

artist



**The ArtistDesign
European Network of Excellence
on Embedded Systems Design**

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Showcase of the Main Results

DATE Conference, March 15th, 2012

ArtistDesign European NoE: Showcase of the Main Results
DATE Conference, March 15th, 2012

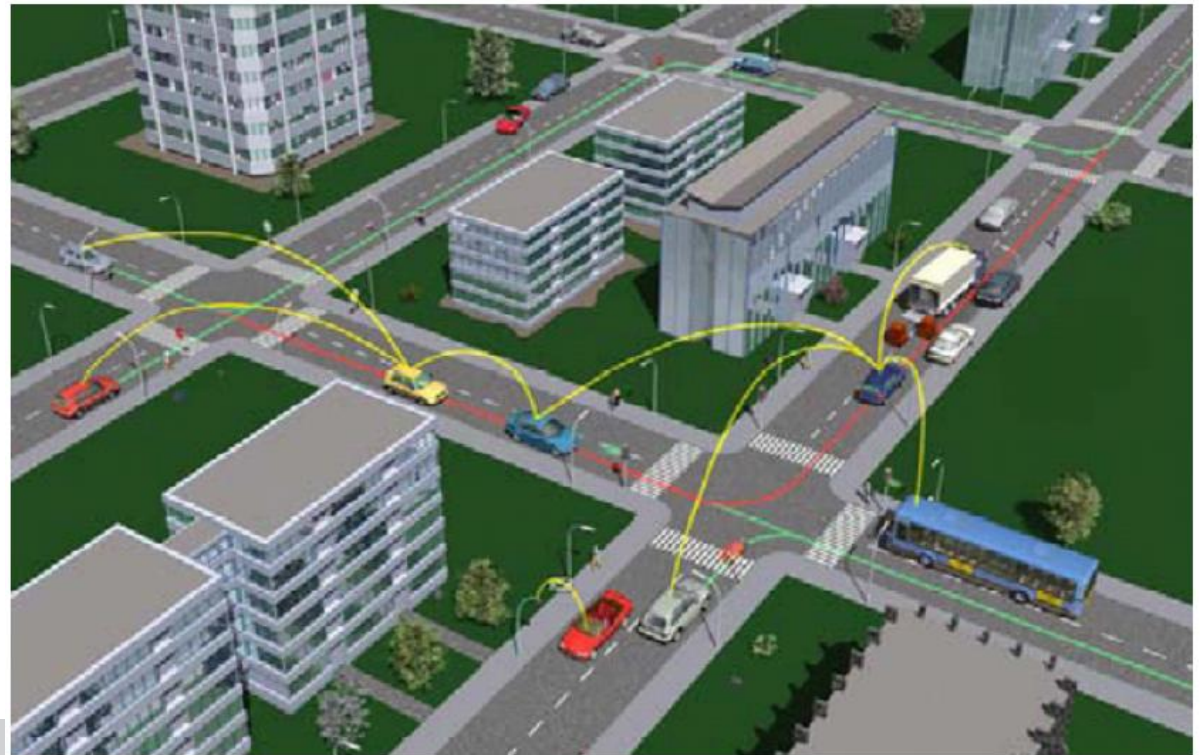
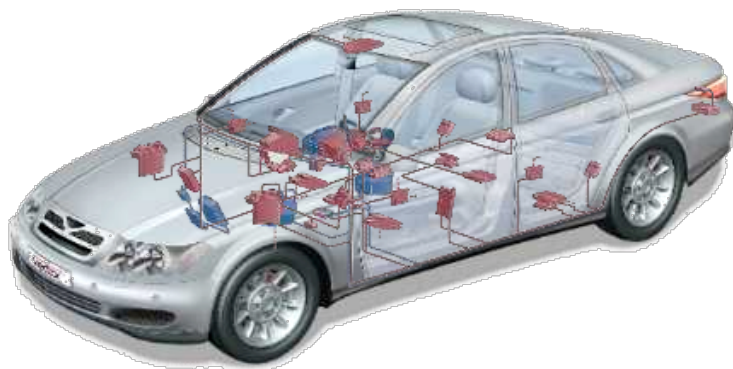
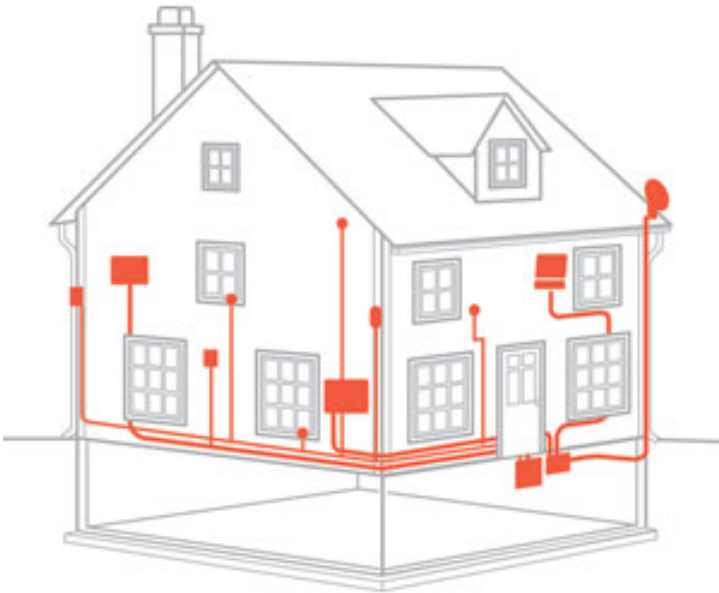
Achievements and Perspectives

Operating Systems and Networks

leader: Giorgio Buttazzo

Scuola Superiore Sant'Anna, Pisa, Italy

Embedded Systems have become more complex, and characterized by dynamic behavior and distributed organization



Overall High-Level Objectives and Vision

Provide a more efficient and predictable support (at the OS and Network level) to the development of future embedded systems. In particular:

- Allow simple and flexible resource management to cope with the growing complexity;
- Take advantage of multi-core platforms;
- Support distributed computing to deal with the ubiquitous nature of the computing infrastructure;
- Increase system adaptivity to react to environmental changes.

