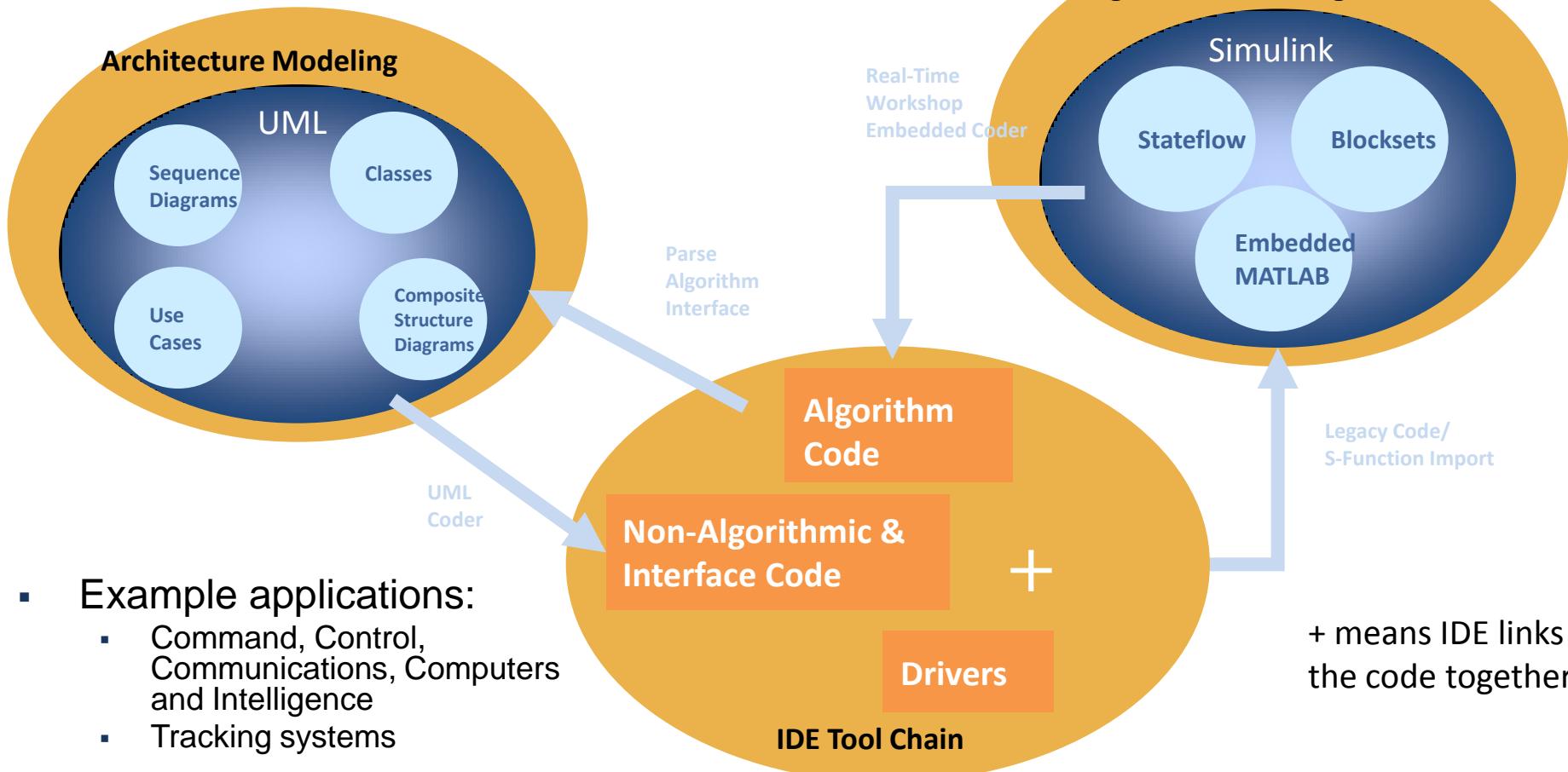
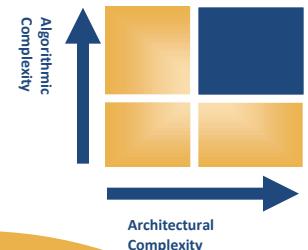


Projects with High Algorithm Complexity and Low/Moderate Architectural Complexity



- Example applications:
 - Controllers (avionics, powertrain)
 - Signal processing

