

Finite-State Systems

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Coll ge de France
Informatics and Digital Sciences Chair

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Edinburgh Informatics Forum, September 30th, 2010



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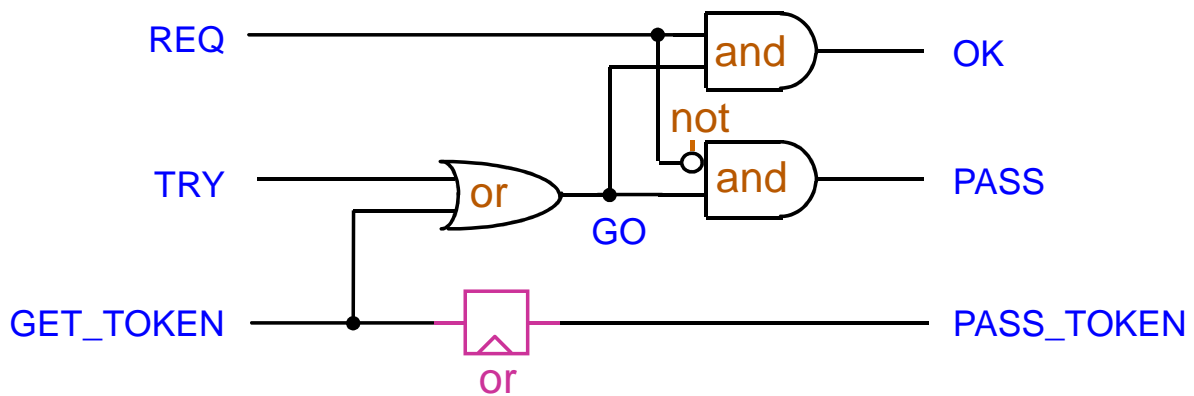
Finite-State Systems

- General principles :
 - the system only uses **finite resources**
 - it proceeds by a sequence of **elementary transitions**
- Multiple formalisms
 - machines: **finite automata**, **Boolean circuits**
 - regular expressions: **shell**, **lex**, **perl**, etc.
 - hierarchical state machines: **Statecharts** , **SyncCharts**
 - synchronous languages : **Esterel**, **Lustre**, **Signal**
 - semantics : **regular languages**

Application Fields

- Language analysis
 - natural languages
 - programming languages
- Electronic circuits
 - data path / control path
 - memory / cache handling
 - NoCs (Networks on Chips), USB, SATA, etc.
- Communication protocols
 - initiation and maintenance of communication links
 - error detection and handling, packet retransmission
- Industry
 - real-time control, programmable logic controllers (PLCs)

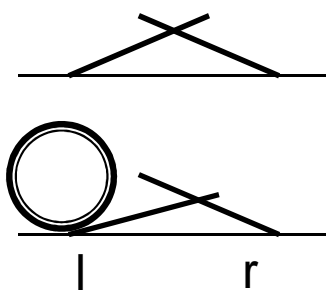
Boolean Circuits



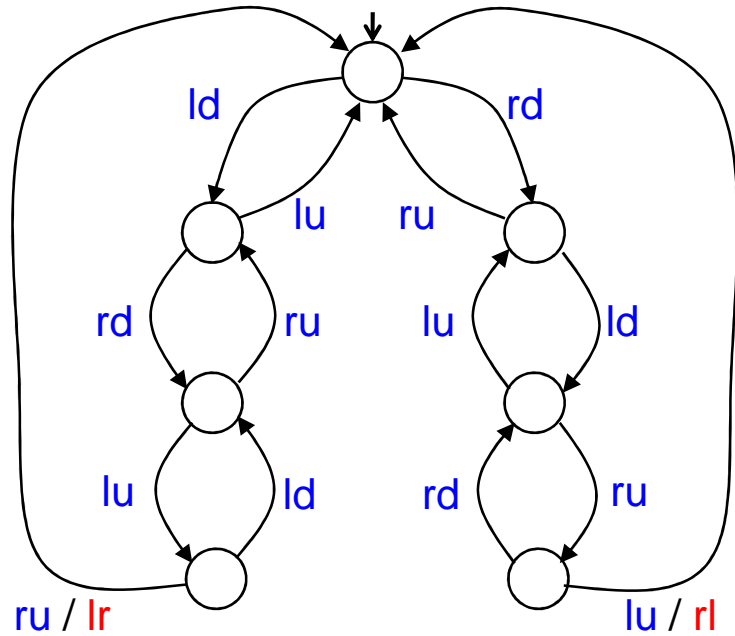
OK = REQ and GO
 PASS = not REQ and GO
 GO = TRY or GET_TOKEN
 PASS_TOKEN = reg(GET_TOKEN)

Automata : Explicit State Machines

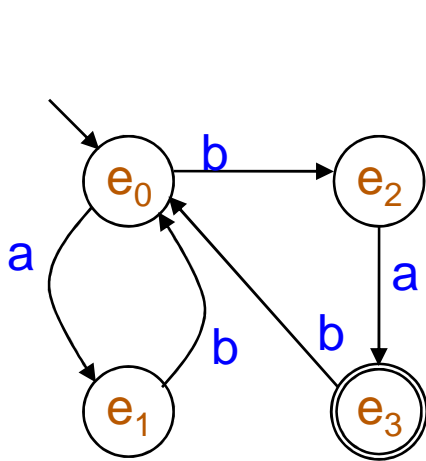
axle counter



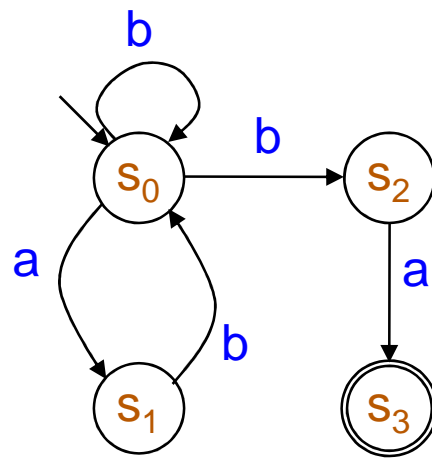
- inputs:
ld, lu, rd, ru
- outputs:
→ lr, ← rl



Recognizer Automata



Deterministic



Non-deterministic
(w.r.t. s_0 and b)

Agenda

1. Regular Expressions
2. Derivatives and Translation to Automata
3. The Berry-Sethi Algorithm
4. Determinization and minimization
5. From Automata to Boolean Circuits
6. Automatic Sequences and Transcendental Numbers

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Regular Languages

- **Alphabet** : finite set of letters $a, b, c, x, y \dots$
- **Word**: finite sequence u, v, w of letters
 ε = empty word
- **Concatenation** of words:
 $ab \cdot cd = abcd$
- **Language L**: set of words
- **Regular languages**: the smallest family of languages containing the finite languages and closed by concatenation and union

Regular Expressions

- 0 $L(0) = \emptyset$
- 1 $L(1) = \{\epsilon\}$
- a $L(a) = \{a\}$
- $e+e'$ $L(e+e') = L(e) \cup L(e')$
- $e \cdot e'$ or ee' $L(e \cdot e') = \{uu' \mid u \in L(e), u' \in L(e')\}$
- e^* $L(e^*) = \{u_0u_1\dots u_n \mid n \geq 0, u_i \in L(e)\}$

$$\begin{aligned}
 e+e' &= e'+e \\
 e+(e'+e'') &= (e+e')+e'' \\
 e \cdot (e'+e'') &= e \cdot e' + e \cdot e'' \\
 (e+e') \cdot e'' &= e \cdot e'' + e' \cdot e''
 \end{aligned}$$

$$\begin{aligned}
 0+e &= e+0 = e \\
 0 \cdot e &= e \cdot 0 = 0 \\
 1 \cdot e &= e \cdot 1 = e
 \end{aligned}$$

Test Expression: (ab+b)* ba

ba

abba

bba

abbabba

bbbbababbbba

...

Test Expression: (ab+b) ba*

ba

abba

bba

abbabba

bbbbababbbbba

...

Test for Empty Word Generation

- $\varepsilon(L) = 1$ if $\varepsilon \in L$
= 0 otherwise

- $\varepsilon(0) = 0$
- $\varepsilon(1) = 1$
- $\varepsilon(a) = 0$
- $\varepsilon(e + e') = \varepsilon(e) + \varepsilon(e')$
- $\varepsilon(e \cdot e') = \varepsilon(e) \cdot \varepsilon(e')$
- $\varepsilon(e^*) = 1$

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Derivatives of Regular Languages

$L \rightarrow$ ba, abba, bba, abbabba, bbbbababbbbba,...

$a^{-1}(L) \rightarrow$ ba, abba, bba, abbabba, bbbbababbbbba,...

$b^{-1}(L) \rightarrow$ ba, abba, bba, abbabba, bbbbababbbbba,...

$$u^{-1}(L) = \{ v \mid uv \in L \} \quad ua^{-1}(L) = a^{-1}(u^{-1}(L))$$

what remains to be written after writing u

Derivatives of Regular Expressions

$a^{-1}(e)$ = regular expression generating $a^{-1}(L(e))$

- $a^{-1}(0) = 0$
- $a^{-1}(1) = 0$
- $a^{-1}(a) = 1$
- $a^{-1}(b) = 0$ si $b \neq a$
- $a^{-1}(e + e') = a^{-1}(e) + a^{-1}(e')$
- $a^{-1}(e \cdot e') = a^{-1}(e) \cdot e' + \varepsilon(e) \cdot a^{-1}(e')$
- $a^{-1}(e^*) = a^{-1}(e) \cdot e^*$

Test Expression: $(ab+b)^ ba$*

➡ $a^{-1} \rightarrow ba, abba, bba, abbabba, bbbbababbbbba, \dots$

$$\begin{aligned}
 \bullet \quad a^{-1}((ab+b)^*ba) &= \underline{a^{-1}((ab+b)^*)} \cdot ba \\
 &\quad + \varepsilon((ab+b)^*) \cdot \underline{a^{-1}(ba)} \\
 &= \underline{a^{-1}(ab+b)} \cdot (ab+b)^* \cdot ba + 0 \\
 &= b \cdot (ab+b)^* \cdot ba \qquad \text{OK}
 \end{aligned}$$

➡ $b^{-1} \rightarrow ba, abba, bba, abbabba, bbbbababbbbba, \dots$

$$\begin{aligned}
 \bullet \quad b^{-1}((ab+b)^*ba) &= \underline{b^{-1}((ab+b)^*)} \cdot ba \\
 &\quad + \varepsilon((ab+b)^*) \cdot \underline{b^{-1}(ba)} \\
 &= \underline{b^{-1}(ab+b)} \cdot (ab+b)^* \cdot ba \\
 &\quad + a \\
 &= (ab+b)^*ba + a \qquad \text{OK}
 \end{aligned}$$

