

Specifying Subtypes in SCJ Programs

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SafeJML

- ▶ Design Goals
 - Support SCJ
 - Specification of functionality as in JML
 - Specification of execution time
 - Support both static verification and dynamic checking
- ▶ Tool based on JastAdd
and JastAddJ Java Compiler

Illustration – From Vector2d to Vector3d

```
public class Vector2d {  
    protected float x, y;  
  
    public void scale(float factor) {  
        this.x *= factor; this.y *= factor;  
    }  
}  
  
public class Vector3d extends Vector2d {  
    protected float z;  
  
    public void scale(float factor) {  
        super.scale(factor); this.z *= factor;  
    }  
}
```

SafeJML Example – Vector3d

```
public class Vector3d extends Vector2d {  
    protected /*@ spec_public @*/ float z;  
  
    /*@ also  
    @   public normal_behavior  
    @   requires !Float.isNaN(factor);  
    @   assignable z;  
    @   ensures z == \old(z) * factor; @*/  
    public void scale(float factor) {  
        super.scale(factor); this.z *= factor;  
    }  
}
```

SafeJML – Vector2d - functionality

```
public class Vector2d {  
    protected /*@ spec_public @*/ float x, y;  
  
    /*@   public normal_behavior  
       @   requires !Float.isNaN(factor);  
       @   assignable x, y;  
       @   ensures x == \old(x) * factor  
       @           & y == \old(y) * factor;   @*/  
  
    public void scale(float factor) {  
        this.x *= factor; this.y *= factor;  
    }  
}
```

SafeJML Example – Vector3d

```
public class Vector3d extends Vector2d {  
    protected /*@ spec_public @*/ float z;  
  
    /*@ also  
    @   public normal_behavior  
    @   requires !Float.isNaN(factor);  
    @   assignable z;  
    @   ensures z == \old(z) * factor; @*/  
    public void scale(float factor) {  
        super.scale(factor);  
        this.z *= factor;  
    }  
}
```

SafeJML – Vector2d – execution time

```
public class Vector2d {  
    protected /*@ spec_public @*/ float x, y;  
  
    /*@   public normal_behavior  
       @   . . .  
       @   duration 2 * (MultiplyTime + AssignTime); @*/  
  
    public void scale(float factor) {  
        this.x *= factor; this.y *= factor;  
    }  
}
```

Problem: Subtype Polymorphism

- ▶ Subtype objects often contain more information than supertype objects
 - Vector3d <: Vector2d
 - FighterJet <: Aircraft
- ▶ Overriding methods will often need more time than the methods they override
 - scale()
 - takeoffChecks()
- ▶ How to specify methods to allow overriding in subtypes and still do timing analysis?

Solutions to the Problem?

- ▶ Use different method names for subtypes
 - don't use overriding
 - This is equivalent to declaring all methods to be **final**

```
public final void scale3(float factor) {  
    super.scale(factor); this.z *= factor;  
}
```

- ▶ Pessimistic Underspecification
 - allow maximum conceivable time for overrides

```
public class Vector2d {  
    ...  
    @duration MAXDimension * (MultiplyTime + AssignTime);  
    @*/
```

A better Solution: Supertype Abstraction

- ▶ Modular reasoning with subtype polymorphism
- ▶ Idea: Use specifications of static types in reasoning
- ▶ Example
 - To verify
$$\{P\} \quad o.m(); \quad \{Q\}$$
 - Use the specification of **m** associated with the static type of **o**
- ▶ Soundness = Behavioral Subtyping
 - Types must be behavioral subtypes of their supertypes
 - I.e., all overriding methods must obey the specification of the method they override

Parkinson's Abstract Predicates

- ▶ Parkinson uses predicate families that depend on the dynamic receiver's types.

- ▶ In Vector2d

- Instead of

```
duration 2*(MultiplyTime+AssignTime);
```

use

```
duration scaleTime();
```

- `scaleTime()` is a **pure model** method in SafeJML
- Override `scaleTime()` in each concrete type

SafeJML Example Revisited – Vector2d

```
public class Vector2d { /* ... */
    /*@
     *   ...
     *   @   duration scaleTime() @*/
    public void scale(float factor) { /* ... */ }

    /*@
     *   public pure model long scaleTime() {
     *       return this.getDimensions()
     *           *(MultiplyTime+AssignTime);
     *   }

     *   ensures \result >= 2;
     *   public pure model int getDimensions() { return 2; }
    @*/
```

SafeJML Example Revisited – Vector3d

```
public class Vector3d extends Vector2d {  
    ...  
    // specification inherited  
    public void scale(float factor) {  
        ...  
    }  
    /*@  
        public pure model int getDimensions() {  
            return 3; }  
    @*/
```

Related Work

- ▶ Parkinson *et al.*
 - Introduced the concept of abstract predicate families to modular reasoning of specifications
- ▶ Krone *et al.*
 - **duration** clause for timing constraints, adopted by JML
 - Supports modular verification of performance constraints
- ▶ PERC Pico product from Atego
 - Verifies space specifications of a predefined set of subclasses
- ▶ Schoeberl and Pedersen
 - describe a precise WCET for Java Systems based on the Java Optimized Processor (JOP)

Future Work

- ▶ Complete implementation of the tool
 - Proof of concept can be found at <http://tinyurl.com/28zllux>
- ▶ Evaluation and refinement of design
 - Case studies
- ▶ Linking duration specifications to platform
 - Through model variables?

Questions?

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