Projects with High Algorithmic and Architectural Complexity



Example 1: Hybrid Simulink and UML Software Development

Goals

- Enable integration of Simulink components into a UML-defined software architecture
- Ensure that code generated from Simulink fits with framework generated from UML

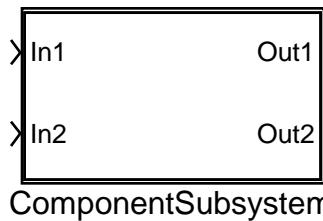
Role of Simulink

- Design and test an algorithmic component
- Generate C++ compatible production code

Role of a UML tool

- Define the architecture of the software system
- Capture the interface to Simulink generated code
- Generate non-algorithmic code

Mapping a Model to a “Component” Class



```
class ComponentSubsystem {
public:
    void initialize(void);
    void terminate(void);
    int16_T step_method(real_T &arg_In1,
                        real_T *arg_In2, boolean_T *arg_Out2);

    ComponentSubsystem(void);

    ~ComponentSubsystem();
    RT_MODEL * getRTM(void);

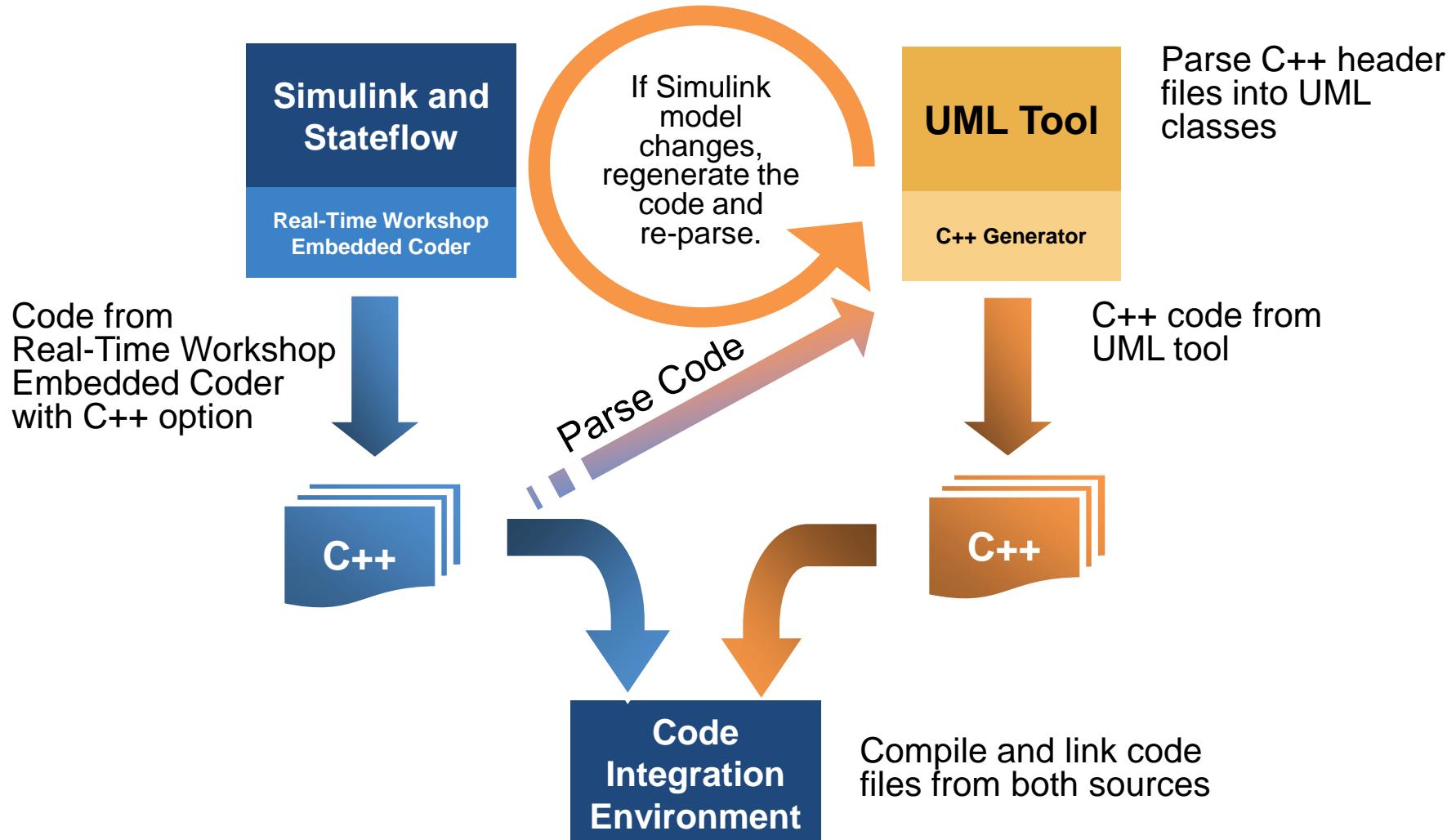
protected:
    ExternalOutputs rtY;
private:
    RT_MODEL *rtM
};
```