From Derivatives to Automata

Theorem (Brzozowski) : a regular expression e has at most a finite number of distinct (simplified) derivatives $u^{-1}(e)$

Corollary : one can construct a deterministic finite automaton recognizing $L(e)$ as follows:

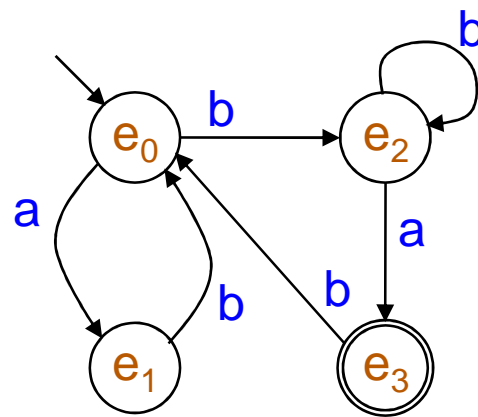
- the states are the distinct derivatives of e
- the initial state is e
- there is a -labeled transition from $u^{-1}(e)$ to $ua^{-1}(e)$ if both derivatives are nonempty
- a state e' is final if $\epsilon(e') = 1$

Convergent Iterative Process

- $e = e_0 = (ab+b)^*ba$
- $a^{-1}(e_0) = b(ab+b)^*ba = e_1$
- $b^{-1}(e_0) = (ab+b)^*ba + a = e_2$
- $a^{-1}(e_1) = 0$
- $b^{-1}(e_1) = (ab+b)^*ba = e_0$
- $a^{-1}(e_2) = b(ab+b)^*ba + 1 = e_3$
- $b^{-1}(e_2) = (ab+b)^*ba + a = e_2$
- $a^{-1}(e_3) = 0$
- $b^{-1}(e_3) = (ab+b)^*ba = e_0$

Constructing the Deterministic Automaton

- $a^{-1}(e_0) = e_1$
- $b^{-1}(e_0) = e_2$
- $a^{-1}(e_1) = 0$
- $b^{-1}(e_1) = e_0$
- $a^{-1}(e_2) = e_3$
- $b^{-1}(e_2) = e_2$
- $a^{-1}(e_3) = 0$
- $b^{-1}(e_3) = e_0$
- $\varepsilon(e_3) = 1$



deterministic automaton
(Brzozowski)

Other Results

Corollary : the class of regular languages is closed by
complementation and intersection

proof: for negation, revert terminal and non-terminal states
 intersection implied by union and negation

Remark: derivation works with negation and intersection
 operators in expressions (but explosive):

$$a^{-1}(\neg e) = \neg a^{-1}(e) \quad a^{-1}(e \cap e') = a^{-1}(e) \cap a^{-1}(e')$$

Reciprocal theorem: every language recognized by an automaton
 is regular

proof : iteratively construct a regular expression by transitive
 closure of a state-indexed square matrix of expressions,
 starting from automata transitions

Exponential Explosion Danger Both Ways !

- The Brzozowski finite automaton may be **exponentially** bigger than **e**
- For some expressions, this is true for **all** equivalent deterministic automata
- Conversely, for some automata, **any** equivalent regular expression may be **exponentially bigger**

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Linear Expression

- an expression is **linear** if it contains each letter at most once
- **linearize** expressions by uniquely indexing letters

$$s_0 = (a_0 b_1 + b_2)^* b_3 a_4$$

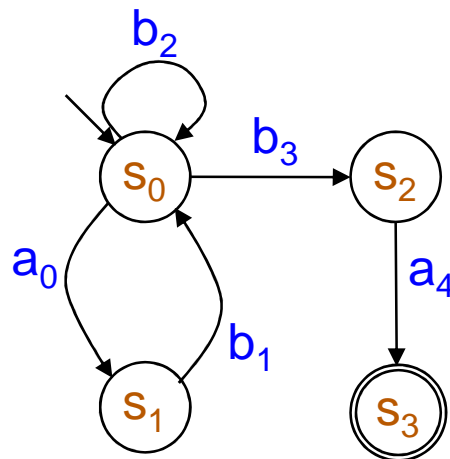
$$a_0^{-1}(s_0) = b_1 (a_0 b_1 + b_2)^* b_3 a_4 = s_1$$

$$b_2^{-1}(s_0) = (a_0 b_1 + b_2)^* b_3 a_4 = s_0$$

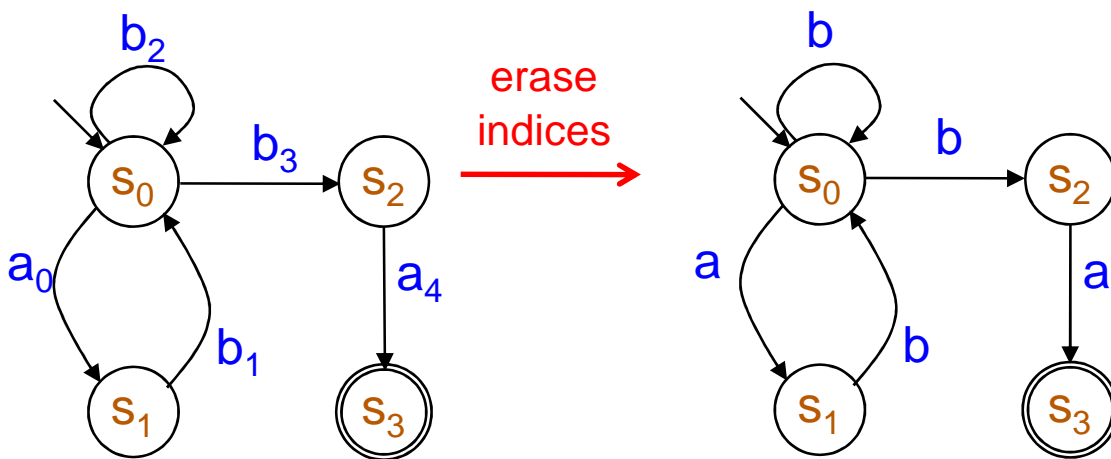
$$b_3^{-1}(s_0) = a_4 = s_2$$

$$b_1^{-1}(s_1) = s_0$$

$$a_4^{-1}(s_0) = \epsilon = s_3$$



Non-Deterministic Automaton



Non-deterministic automaton
recognizing $L(e_0)$

Linear Derivatives Are Simple

Theorem : if e is linear, then a non-null derivative is fully characterized by **its last letter** : all derivatives of the form $ux^{-1}(e)$ are null or equal

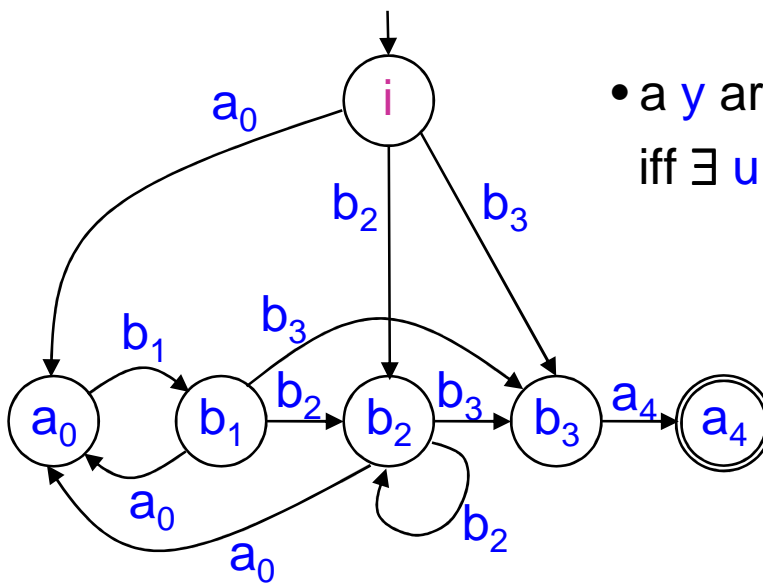
Proof : by induction on $|e|$ (size of e). Assume $ux^{-1}(e)$ non-null.

1. obvious if $e = x$ (then $|u| = 0$)
2. if $e = e_1 + e_2$, then x appears either in e_1 or in e_2 but not in both
 - if x appears in e_1 , then $ux^{-1}(e) = ux^{-1}(e_1)$ with $|e_1| < |e|$
 - if x appears in e_2 , then $ux^{-1}(e) = ux^{-1}(e_2)$ with $|e_2| < |e|$
3. if $e = e_1 \cdot e_2$, similar proof by computing $ux^{-1}(e_1 \cdot e_2)$ as a sum of two terms such that only one can contain x
4. if $e = e_1^*$, similar proof to case 3

The Automaton of a Linear Expression

$$s_0 = (a_0b_1 + b_2)^* b_3 a_4$$

- an arrow from i to x
if $\exists u = xu \in L(s_0)$



- a y arrow from x to y
iff $\exists uxyv \in L(s_0)$

The Berry-Sethi Algorithm

Building a non-deterministic automaton for e linear :

1. build an initial state plus a state per letter x , representing $ux^{-1}(e)$ for all u
2. add an arrow labeled x from the initial state to any state x such that x can appear as first letter, i.e., $x^{-1}(e) \neq 0$
3. build an arrow labeled y from state x to state y iff $ux^{-1}(e) \neq 0$ and $uxy^{-1}(e) \neq 0$,
i.e. there exists $uxyv \in L(e)$,
i.e. iff y may follow x in $L(e)$
4. set state x terminal if there exists a word $ux \in L(e)$