Cluster activities

Real-Time Networks

Scheduling and Resource Management

Resource-Aware Operating Systems

Year 4 Review
Dresden, March 16th, 2012

Achievements and Perspectives:

Resource-Aware Operating Systems

*Activity leader: Giorgio Buttazzo
Scuola Superiore Sant'Anna
Pisa, Italy*

Objectives

Exploit the expertise in the NoE to make operating systems more

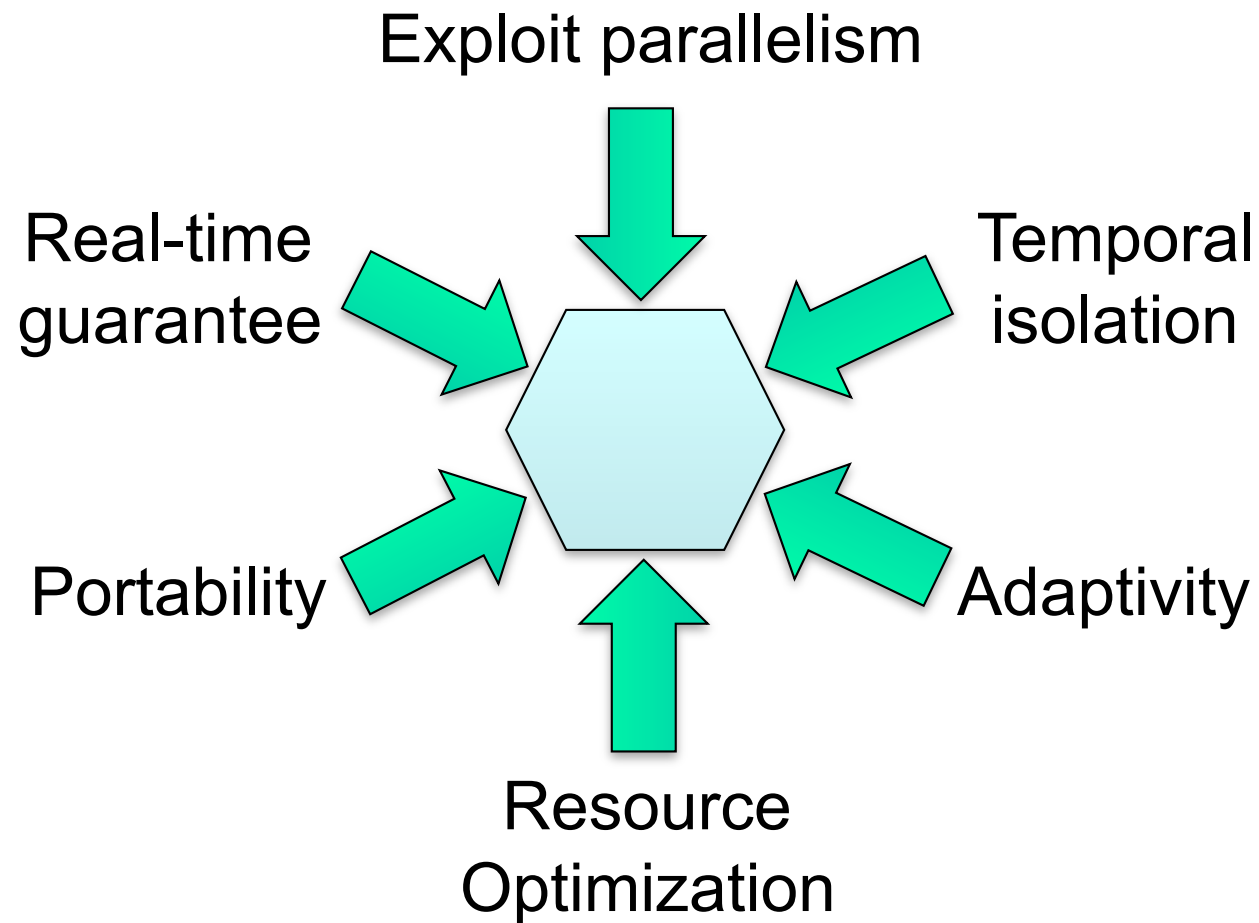
- **predictable** (in terms of timing behavior)
- **efficient** (in terms of resource usage)
- **robust** (to tolerate overload conditions)
- **easy to use** (to simplify user interface)

