





C for Process Networks

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3rd Workshop on Mapping of Applications to MPSoCs, Schloss Rheinfels, June 29th 2010



Introduction

MPSoC Application Programming Studio

C for Process Networks

Generated Code

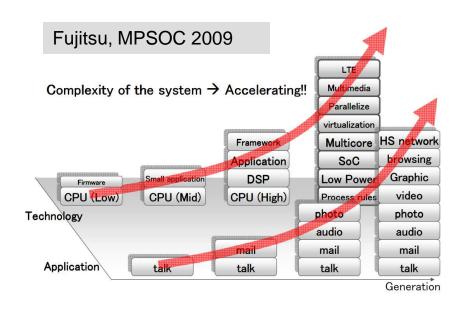
Targets & Applications

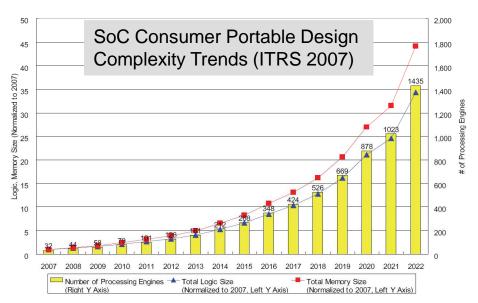




Embedded Systems use MPSoCs

- Embedded Systems Requirements
 - High Computational Performance
 - High Energy Efficiency



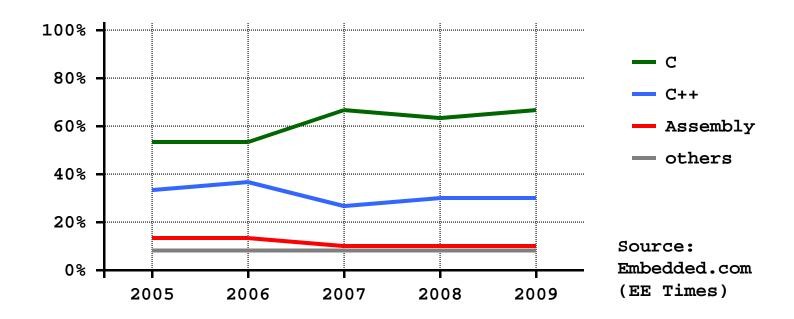


Parallel Hardware: MPSoCs





Programming Languages for Embedded Systems



- Dominant Embedded Systems Programming Language: C
 - Existing legacy software
 - New projects
 - Programmers use language they know



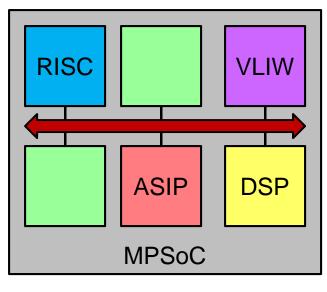


Mismatch between HW and SW

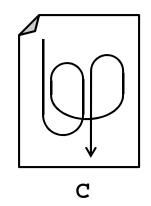
Parallel Hardware











- Possible Solutions:
 - Partition sequential software
 - Write parallel software e.g. Process Networks (PN)







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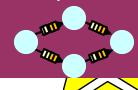


MAPS (MPSoC Application Programming Studio) Approach

Applications Specification

- Support both sequential C or parallel models (process networks)
- Multi-App Scenarios (Real-Time constraints, interference)







- High-level transformations to expose more parallelism
- Semi-automatic Parallelism extraction



MPSoC Backends

- Code generation for MPSoCs
- Native Hardware/Virtual Platform System Simulation