Computing first et last

- $\text{first}(0) = \text{first}(1) = \emptyset$
- $\text{first}(a) = \{a\}$
- $\text{first}(e + e') = \text{first}(e) \cup \text{first}(e')$
- $\text{first}(e \cdot e') = \text{first}(e)$ if $\varepsilon(e) = 0$
 $= \text{first}(e) \cup \text{first}(e')$ otherwise
- $\text{first}(e^*) = \text{first}(e)$

first letters
that e can write

- $\text{last}(0) = \text{last}(1) = \emptyset$
- $\text{last}(a) = \{a\}$
- $\text{last}(e + e') = \text{last}(e) \cup \text{last}(e')$
- $\text{last}(e \cdot e') = \text{last}(e')$ if $\varepsilon(e') = 0$
 $= \text{last}(e) \cup \text{last}(e')$ otherwise
- $\text{last}(e^*) = \text{last}(e)$

last letters
that e can write

Computing whether y can follow x

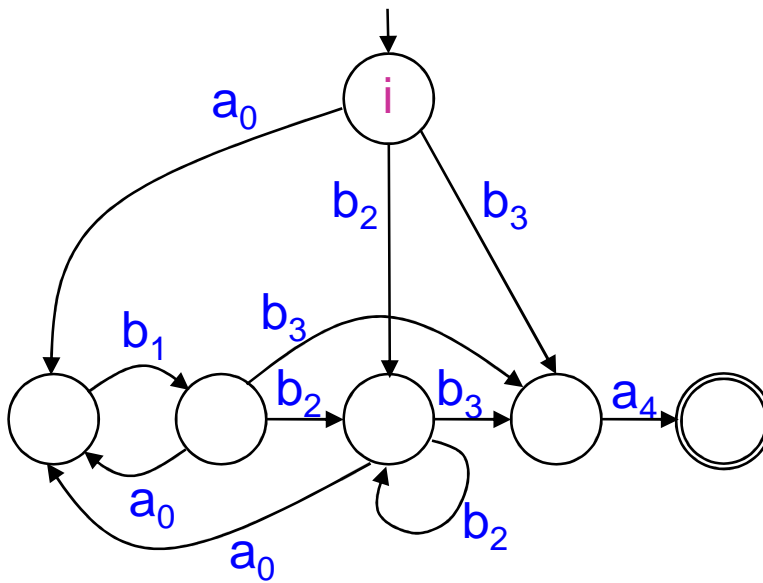
$\text{follow}(e, x, y) = 1$ iff $\exists wxyw' \in L(e)$

- $\text{follow}(0, x, y) = \text{follow}(1, x, y) = \text{follow}(a, x, y) = 0$
- $\text{follow}(e+e', x, y) = \text{follow}(e, x, y) \vee \text{follow}(e', x, y)$
- $\text{follow}(e \cdot e', x, y) = \text{follow}(e, x, y) + \text{follow}(e', x, y) + (x \in \text{last}(e) \cdot y \in \text{first}(e'))$
- $\text{follow}(e^*, x, y) = \text{follow}(e, x, y) + (x \in \text{last}(e) \cdot y \in \text{first}(e))$

Exercise : find more efficient formulae

The Berry-Sethi Algorithm

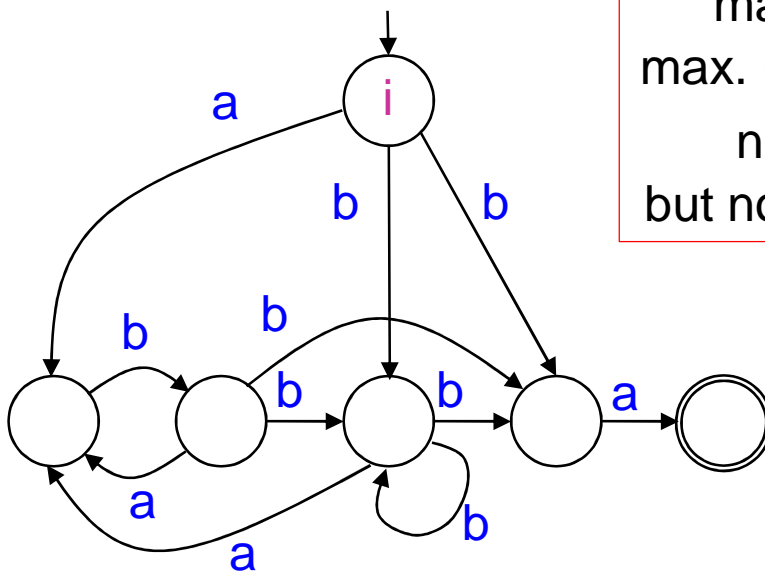
$$s_0 = (a_0 b_1 + b_2)^* b_3 a_4$$



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Erasing Indices

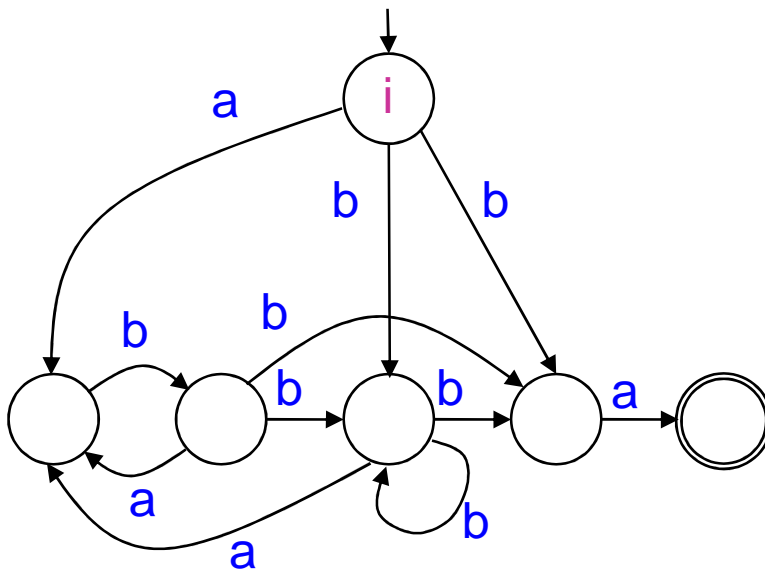
$$e = (ab+b)^*ba$$



for n letter occurrences
 max. $n+1$ states
 max. $(n+1)^2$ transitions
 no explosion !
 but non-deterministic..

Optimizing Away the Initial State

$$e = (ab+b)^*ba$$



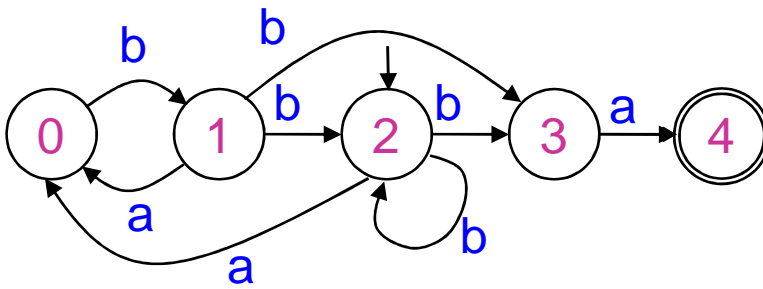
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Determinization