Approach

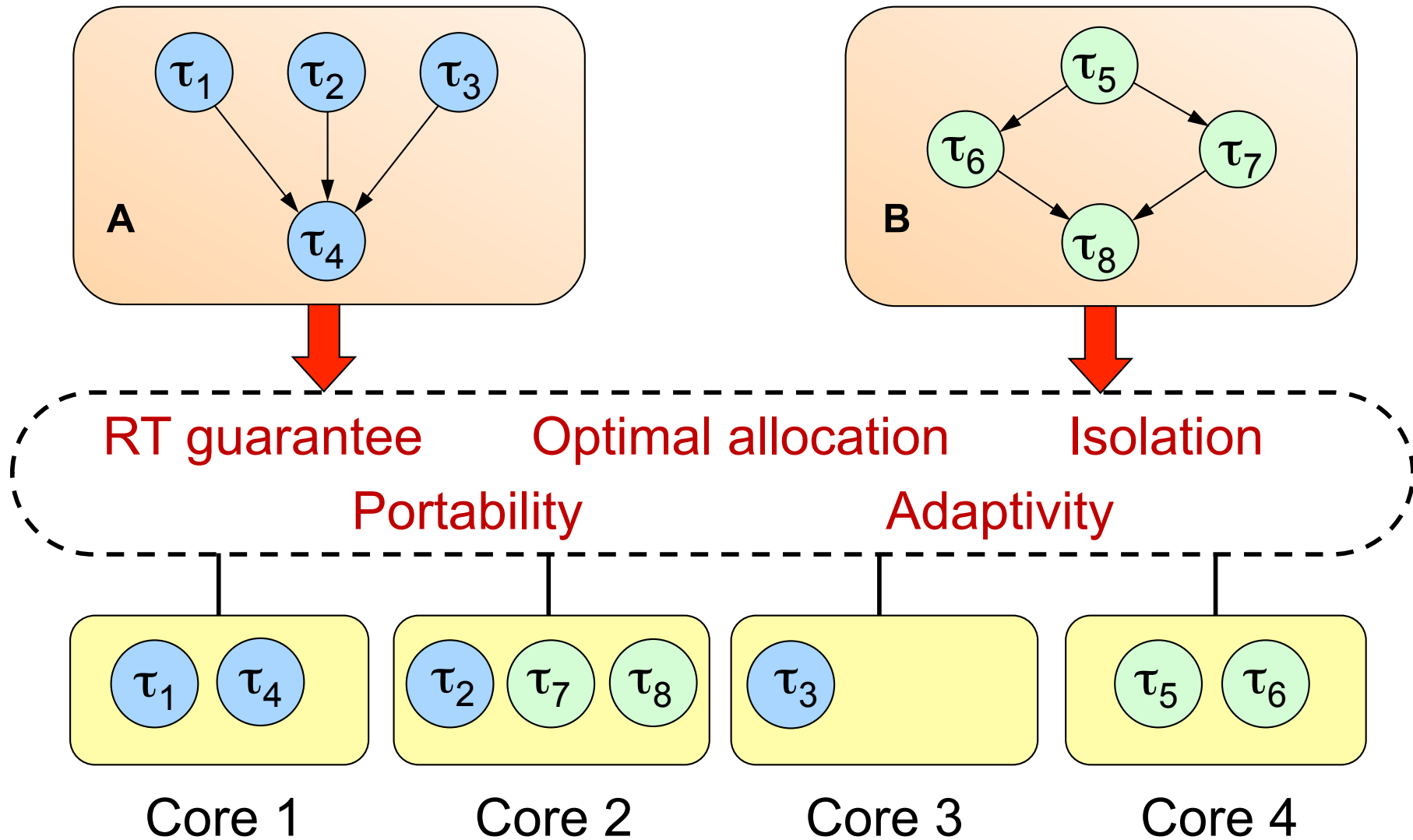
- Investigate novel kernel methodologies
 - Resource reservation
 - Contract-based scheduling
 - Limited preemptive scheduling
 - Energy-aware policies
- Implement these techniques in **existing RTOSes**
- Provide appropriate tools

Emphasis on
multi-core platforms

Multiple goals



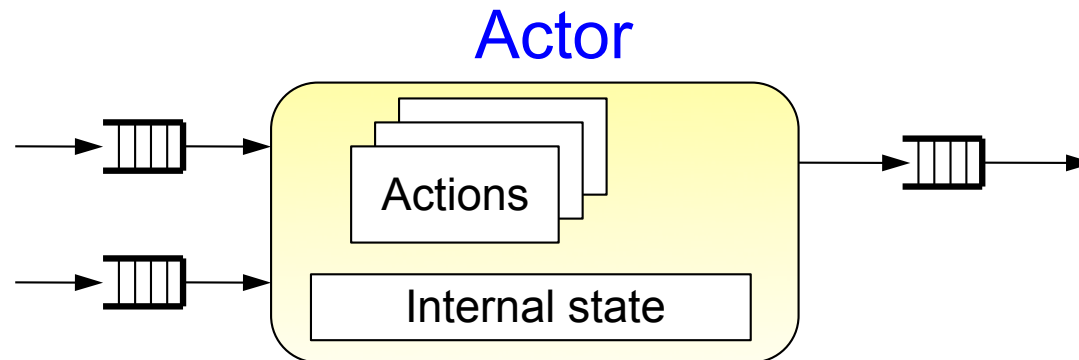
System model



Expressing parallelism

Parallelism can be expressed by using a suitable [dataflow language](#), like CAL [UC Berkeley, 2003].

- It describes algorithms through a set of modular components ([actors](#)), communicating through I/O ports:



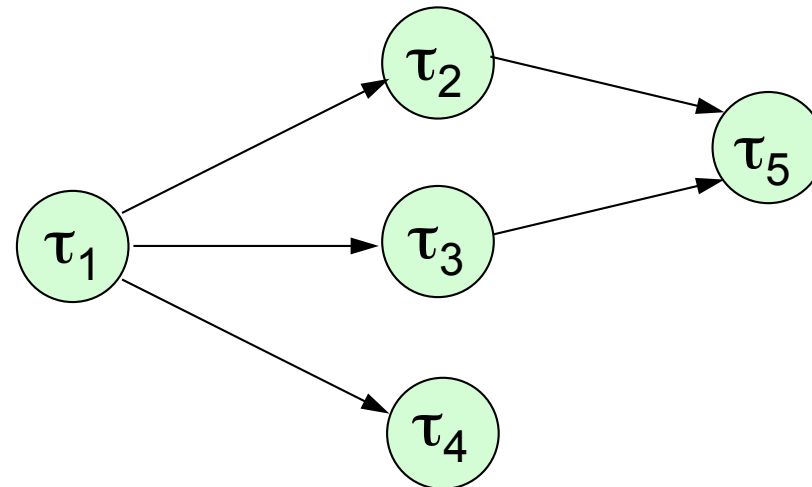
- Actions read input tokens, modify the internal state, and produce output tokens.