- Spatial/Temporal Mapping
- Efficient/Fast Multi-task Run-time processing

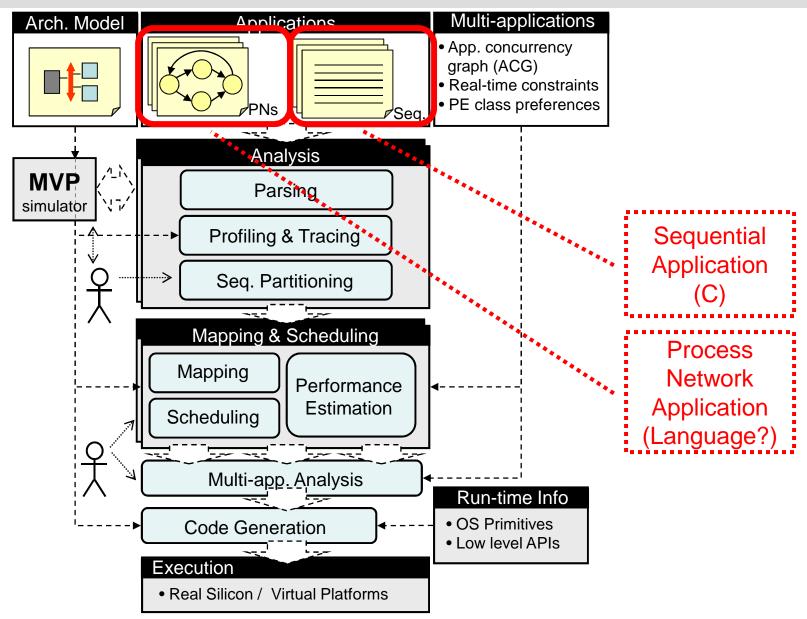








MAPS Tool Flow







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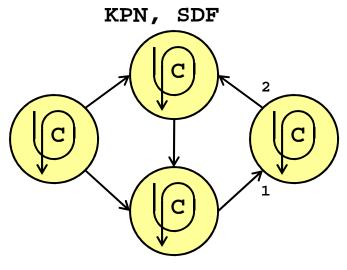




C for Process Networks

- Process Network (PN)
 - C code inside processes

Merge C + PN
into a single language



- C for Process Networks (CPN)
 - Minimal language extension to C
 - New keywords
 - Processes
 - Channels
 - Channel Accesses





CPN Example: Fibonacci Numbers

```
PNsdf Add PNin(int u, int v)
           PNout(int sum) {
   PNloop { sum = u + v; }
                                                        а
PNout(int o)
             __PNparam(int first) {
  __PNout(o) { o = first; }
 while (1) {
   __PNin(i) __PNout(o) { o = i; }
 _PNsdf Print __PNin(int wnd : 2) {
 __PNloop {
   printf("%d %d\n", wnd[0], wnd[1]);
                                                      Pr.
PNchannel int a, b, c;
PNprocess add = Add PNin(b, c) PNout(a);
__PNprocess delay1 = Delay __PNin(a) __PNout(b) __PNparam(1);
__PNprocess delay2 = Delay __PNin(b) __PNout(c) __PNparam(0);
PNprocess print = Print PNin(c);
```





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Translation of CPN to Message Passing

CPN Code

C Code for Message Passing

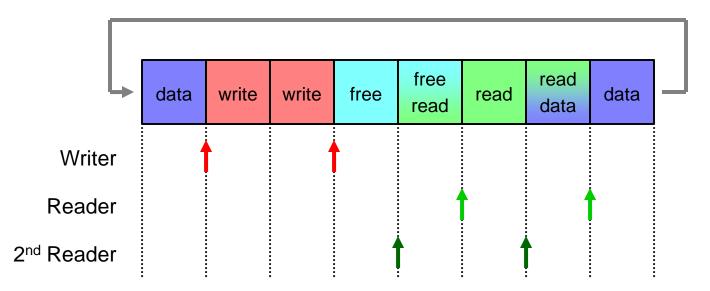
```
void fft(int i[64], int o[64]);
__PNkpn FFT __PNin(int i : 64)
            __PNout(int o : 64) {
  __PNin(i) __PNout(o) {
                                        int i[64], o[64];
                                        recv(ch_i, i, 64);
    fft(i, o);
                                        fft(i, o);
  }
                                        send(ch_o, o, 64);
                                              send
                       recv
   ch_i
                                                                ch o
                            fft(i,
                                       0)
```





Translation of CPN for Shared Memory Systems

- FIFO Channel in global Shared Memory
 - Cyclic buffer
 - Part filled with data, free part
 - Windowed Access (WA)
 - Parts being written and read
 - Multiple Readers (MR)
 - Replication of reader information