$$e = (ab+b)^*ba$$

00100 : initial

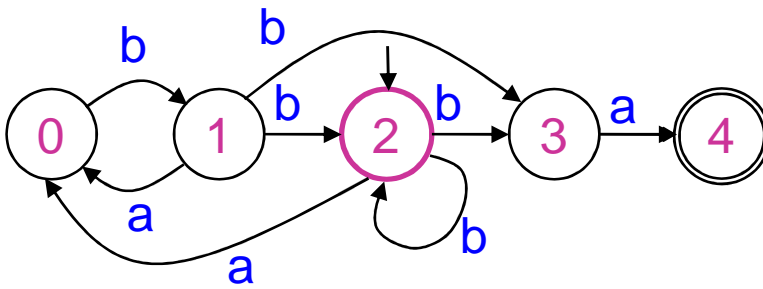


Determinization

$$e = (ab + b)^* ba$$

00100 : a →

00100 : initial

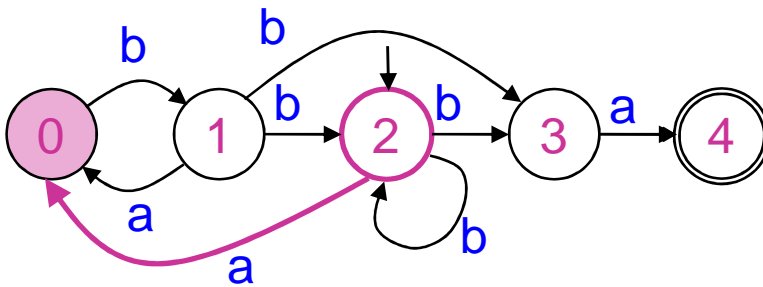


Determinization

$$e = (ab+b)^*ba$$

00100 : initial

00100 : a → 10000 ←

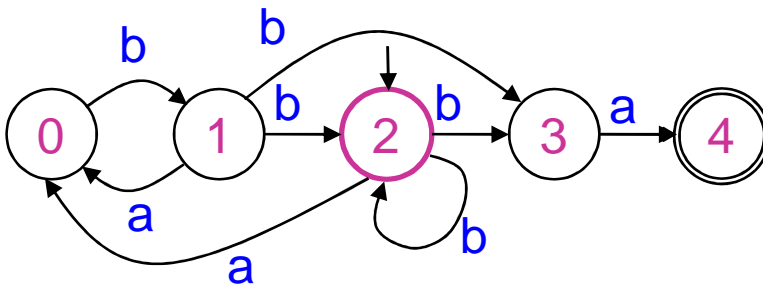


Determinization

$$e = (ab + b)^* ba$$

00100 : initial

00100 : a → 10000
b →

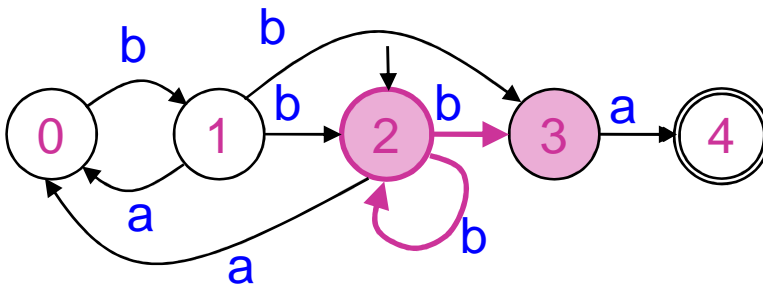


Determinization

$$e = (ab + b)^* ba$$

00100 : initial

00100 : a → 10000
 b → 00110 ←



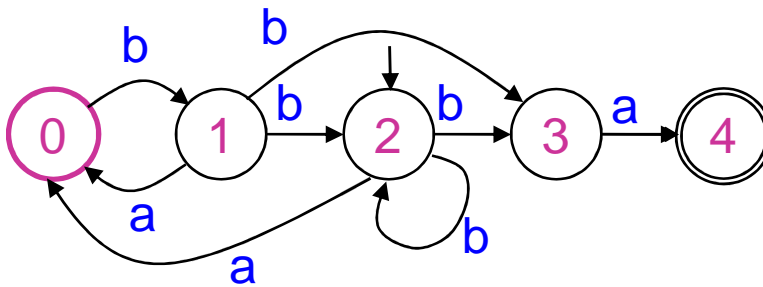
Determinization

$$e = (ab + b)^* ba$$

00100 : initial

00100 : a → 10000
b → 00110

10000 : b →



Determinization

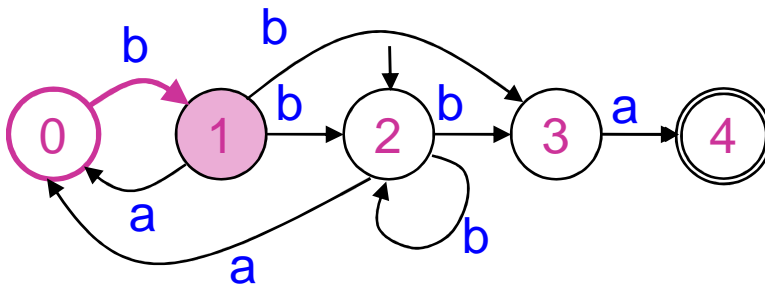
$$e = (ab + b)^* ba$$

00100 : initial

00100 : a → 10000

b → 00110

10000 : b → 01000 ←



Determinization

$$e = (ab + b)^* ba$$

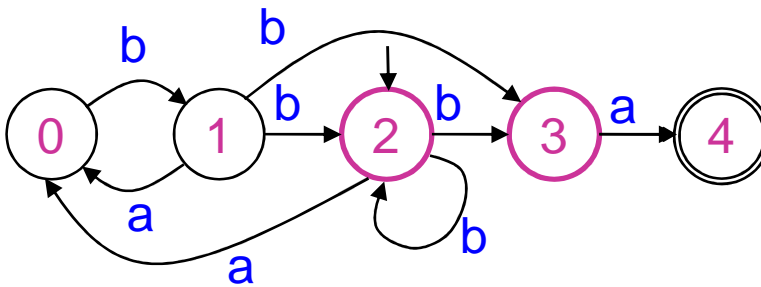
00100 : initial

00100 : a → 10000

b → 00110

10000 : b → 01000

00110 : a →



Determinization

$$e = (ab + b)^* ba$$

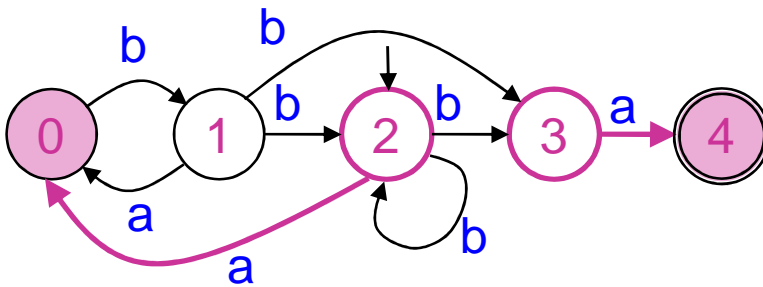
00100 : initial

00100 : a → 10000

b → 00110

10000 : b → 01000

00110 : a → 10001 ←



Determinization

$$e = (ab+b)^*ba$$

00100 : initial

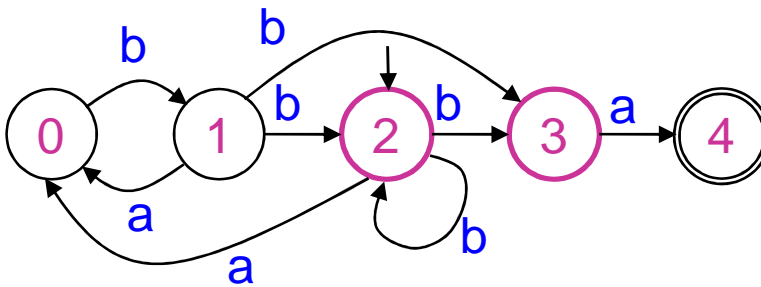
00100 : a → 10000

b → 00110

10000 : b → 01000

00110 : a → 10001

b →



Determinization

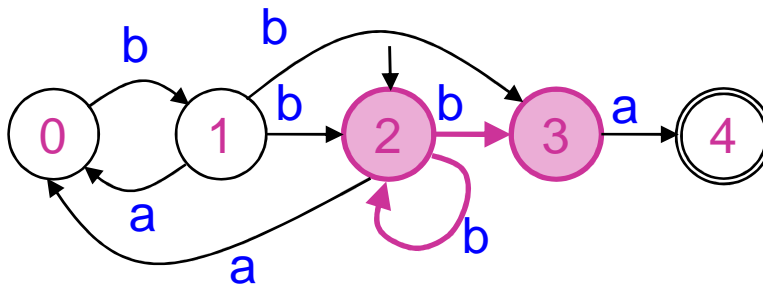
$$e = (ab + b)^* ba$$

00100 : initial

00100 : a → 10000
b → 00110

10000 : b → 01000

00110 : a → 10001
b → 00110



Determinization

$$e = (ab+b)^*ba$$

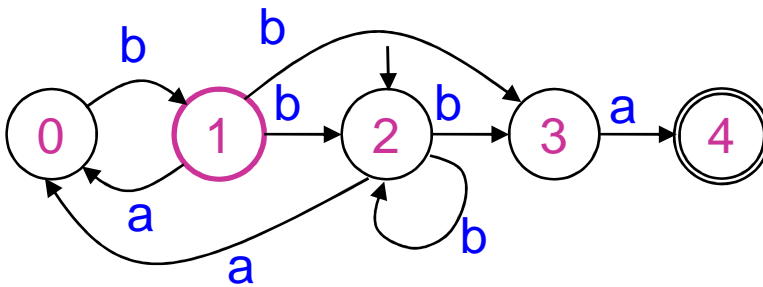
00100 : initial

00100 : a \rightarrow 10000
b \rightarrow 00110

10000 : b \rightarrow 01000

00110 : a \rightarrow 10001
b \rightarrow 00110

01000 : a



Determinization

$$e = (ab + b)^* ba$$

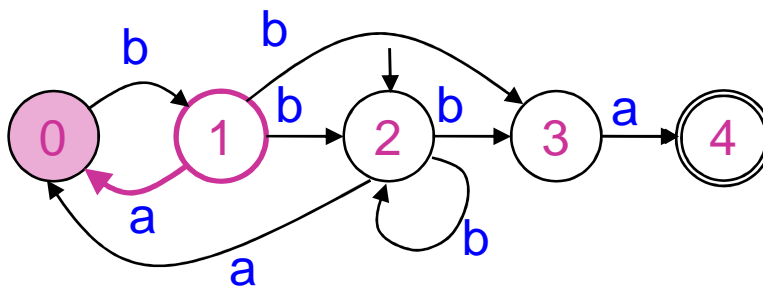
00100 : initial

00100 : a → 10000
b → 00110

10000 : b → 01000

00110 : a → 10001
b → 00110

01000 : a → 10000



Determinization

$$e = (ab + b)^* ba$$

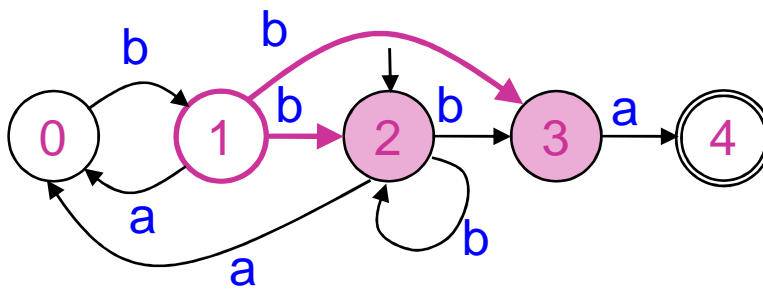
00100 : initial

00100 : a → 10000
b → 00110

10000 : b → 01000

00110 : a → 10001
b → 00110

01000 : a → 10000
b → 00110



Determinization

$$e = (ab + b)^* ba$$

00100 : initial

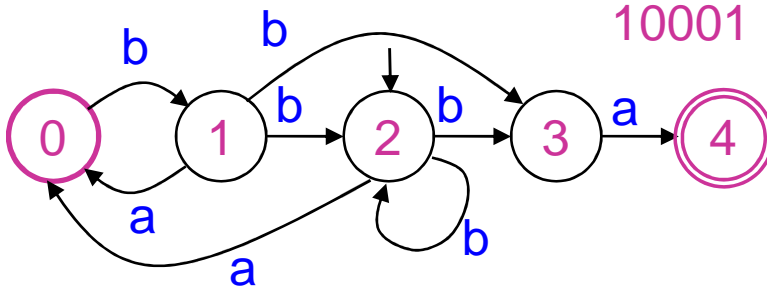
00100 : a → 10000
b → 00110

10000 : b → 01000

00110 : a → 10001
b → 00110

01000 : a → 10000
b → 00110

10001 : b



Determinization

$$e = (ab + b)^* ba$$

00100 : initial

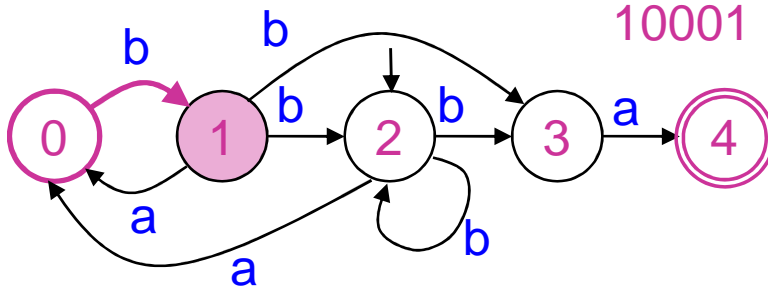
00100 : a → 10000
b → 00110

10000 : b → 01000

00110 : a → 10001
b → 00110

01000 : a → 10000
b → 00110

10001 : b → 01000



Determinization

$$e = (ab+b)^*ba$$

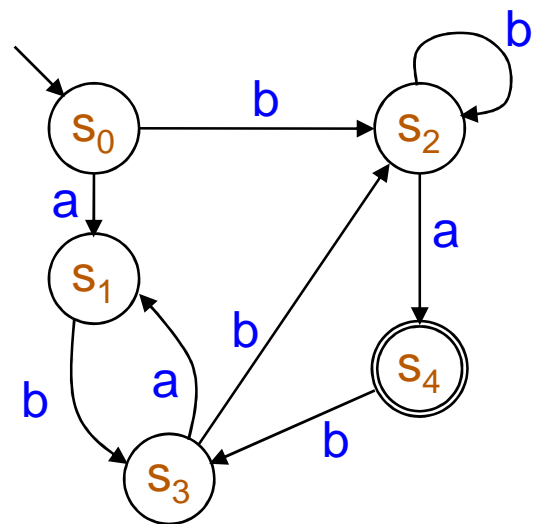
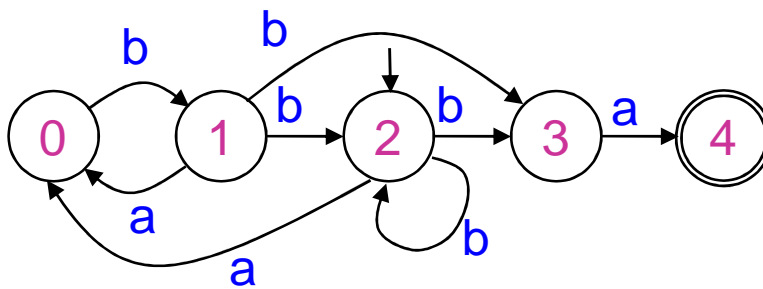
$$s_0 = 00100$$