Application model

- An application can be modeled as a task graph with precedence relations:

Task τ_i

A sequential portion of code that cannot be further parallelized



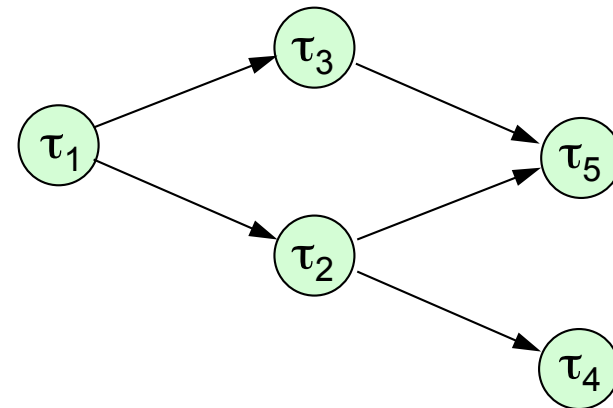
A task graph specifies the maximum level of parallelism

Application model

- Each application is **sporadic**:
 - Minimum interarrival time (period) T
 - relative deadline D
- Tasks are fully **preemptive**

Application parameters:

$\{C_1, C_2, C_3, C_4, C_5\}, D, T$



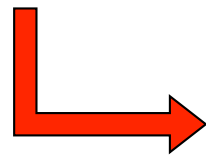
Achieving Temporal Isolation

Temporal Isolation

Property of a multi-application system in which the performance of an application does not depend on the execution of the others.

The performance of an application only depends on:

- Its own computational demand;
- The amount of allocated resources.



Resource Reservation

Achieving Temporal Isolation

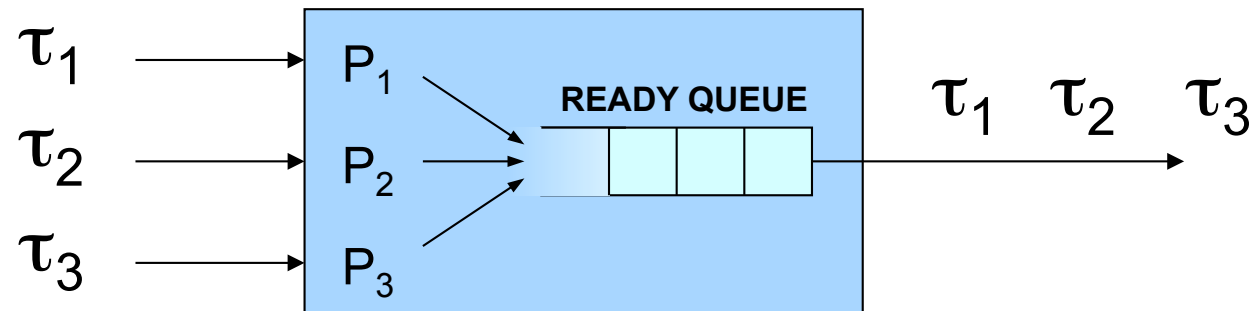
An isolated application executes as it were executing alone on a slower dedicated processor of speed s equal to the reserved fraction.

Advantages

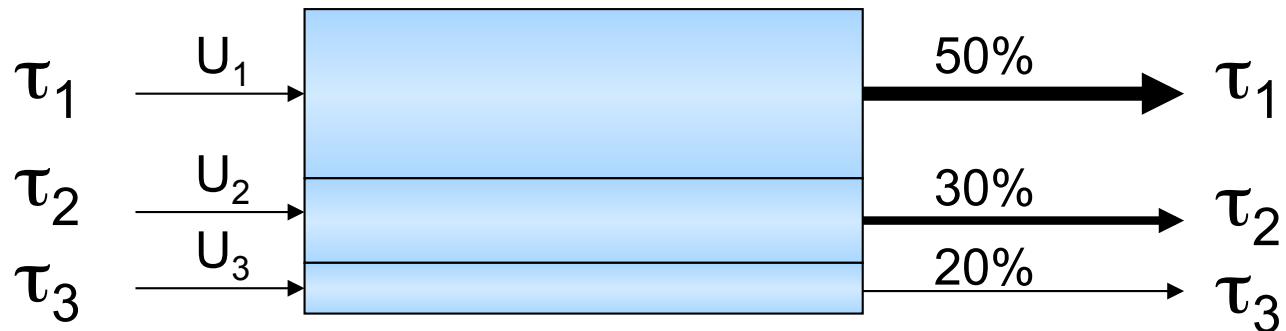
- **Predictability**: A misbehavior of an application does not affect the others.
- **Modular analysis**: RT constraints can be verified independently of the knowledge of other applications.