ComponentSubsystem
+initialize(); +terminate(); +step_method(in real_T arg_In1, in real_T arg_In2, out boolean_T arg_Out2) int16_T +ComponentSubsystem(); +~ ComponentSubsystem(); +getRTM(): RT_MODEL
#rtY: ExternalOutputs -rtM: RT_MODEL

1. Build model (or atomic subsystem)
2. Generate code for model/subsystem*
3. Create a class for the subsystem
4. Relate operations to function members in code
5. Relate attributes to data members in code

* Uses automatic C++ encapsulation feature

Automated Code-Level Integration Approach

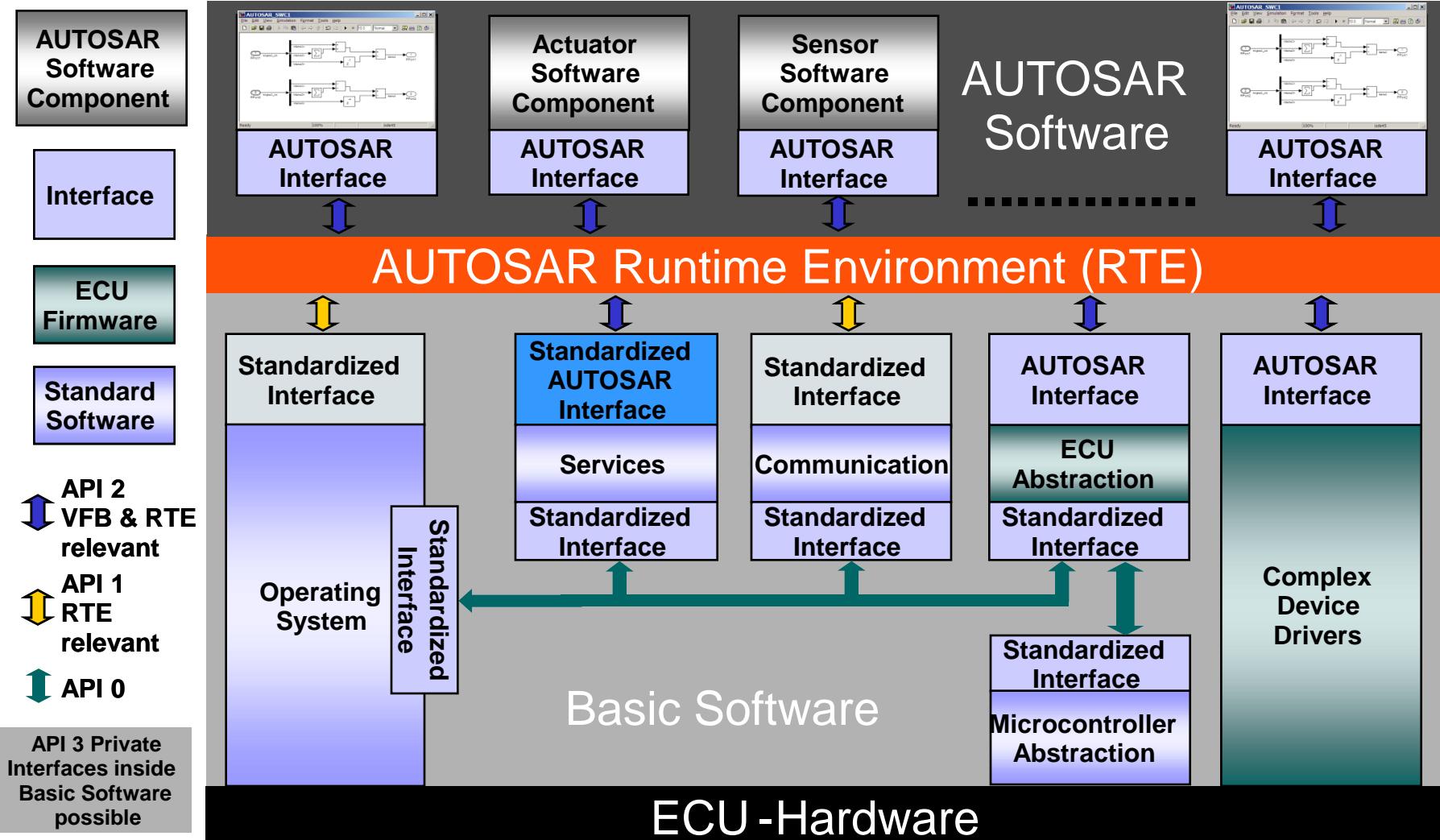


Example 2: Model-Level Integration with AUTOSAR (Automotive Open System Architecture)

- AUTOSAR Goals
 - Implement and standardize on a single platform as an OEM-wide “Standard Core” solution
 - Enable OEMs/suppliers to focus on added value
- AUTOSAR Key Technologies*
 - Basic Software
