Congestion-aware Task Migration Model for MPSoCs

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Goal: Adapt the placement of tasks at runtime to reduce the congestion of the system

Outline:

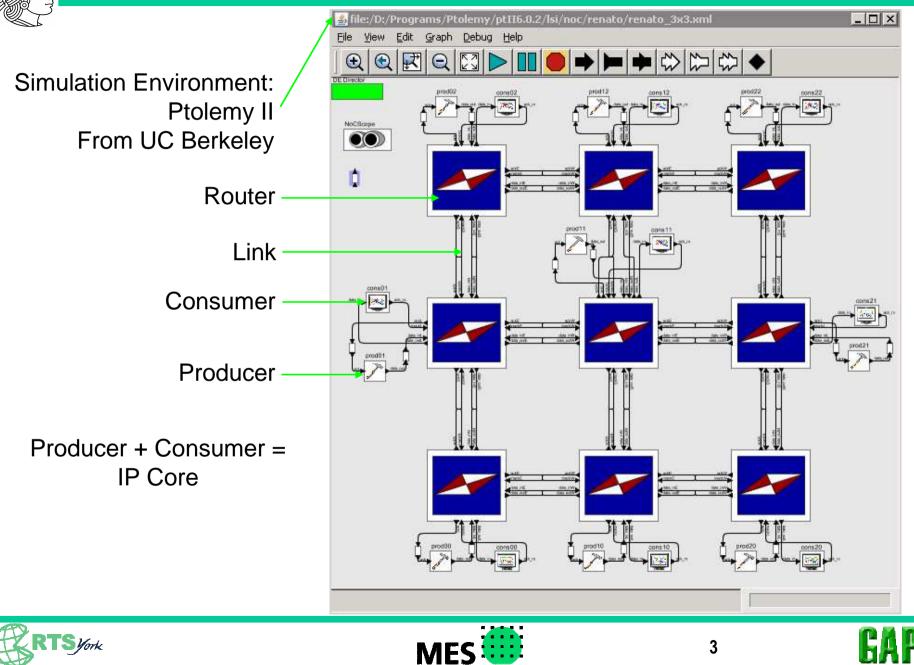
- NoC and application model
- Congestion







