

# The AADL Behavioral annex : an example of use



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# Verification with the real-time scheduling theory (1/5)

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## ❑ Real-time systems:

1. Functions of real-time systems may have timing constraints.
2. Example of timing constraints : deadlines
3. **Functions must meet timing constraints: how to check them at design time ?**

## ❑ Timing analysis with real-time scheduling theory (also called “Rate Monotonic Analysis”):

1. **Modeling functions:** simplified models of task = processor demand + deadline (e.g. periodic task model).
2. **Use of well known task schedulers** (e.g. Rate Monotonic).
3. **Verification:** either by simulation or by feasibility tests.

# Verification with the real-time scheduling theory (2/5)

- ❑ **Example of feasibility test to perform verification** : worst case response time of a set of periodic tasks, sharing resources, scheduled by Rate Monotonic, (Joseph & Pandia 1986):

$$R_i = C_i + B_i + \sum_{j \in hp(i)} \left\lceil \frac{R_i}{P_j} \right\rceil \cdot C_j \leq \text{deadline}_i$$

- ❑ **Verification method:**

- ❑ Compute  $R_i$ , the worst case response time of task  $i$  as a sum of:
  1.  $C_i$ , worst case execution time of task  $i$  (or task capacity).
  2.  $B_i$ , worst case waiting time of task  $i$  for shared resources.
  3. Waiting time for the processor due to scheduling of the other tasks.
- ❑ Compare  $R_i$  with the task  $i$  deadline.

- ❑ **Weakness of this approach** : low accuracy of  $C_i$  and  $B_i$  may lead to compute a too pessimistic  $R_i$ .

# Verification with the real-time scheduling theory (3/5)

```
PROCESS IMPLEMENTATION a_process.I
SUBCOMPONENTS
  thread1 : THREAD a_thread.I;
  thread2 : THREAD a_thread.I;
  resource1 : DATA a_data.I {
Concurrency_Control_Protocol=>PCP};
END a_process.I;
```

```
THREAD IMPLEMENTATION a_thread.I
PROPERTIES
  Dispatch_Protocol => Periodic;
  Deadline => 10 ms;
  Period => 10 ms;
  Compute_Execution_Time=> 1 ms ..7 ms;
  Bound_On_Data_Blocking_Time => 7 ms;
END a_thread.I;
```

**Ci**



**Bi**



## ❑ AADL Model without Behavioral annex specification:

- ❑ Verification is possible.

- ❑ But : no thread behavior specification => we assume that threads use the shared resource during all their execution time, which leads to a pessimistic Bi.

- ❑ May imply a pessimistic worst case response time (Ri)

- ❑ Behavioral annex provides a mean to increase accuracy of the model.

# Verification with the real-time scheduling theory (4/5)

```
PROCESS IMPLEMENTATION a_process.I
SUBCOMPONENTS
  thread1 : THREAD a_thread;
  thread2 : THREAD a_thread;
  resource1 : DATA a_data {
Concurrency_Control_Protocol=>PCP};
END a_process.I;
```

**Ci**

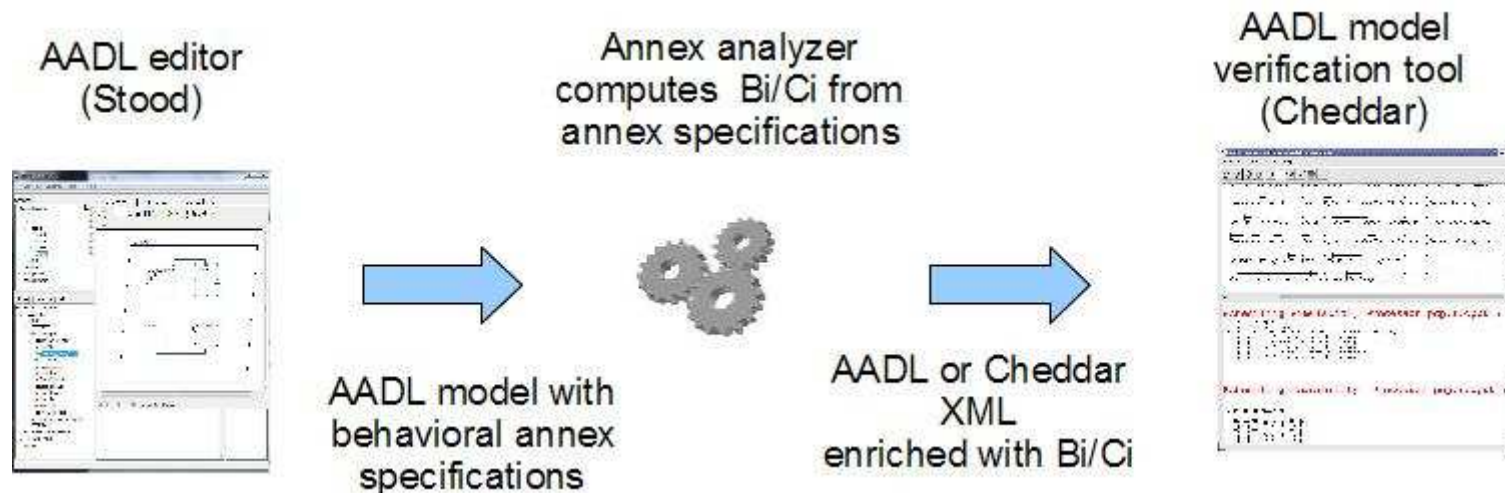
```
THREAD IMPLEMENTATION a_thread.I
PROPERTIES
  Deadline => 10 ms;
  Compute_Execution_Time => 1 ms .. 7 ms;
  Bound_On_Data_Blocking_Time => 7 ms;
ANNEX Behavior_Specification {**
  states s : initial complete final state;
  transitions t : s -[on dispatch]-> s
    {computation(4 ms); resource1!<;
    computation(3 ms); resource1!> };
**};
END a_thread.I;
```

**Bi**

## ❑ AADL model with Behavioral annex specification:

- ❑ Specification of the thread behavior: specify when threads use the shared resource (allocate and release time of the resource).
- ❑ Less pessimistic Bi approximation (Bi=3 and not 7), and then more accurate worst case response time (Ri).

# Verification with the real-time scheduling theory (5/5)



- ❑ AADL and its annexes are standardized, and make possible tool interoperability.
- ❑ Example of an AADL Tool chain (Ellidiss & Univ. Of Brest):
  1. STOOD or ADELE AADL editor (both core AADL & annex specifications)
  2. Static analysis of Behavioral annex specifications. Produce enriched Cheddar XML with shared resource accesses (Bi).
  3. Analysis with feasibility tests by Cheddar.

# Conclusion of the panel

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- ❑ **AADL allows architecture designers to:**
  - ❑ Model, verify and generate embedded real-time systems architectures.
  - ❑ Assume an iterative development process, and allows model refinements.
- ❑ **AADL core language and annexes:**
  - ❑ Core language defines system architectures.
  - ❑ Annexes give different view points of system architectures (e.g. verification, code generation, ...).
  - ❑ Examples of annex: ARINC 653, behavioral, data modeling, error, ...
- ❑ **AADL has been used as a pivot language in numerous research projects:** IST-ASSERT, TOPCASED, SPICES, ANR Flex-eWare, MOSIC, SAVI AVSI, ...
- ❑ **Many AADL interoperable tools:** OSATE, Furness, TINA, CPN/AMI, Lotos, BIP, GreatSPN, STOOD, ADELE, Ocarina, Cheddar, ...
- ❑ **Further readings:** <http://www.aadl.info>