 - Software architecture including a complete basic (environmental) software stack for an ECU as an integration platform for hardware-independent software applications
 - Methods of Software Integration
 - Exchange formats (templates) to enable a seamless configuration process of the basic software stack and the integration of application software in ECUs
 - Functional API
 - Specification of functional interfaces as a standard for application software modules

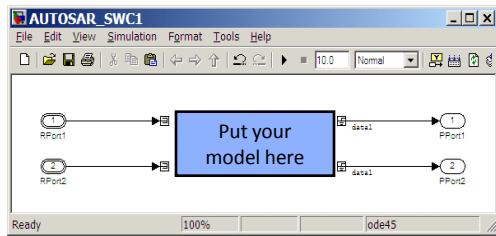
*Source: Helmut Fennel, OOP 2007

AUTOSAR Architecture

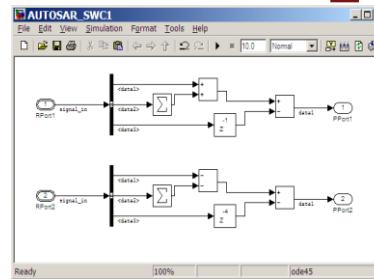


AUTOSAR Target Workflow

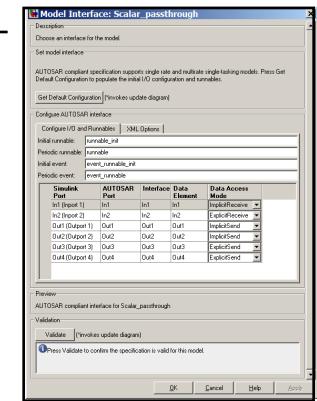
Simulink compatible XML subset of AUTOSAR



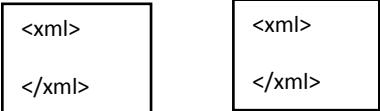
Design



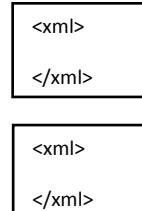
Verify



Import Specification



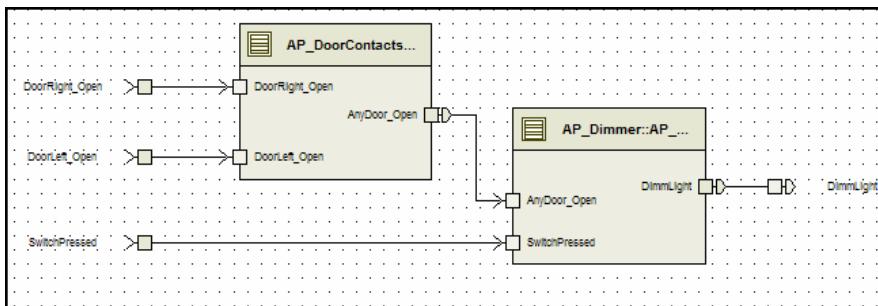
Export Specification



Export/Code Gen

```
void runnable(void) {
...
    Rte_Read_p_d(&indata);
...
}
```