$$s_1 = 10000$$

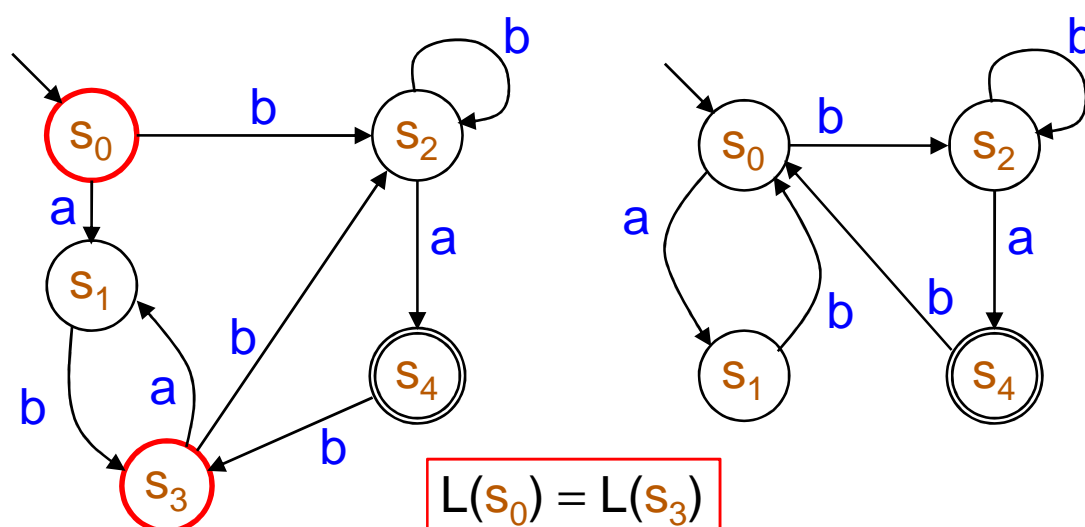
$$s_2 = 00110$$

$$s_3 = 01000$$

$$s_4 = 10001$$



Minimizing Deterministic Automata



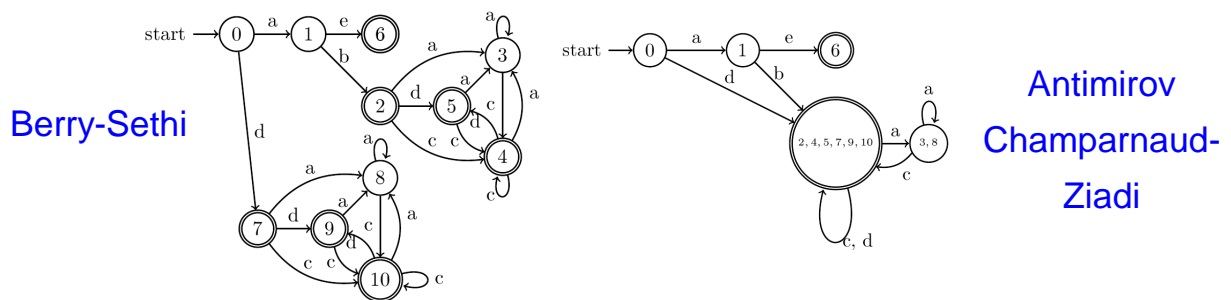
- Theorem : for any regular language L , there exists a minimal deterministic automaton recognizing L .
Idea : states = nonempty $u^{-1}(L)$
- Bonus : there exists a fast minimization algorithm

Summary

- A regular language is generated (or recognized) by a regular expression or by a finite automaton
- One can construct a deterministic automaton from a regular expression, but risking an exponential explosion
- One can efficiently construct a non-deterministic automaton of maximal size n^2 for an expression of size n
- One can **determinize** this automaton, but with potential exponential explosion
- One can efficiently **minimize** a deterministic automaton (unless one has exploded beforehand)

Other Results

- In general, there is no minimal non-deterministic automaton for a given language
- One can improve upon the Berry-Sethi construction (cf. Antimirov, Champarnaud, Razet)

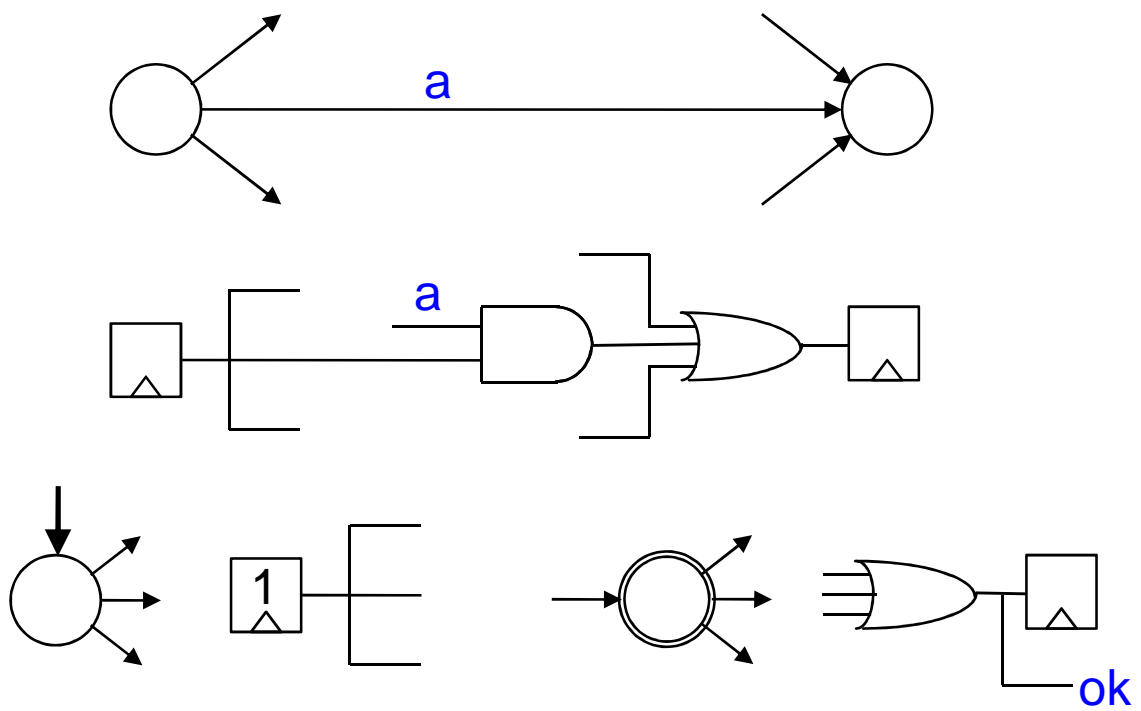


$$E = a(b(a^*c + d)^* + e) + d(a^*c + d)^*$$

Agenda

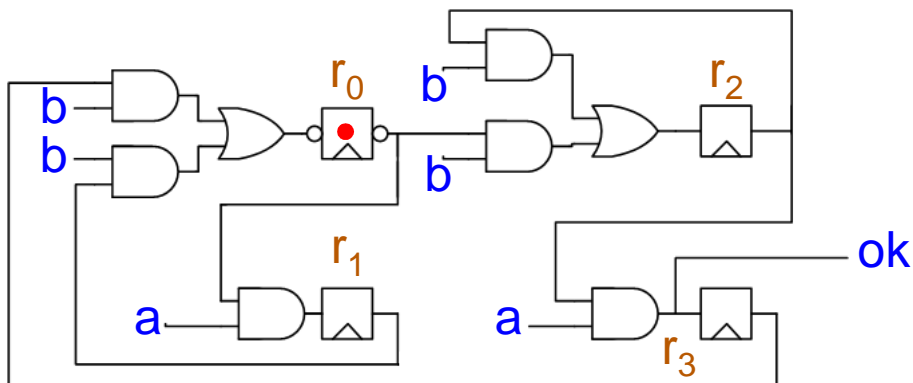
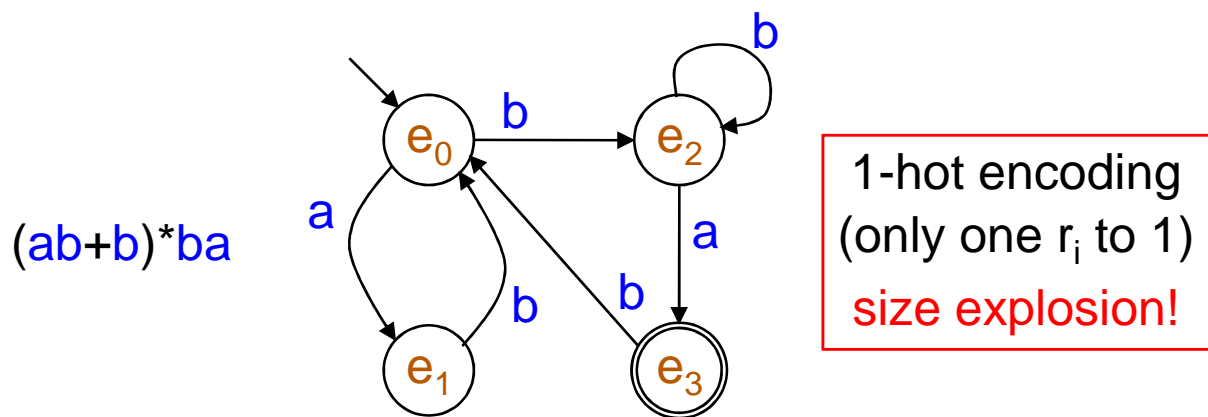
1. Derivatives and Translation to Automata
2. The Berry-Sethi Algorithm
3. Determinization and minimization
4. **From Automata to Boolean Circuits**
5. Automatic Sequences and Transcendental Numbers