Priorities vs. Reservations

Prioritized
Access

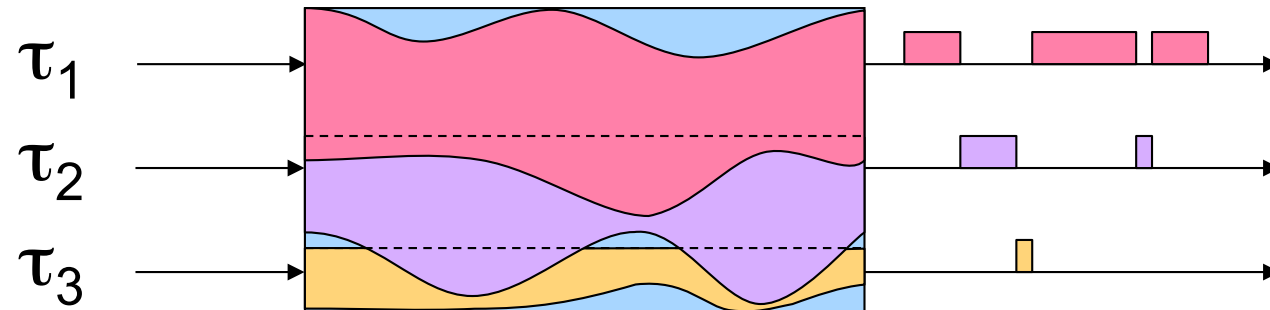


Resource
Reservation

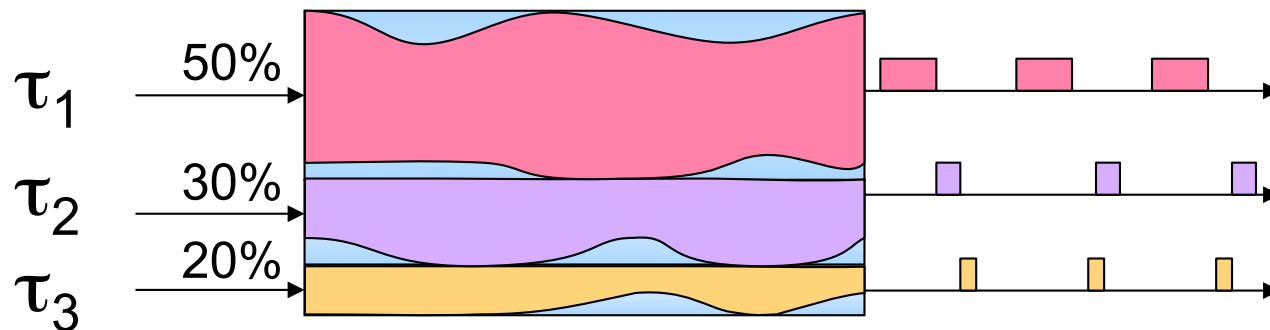


Priorities vs. Reservations

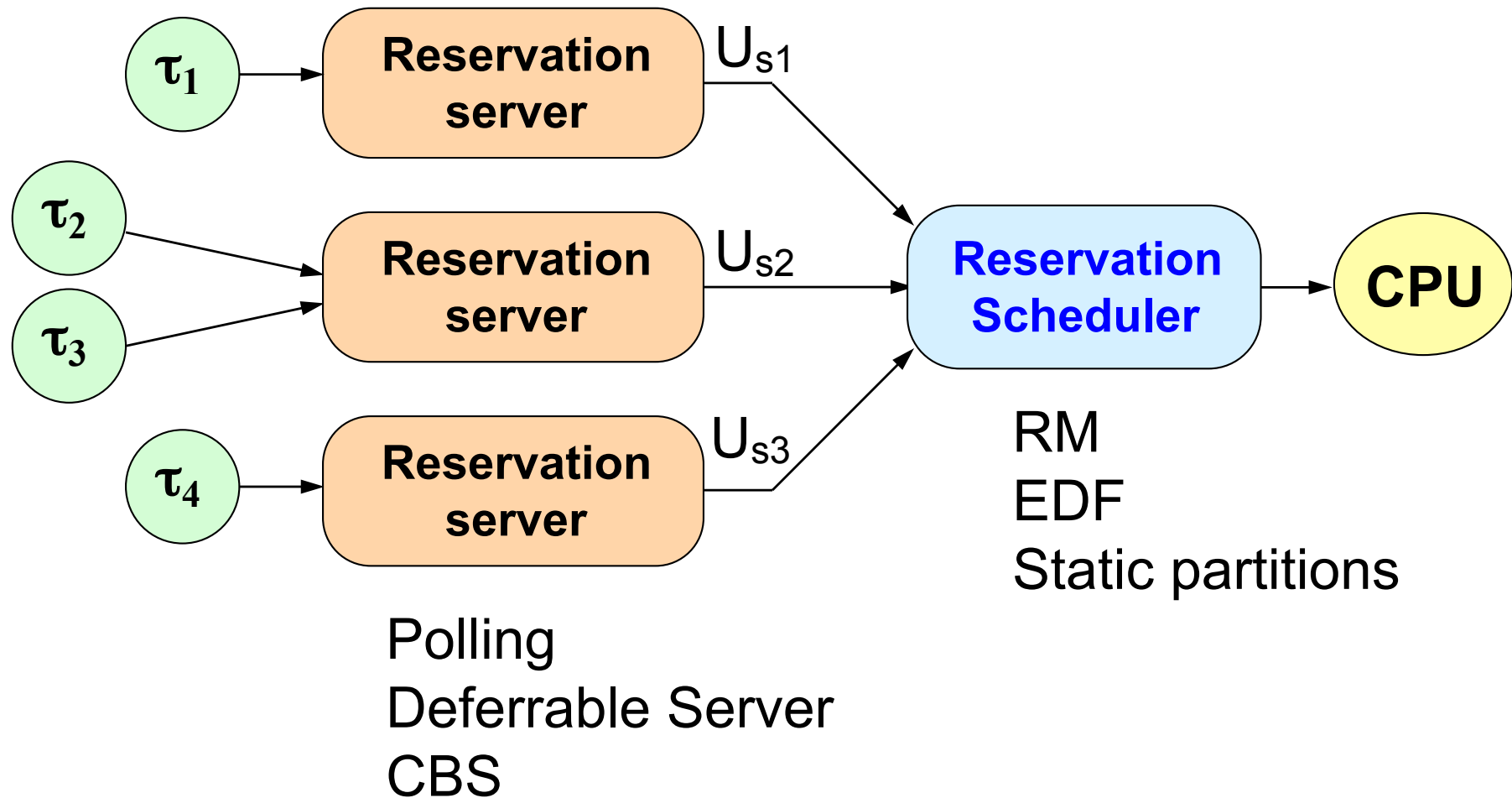
Prioritized
Access



Resource
Reservation

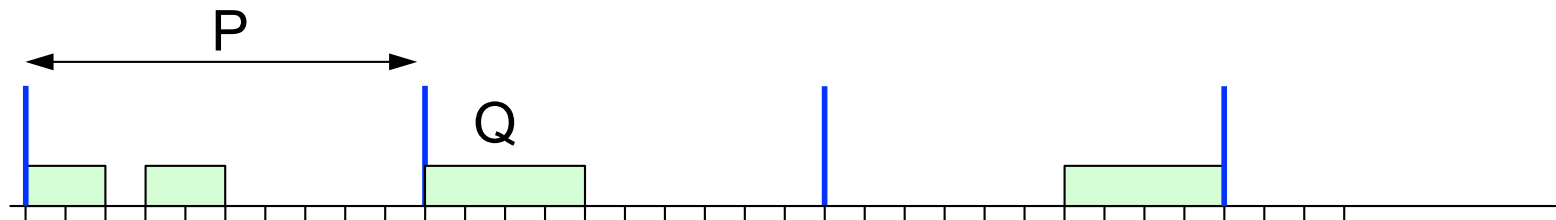


Implementing Resource Reservation

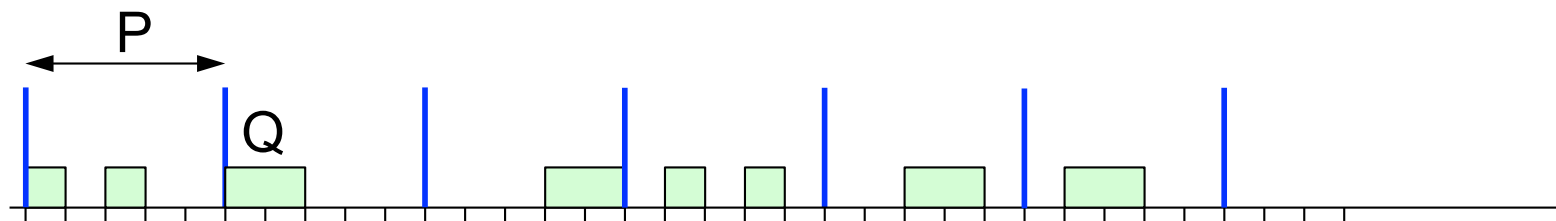