Merge

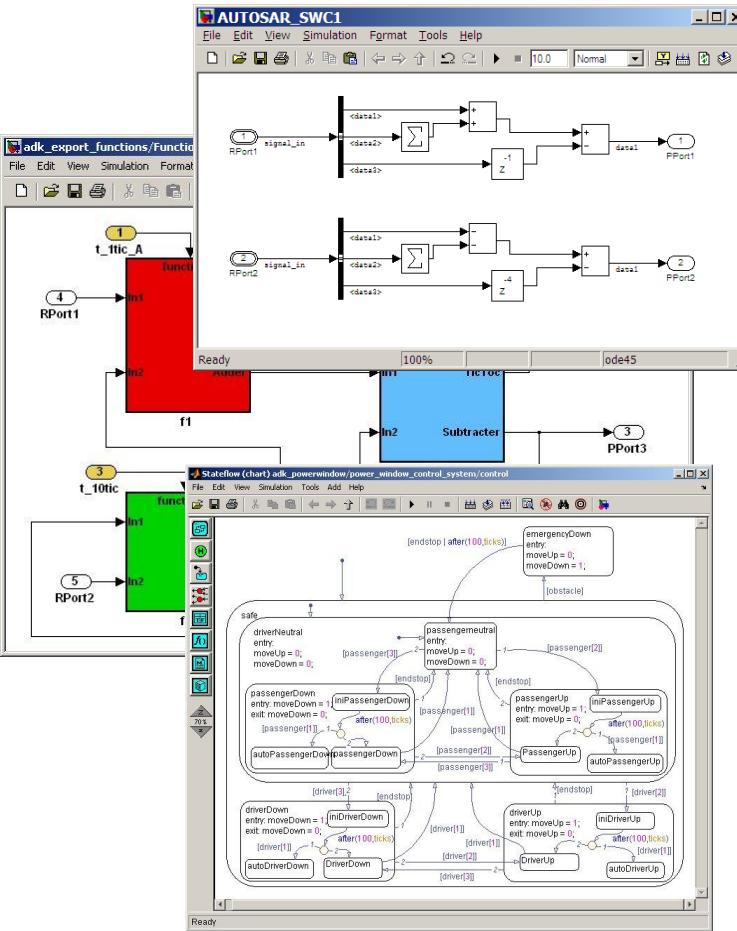


Software mapping specified as Simulink configuration data

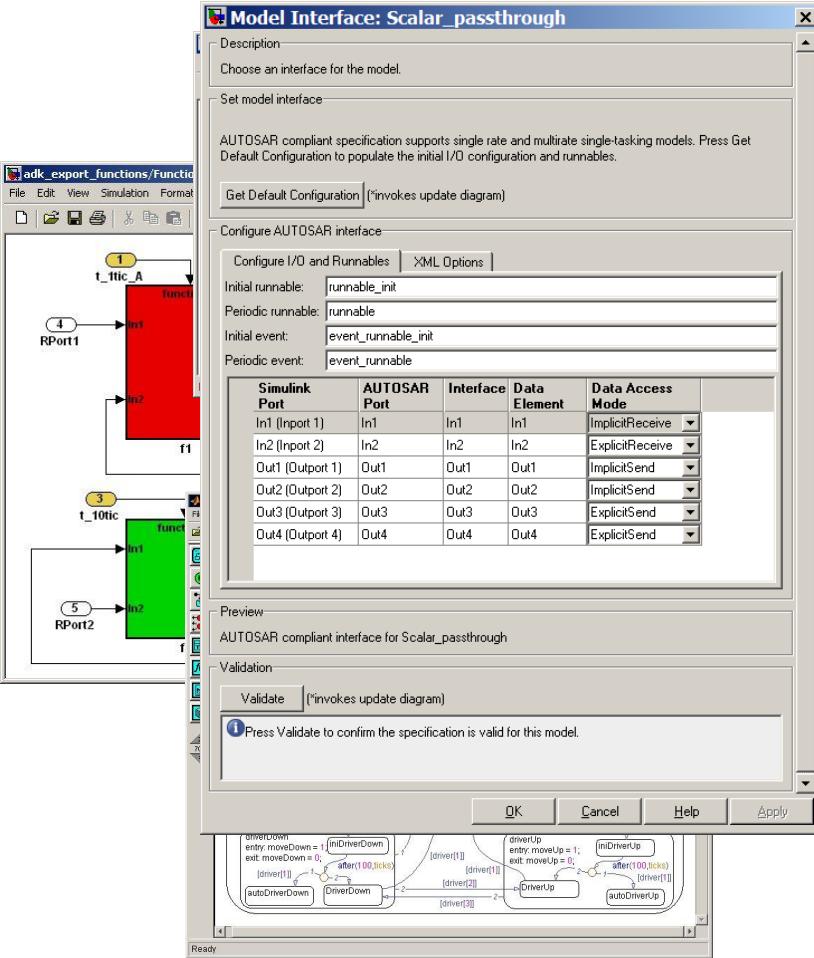
Optimised code and XML generated from Simulink subsystem with configuration data