Implementation by Boolean Circuits



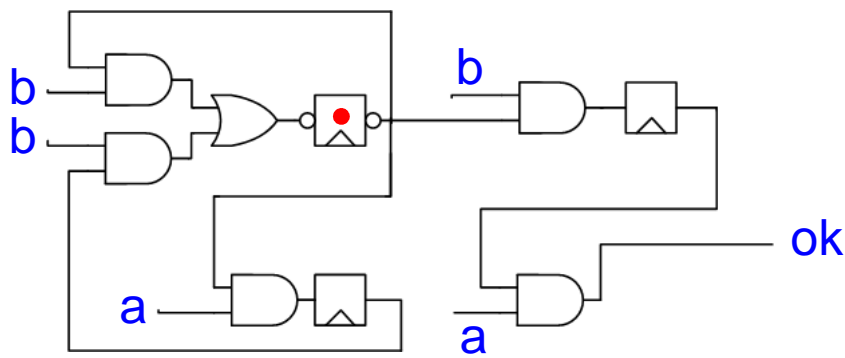
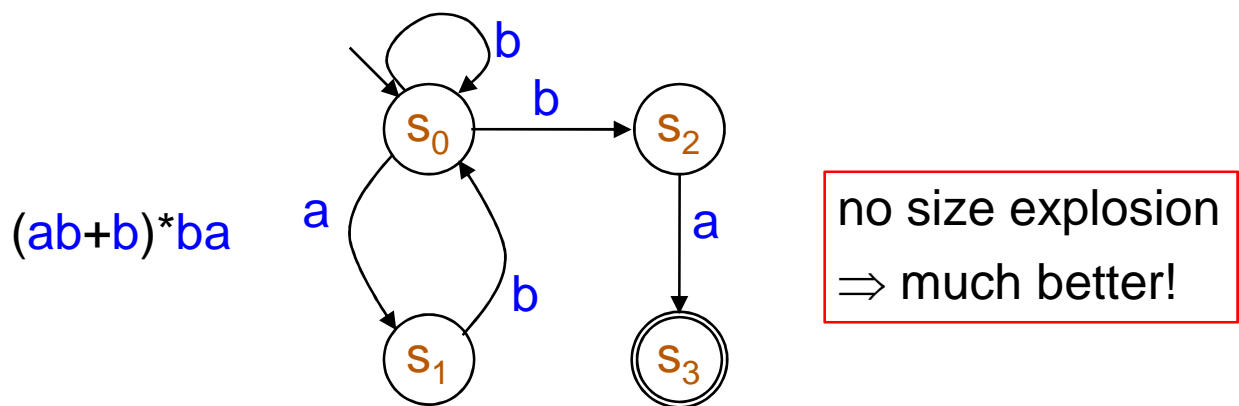
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The Deterministic Case

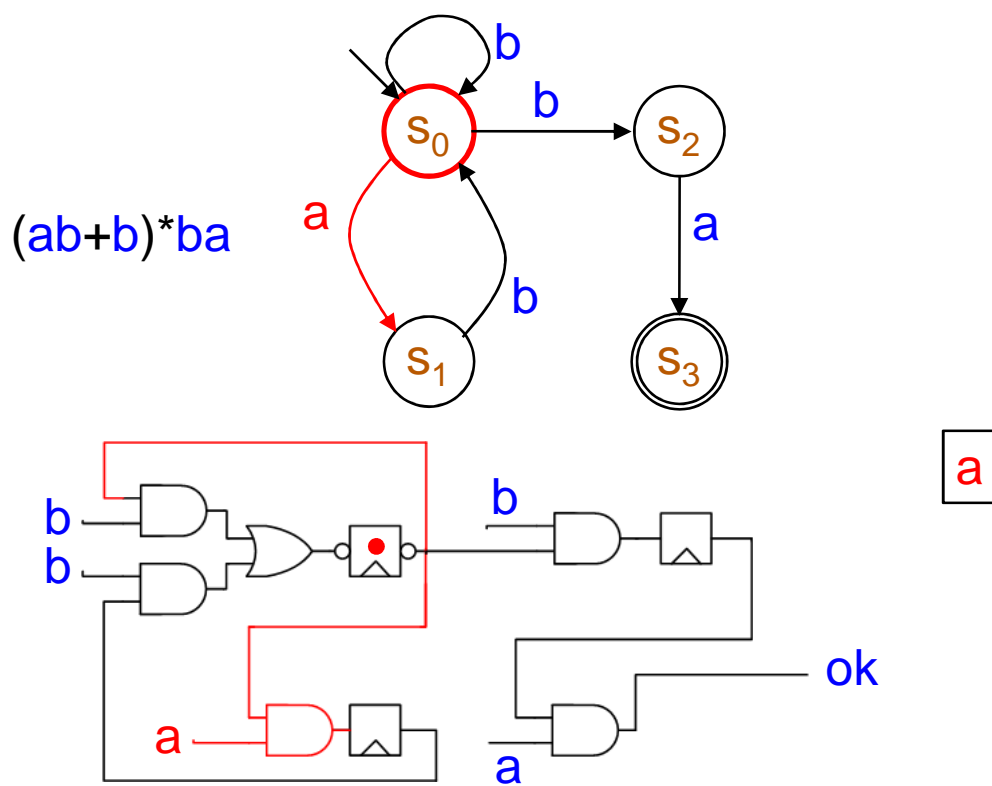


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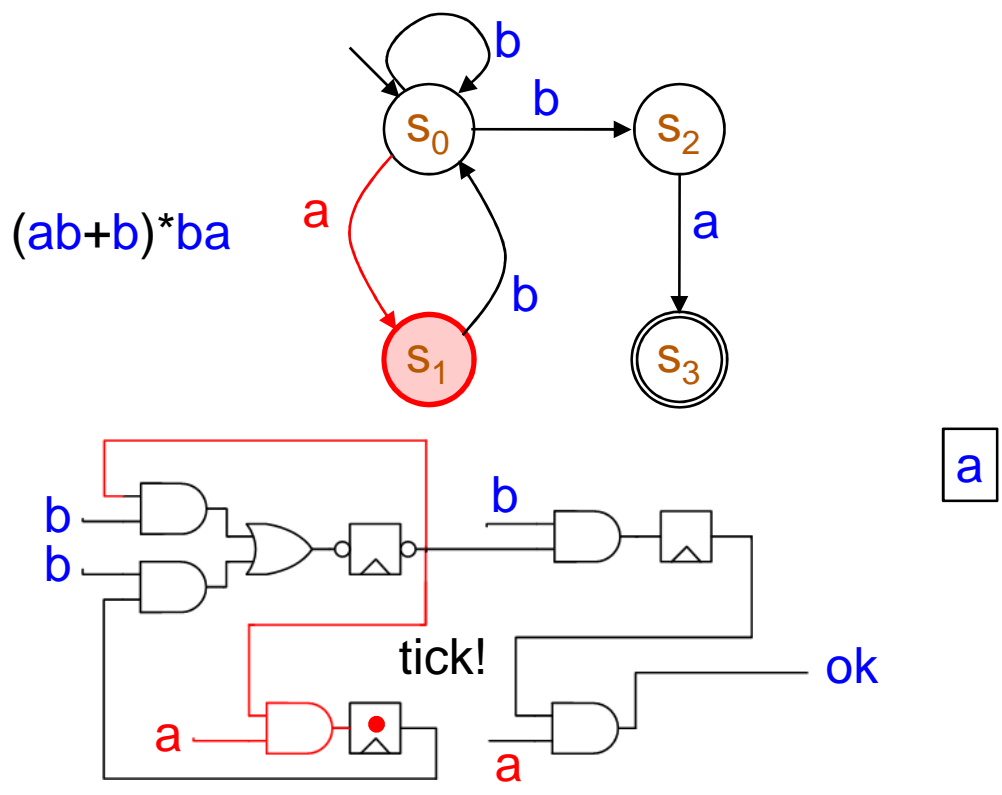
The Non-Deterministic Case