Translation of CPN for Shared Memory Systems

```
CPN Code
                                                 C Code
                                        for Shared Memory FIFO
void fft(int i[64], int o[64]);
 PNkpn FFT __PNin(int i : 64)
            __PNout(int o : 64) {
  __PNin(i) __PNout(o) {
                                       int * p_i = rd_begin(ch_i, 64);
                                       int * p_o = wr_begin(ch_o, 64);
   fft(i, o);
                                      fft(p_i, p_o);
  }
                                      wr_end(ch_o, 64);
                                      rd_end(ch_i, 64);
   ch i
                                       ch o
                         fft( p_i, p_o )
```





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Targets

- Pthreads
 - Execution of application on host
- MAPS Virtual Platform (MVP)
 - Early Exploration of Mapping & Scheduling



- Abstract Virtual Platform
- Based on Virtual Processing Unit (VPU)

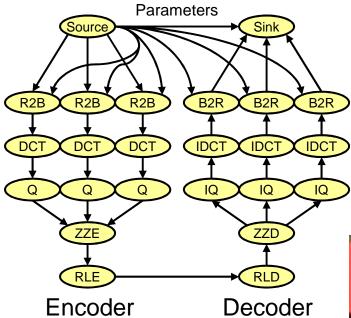
Target	Shared Memory	Process	Channel
Pthreads	Yes	Host Thread	Sh. Mem. (WA + MR)
MVP	Yes	MVP Task	Sh. Mem. (WA + MR)
ATM	No	VPU Task	System C FIFO





JEPG Encoder / Decoder

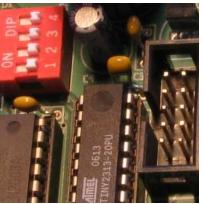
Task Graph



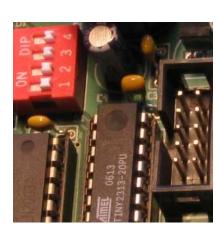


Difference (amplified 16x)







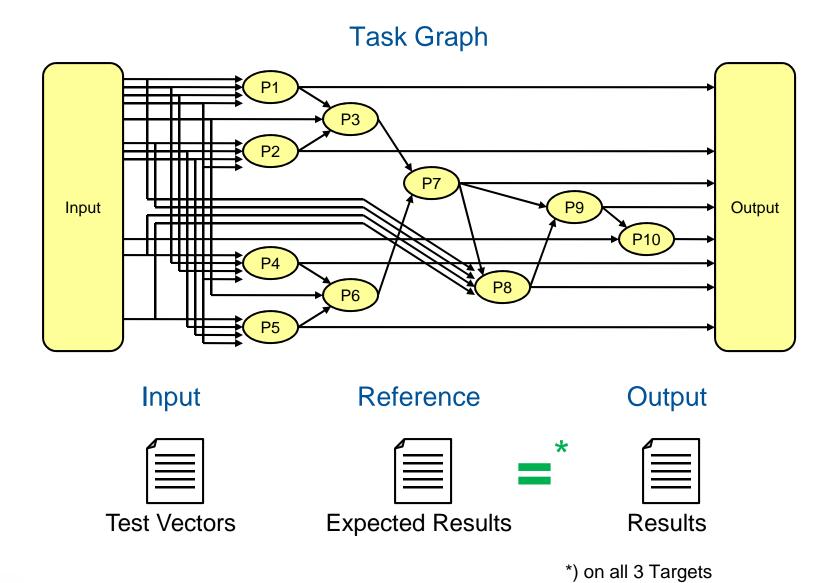


Output





MMSE Processing in MIMO Receiver







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- MPSoC programming requires tool support
 - MAPS: MPSoC Application Programming Studio
- CPN to write PN applications
 - Minimal extension to C
 - Concise and expressive
- Code Generation
 - Portable to different targets
 - Use special features of target → Efficiency
- Outlook:
 - Code generation for real hardware platforms
 - Evaluate additional applications





Thank You!

Questions?