AUTOSAR System Authoring Tool

Generated Software/Description



Generated Software/Description



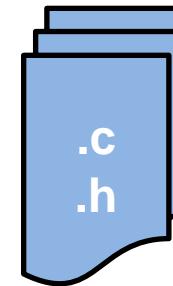
Component Description



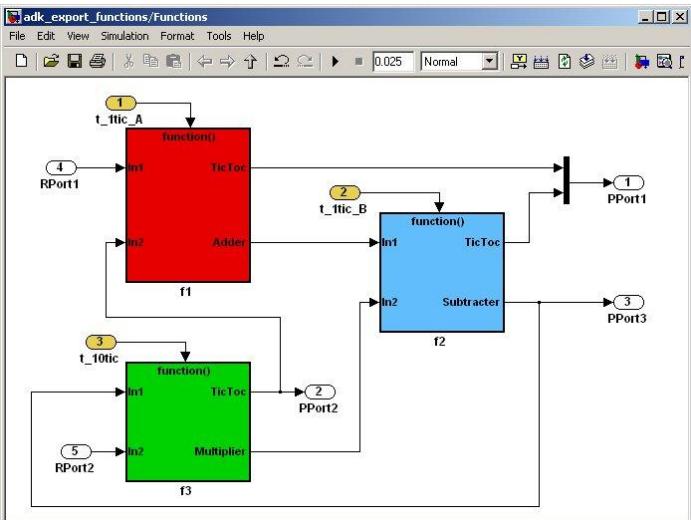
Internal Behavior Description



Implementation



Generated Software/Description



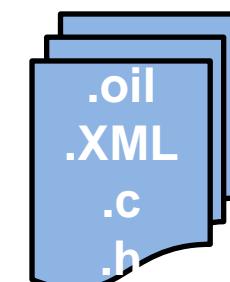
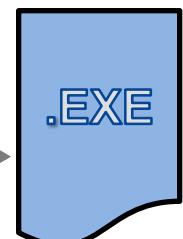
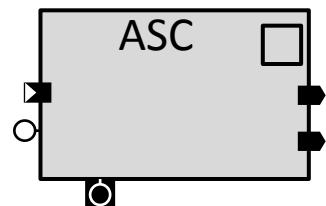
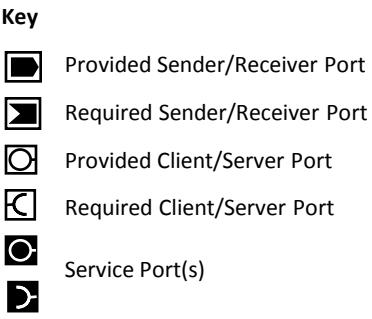
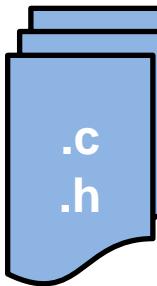
Component Description



Internal Behavior Description



Implementation



Conclusion

- **Simulink is the established environment for algorithm development**
 - Rich design and verification environment
 - Route to production code
- **Software architectures are becoming more complex**
 - A number of languages are emerging for the description of software architectures
 - Need to present algorithmic models as components for integration
 - Three main activities
 - Characterize an algorithmic model for optimal use in software
 - Adapt an algorithmic model to the demands of the application
 - Publish the adapted model for use in a given platform
- **Challenges in supporting collaboration between software engineer and algorithm designer**
 - Providing a framework within Simulink that allows the software engineer to prepare an algorithm for deployment into a software architecture
 - Maintaining a consistent representation of the algorithm in both environments
 - Generating the required artefacts to support integration with the software engineer's design flow