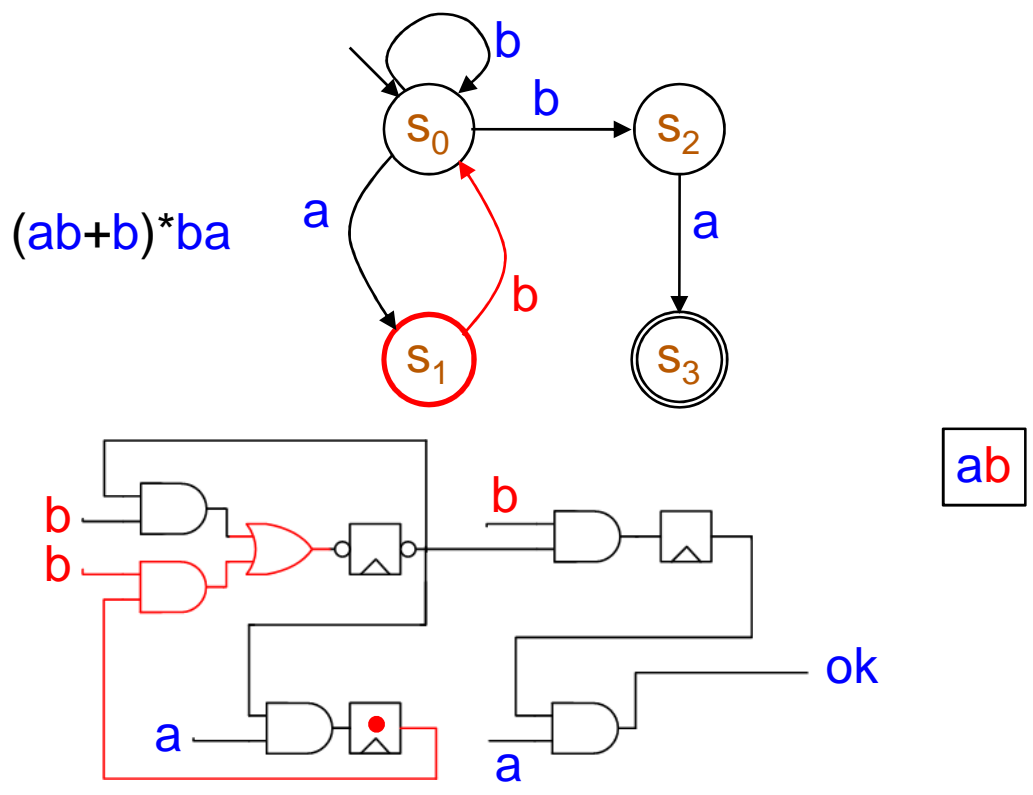
On-The-Fly Subset Construction



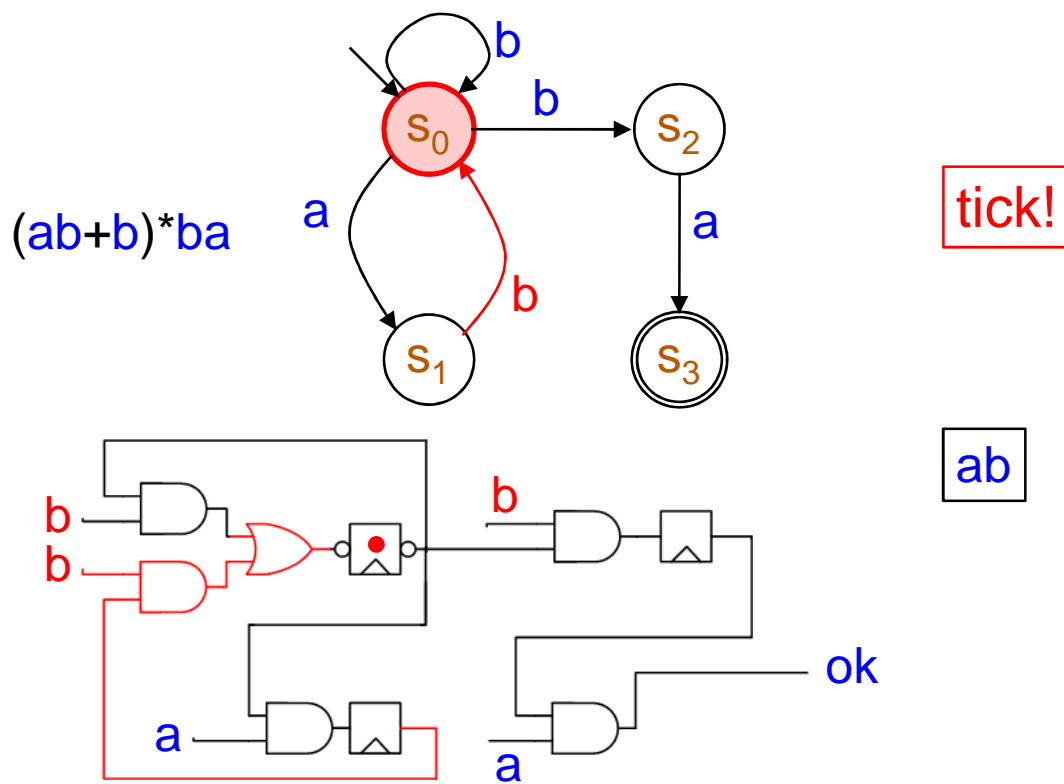
On-The-Fly Subset Construction



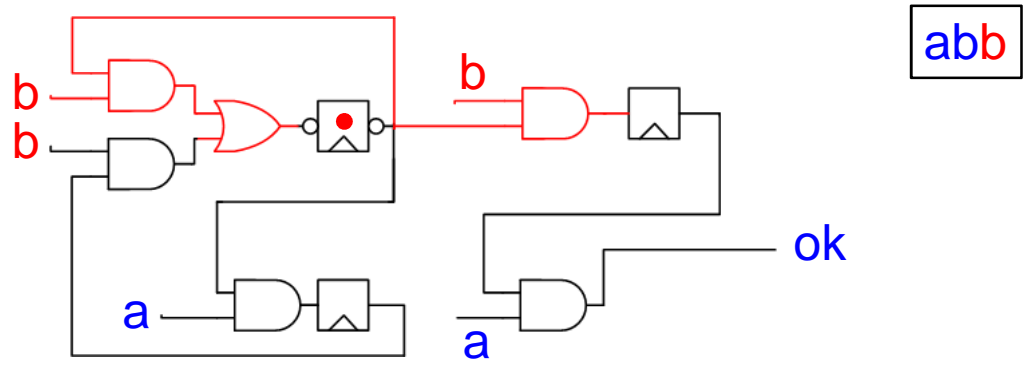
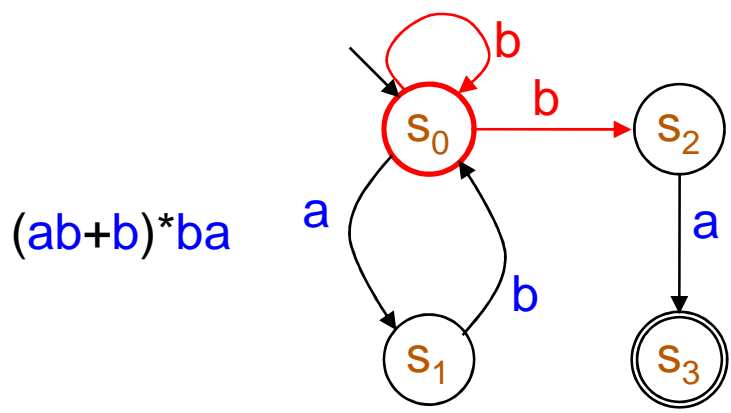
On-The-Fly Subset Construction