NoC Model

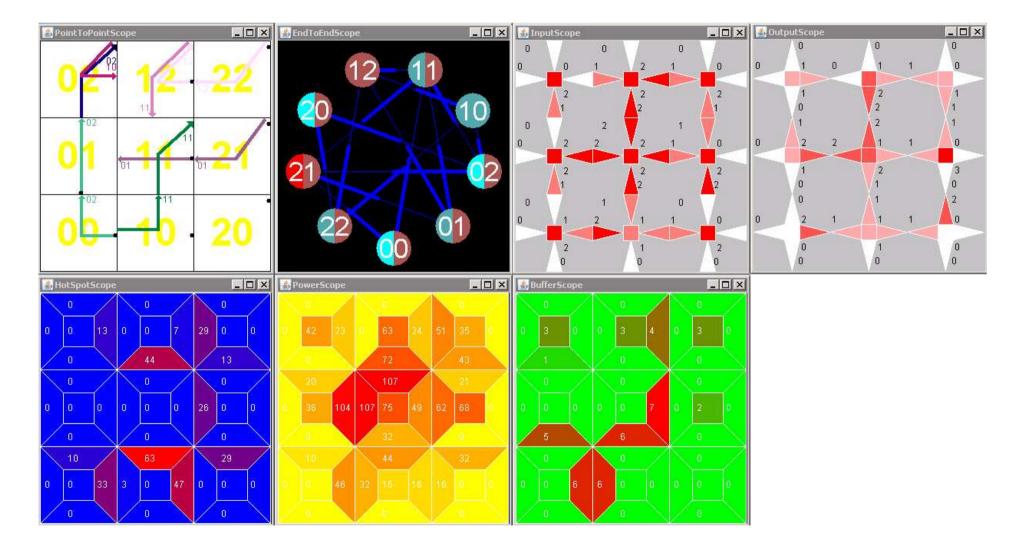






Monitoring System





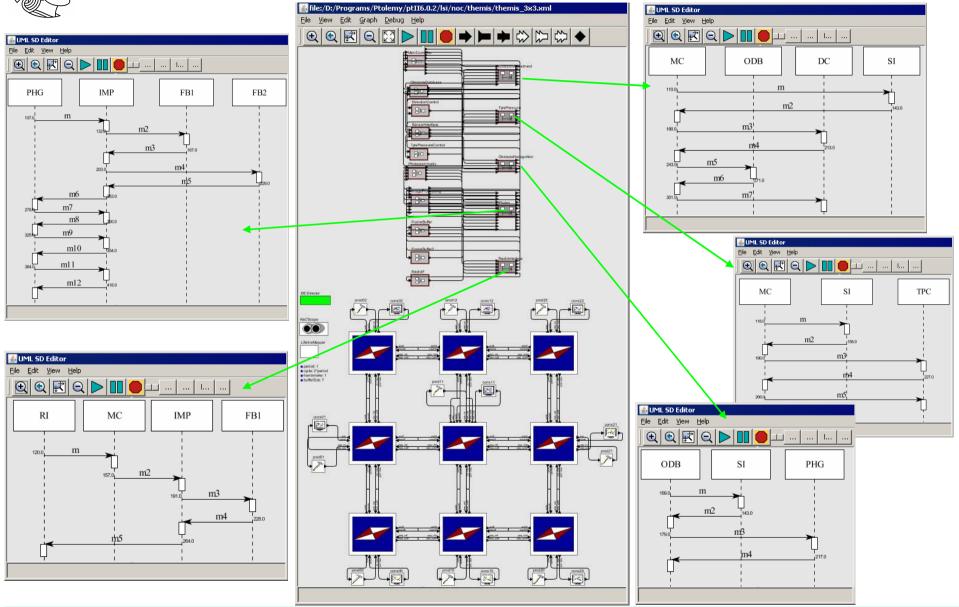








Application Model

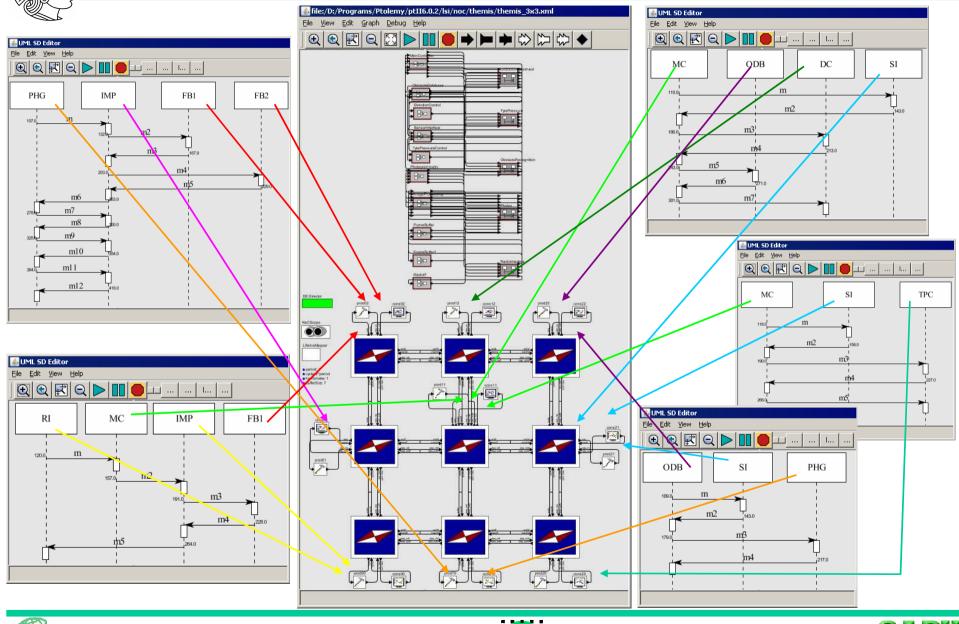








Mapping Example



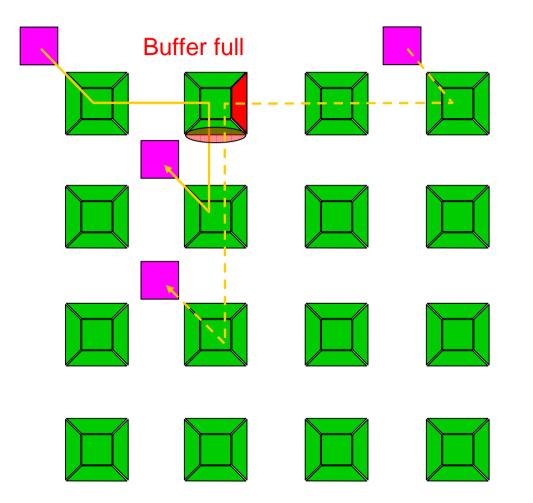








Congestion



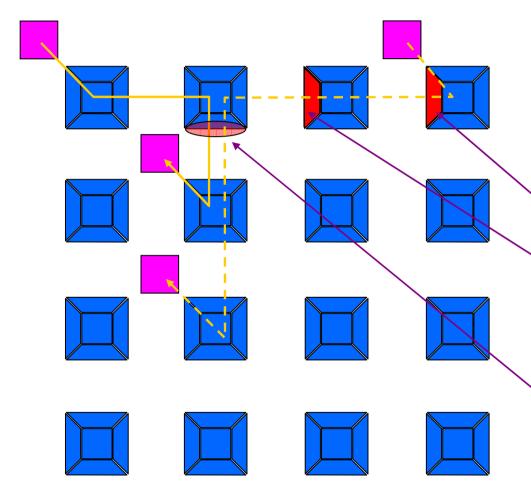
BufferScope perspective







Congestion



HotSpotScope perspective

Several not acknowledges received.

Maybe this is not a good placement of tasks. But then? **What** to change? Source? Target? Both? Other communications?

Any. Most important thing is **where** to change to? To a place where source and target can communicate through a less congested path.

How to find out a less congested path? HotSpotScope marks the output ports that are receiving not acknowledges. A BottleneckScope could be built to mark the bottlenecks that are causing congestion on the network.









Are the places not marked by the hotspotScope or a bottleneckScope good places to migrate tasks?

Maybe, it can happen that the places that are not marked by these scopes already contain a communication in progress. Therefore, a second communication sharing the same links could recreate the same problem in this new place. And what is worse: the system would go to a thrashing state, wasting resources to migrate tasks and not reaching a better solution.

Is a path that is not **currently** in use a good candidate for new tasks? Probably, but it can be the case that this path was used frequently a short time ago and will be used again in the near future (temporal locality).

Should the system keep a history of the recently used paths of communication to better choose a place for tasks to migrate?

It would help the decision process, but the costs of area and power consumption to maintain this control should be carefully evaluated.