Reservation server

A way to implement a reservation is through a periodic server providing a **budget Q** every **period P** :



Reserved bandwidth: $\alpha = Q/P = 4/10$

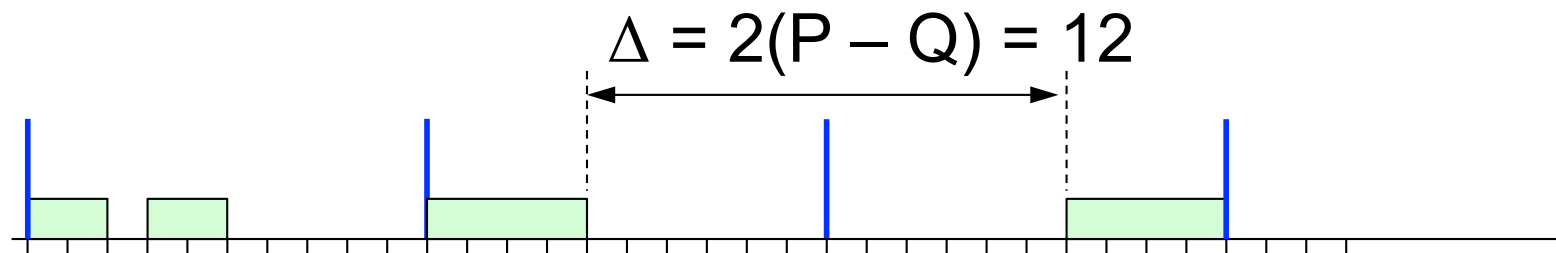


Reserved bandwidth: $\alpha = Q/P = 2/5$

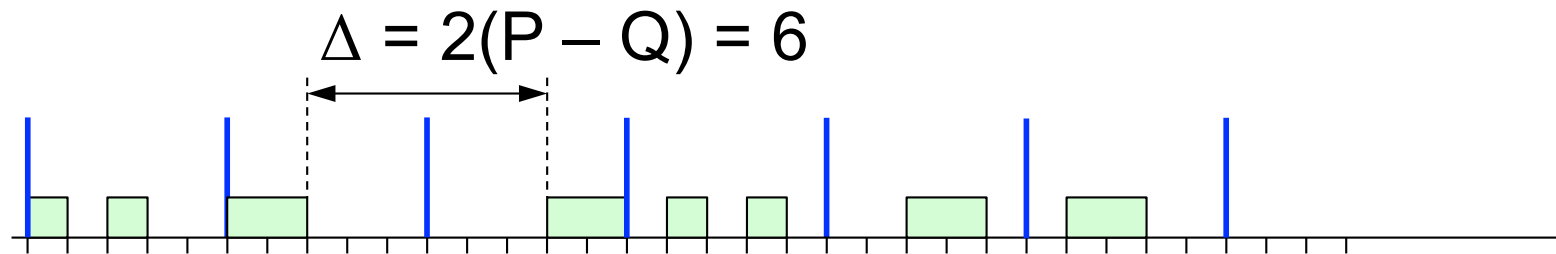
Which one is better?

Reservation server

Observe the worst-case delay:



Reserved bandwidth: $\alpha = Q/P = 4/10$

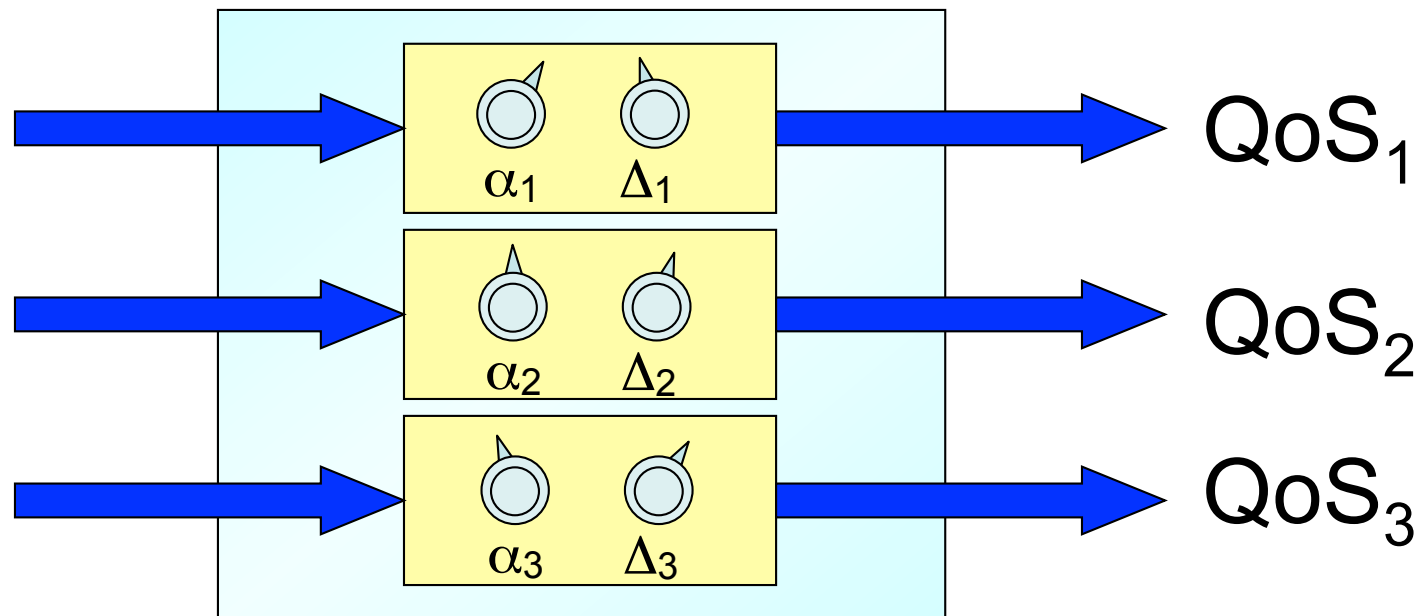


Reserved bandwidth: $\alpha = Q/P = 2/5$

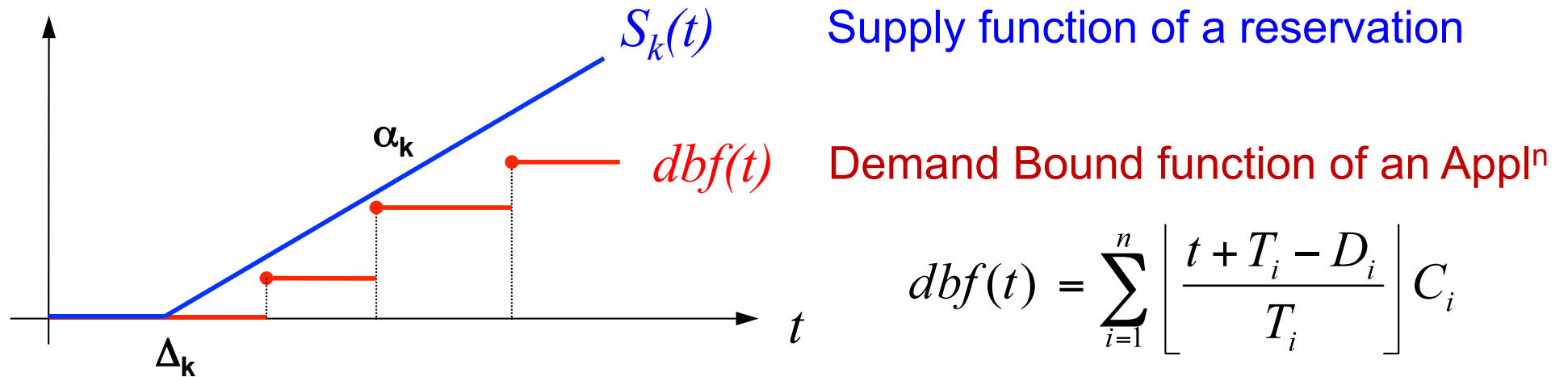
Abstracting Reservations

Hence, two key parameters to describe a reservation are:

{ Bandwidth: α
 Worst-case delay: Δ



Real-Time guarantee

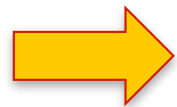


Guarantee test

$$\forall t > 0 \quad dbf(t) \leq S_k(t)$$

Multicore Reservations

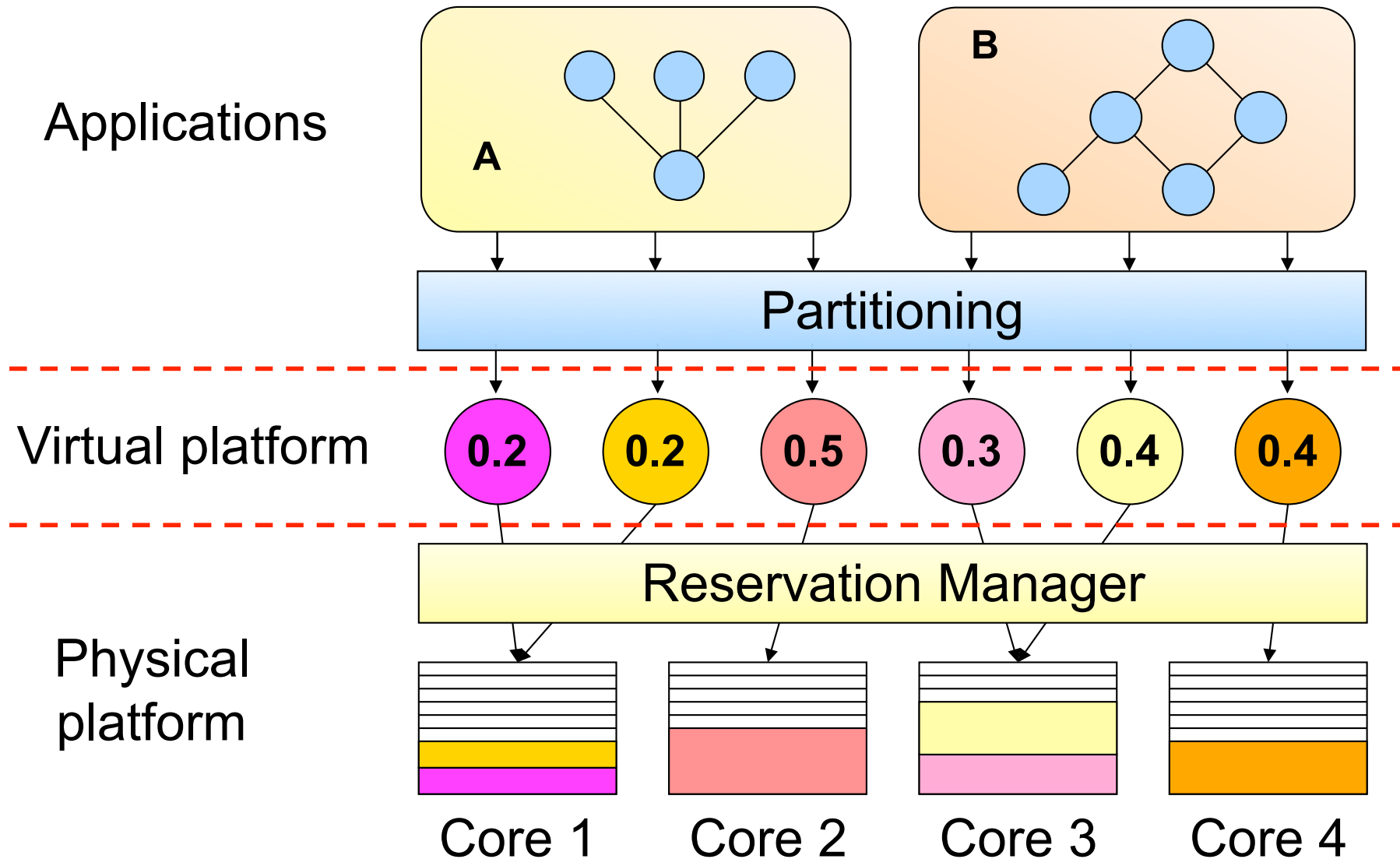
- What is a reservation on a multi-core platform?
- Does it make sense to have a bandwidth $\alpha > 1$?