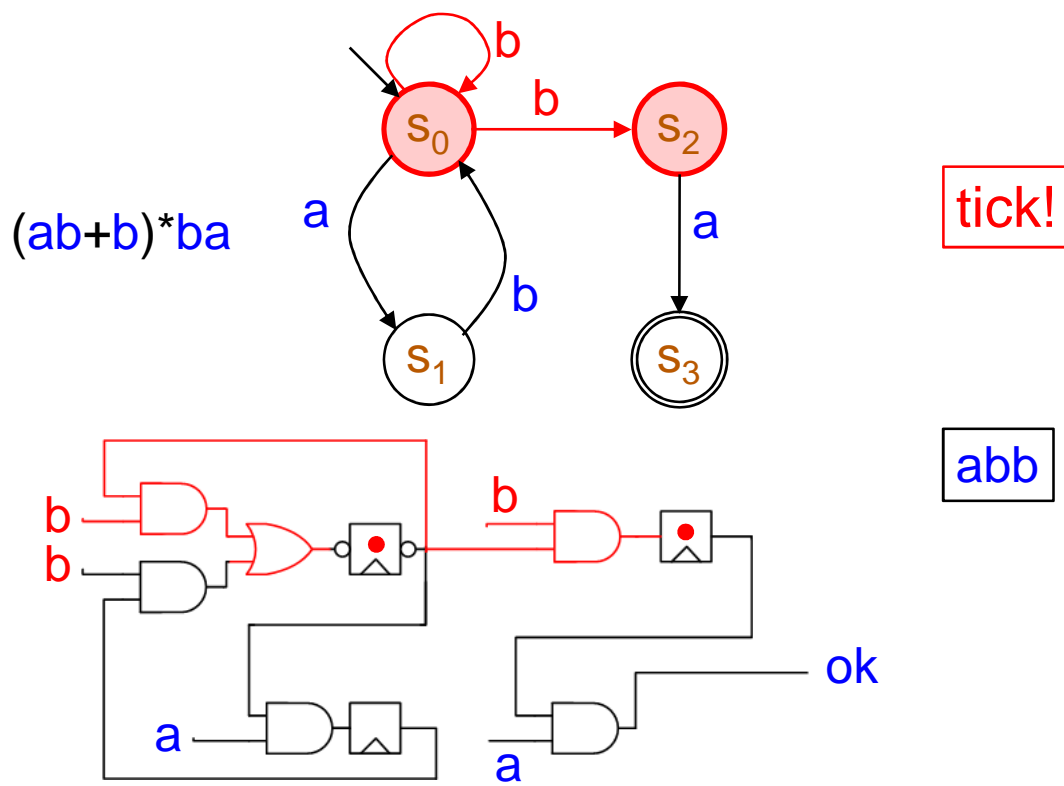
On-The-Fly Subset Construction



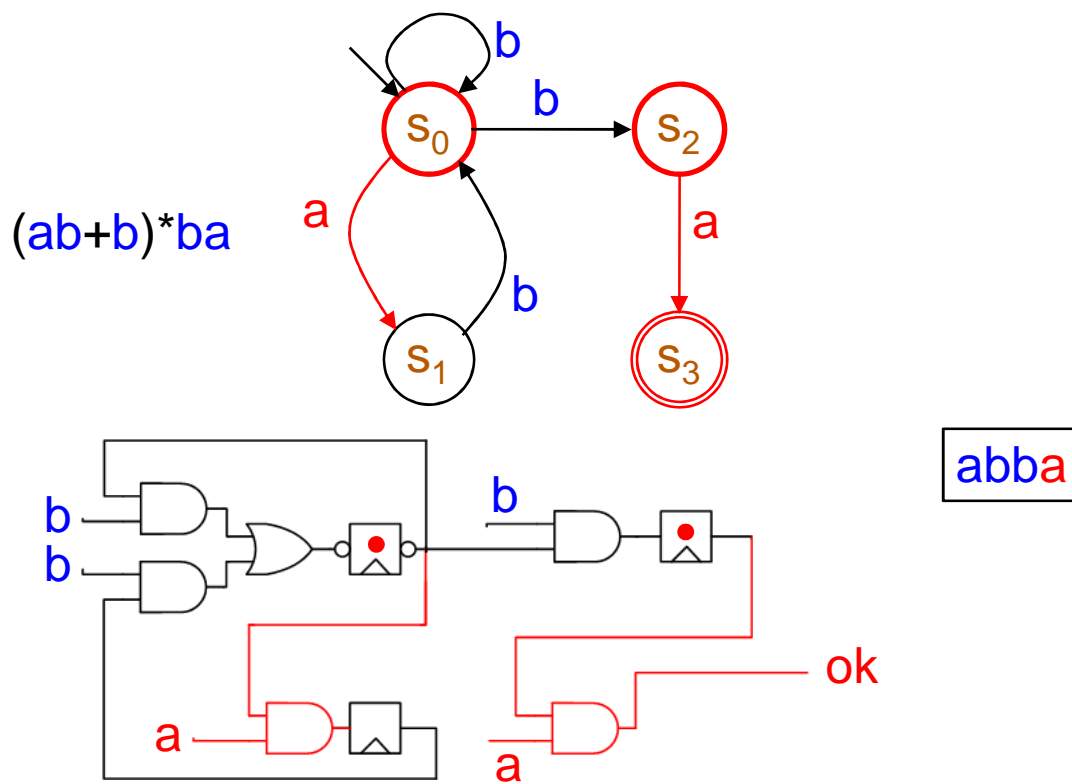
On-The-Fly Subset Construction



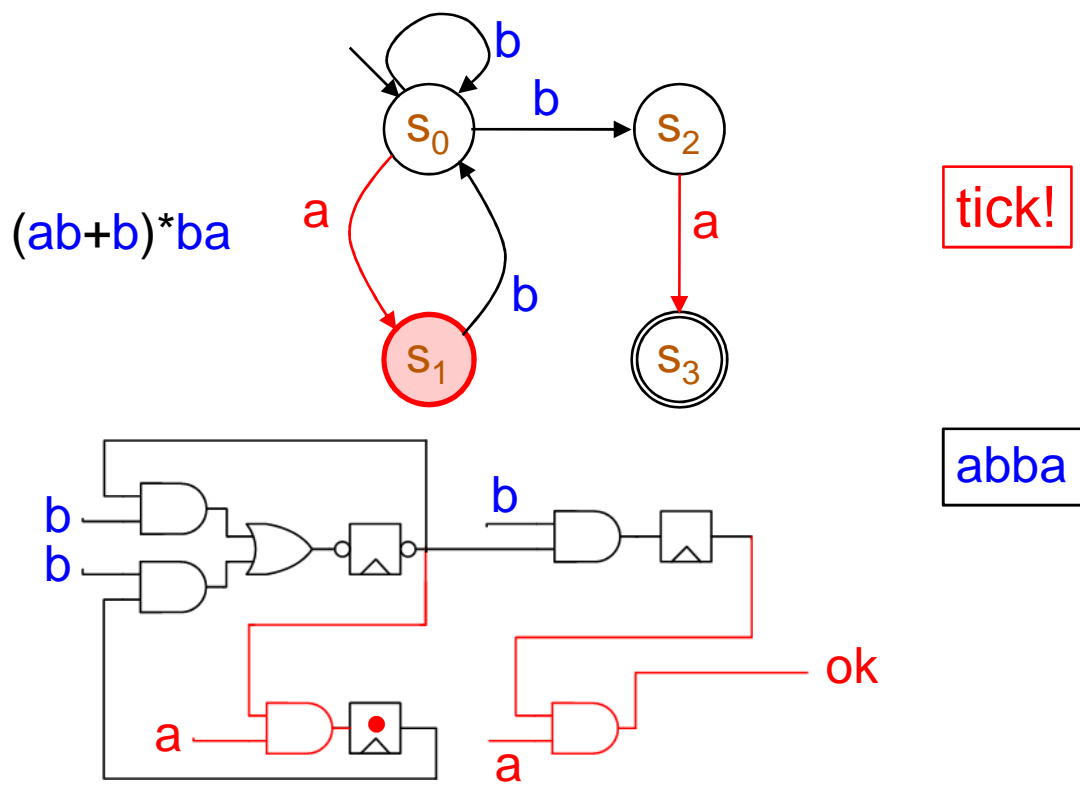
On-The-Fly Subset Construction



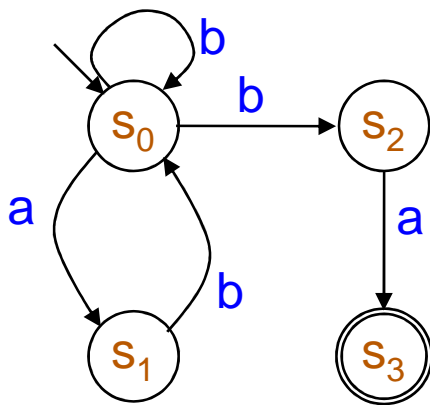
On-The-Fly Subset Construction



On-The-Fly Subset Construction



Esterel v7 implementation



```

module Autom :
input a, b;
output ok;
local {r0, r1, r2} : reg;
refine r0 : init true;
sustain {
  next r0 <= (r0 or r1) and b,
  next r1 <= r0 and a,
  next r2 <= r0 and b,
  ok <= r2 and a }
end module
  
```

Linear compiling into C, C++, VHDL, Verilog, etc.

Fundamental Practical Result

Any regular expression of size n is recognized by a circuit with $n+1$ registers and at most n^2 gates

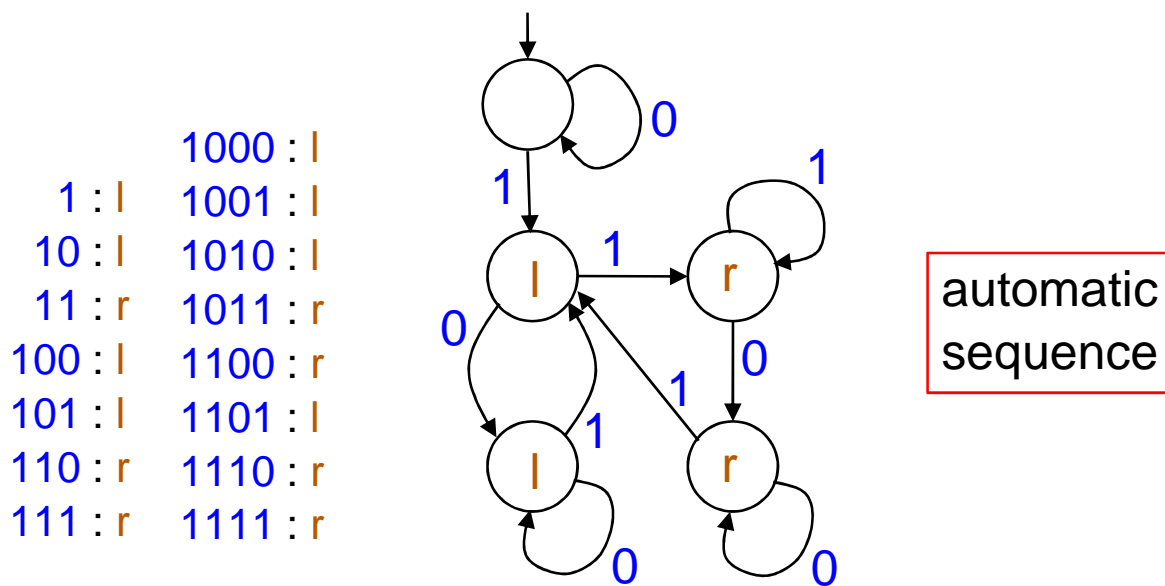
- Scales up in size, is always superfast
- Almost always better than determinization
- The circuit can be cleverly optimized (see Synchronous Languages appendix)

Agenda

1. Regular Expressions
2. Derivatives and Translation to Automata
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Paper-Folding Automatic Sequence

- Fold a paper, always on the same size
- Unfold it and list 0 / 1 direction changes
- Play the automaton from left to right



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Paper Folding Transcendence

- From an automatic sequence s_i , build the real number $0, s_1 s_2 \dots s_n \dots$
- Theorem: this number is either rational or transcendental

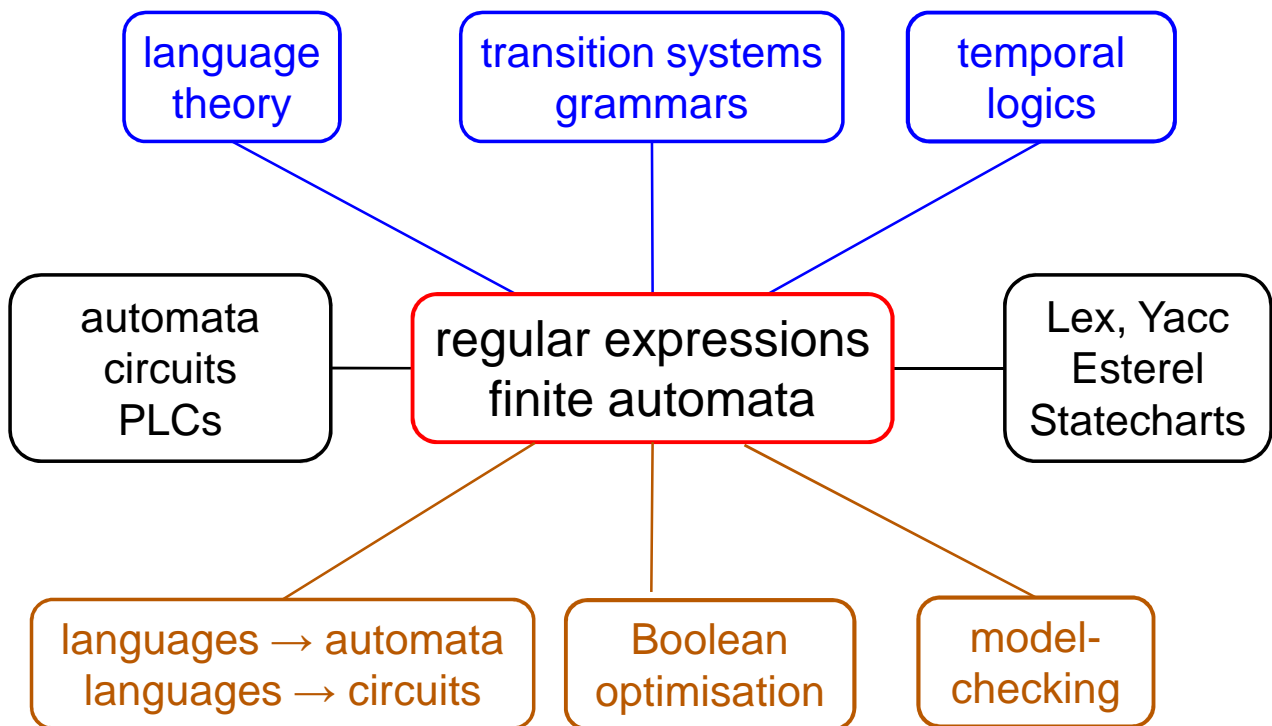
	1000 : l
1 : l	1001 : l
10 : l	1010 : l
11 : r	1011 : r
100 : l	1100 : r
101 : l	1101 : l
110 : r	1110 : r
111 : r	1111 : r

$l=1, r=0$

PF = 0,110110011100100...
is transcendental

cf. Allouche, Mendès-France, Rauzy, etc.

The Finite-State Systems Map



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