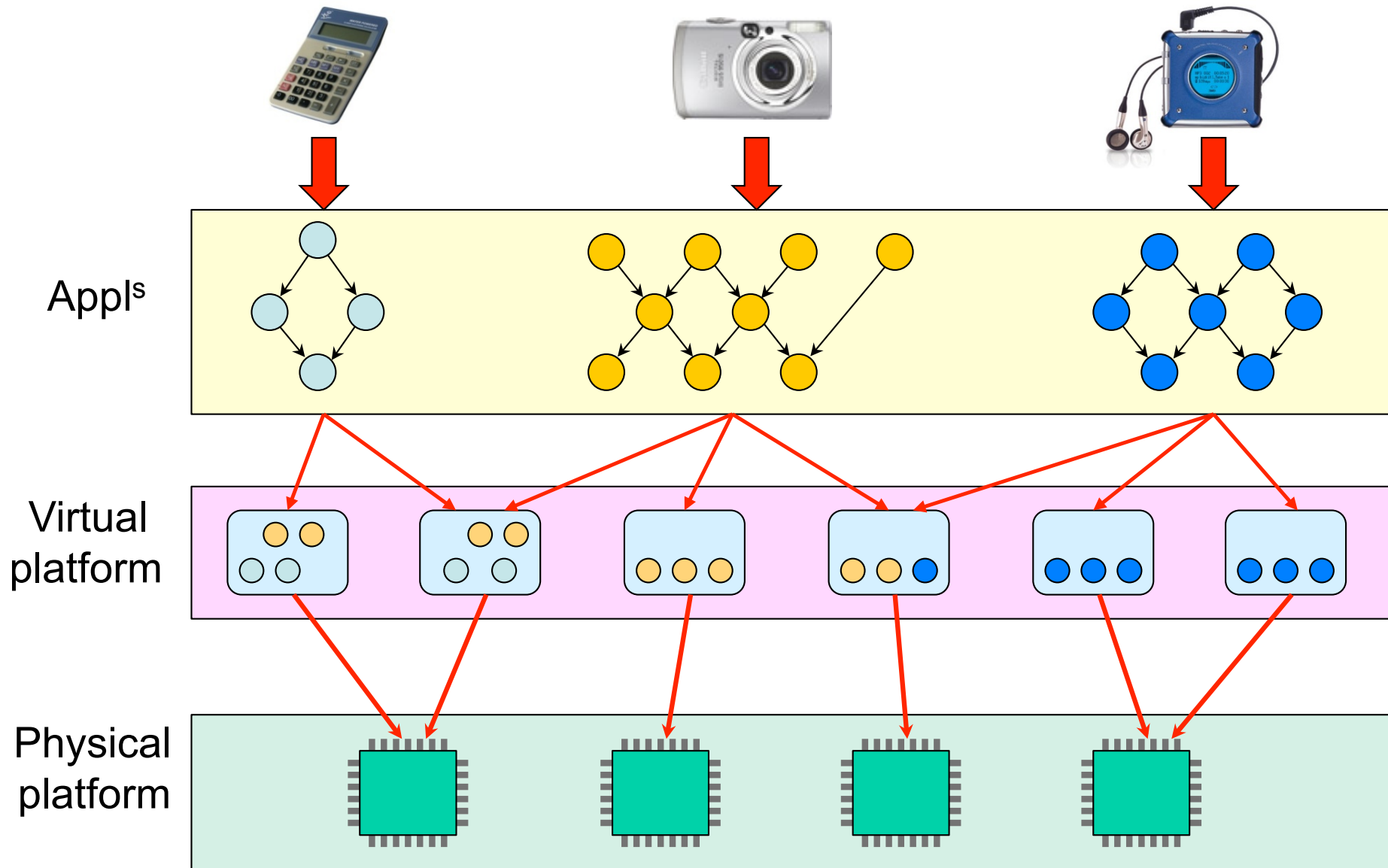
A multicore reservation cannot be specified by the overall supplied bandwidth

A multicore reservation must be specified as
a set of uniprocessor reservations

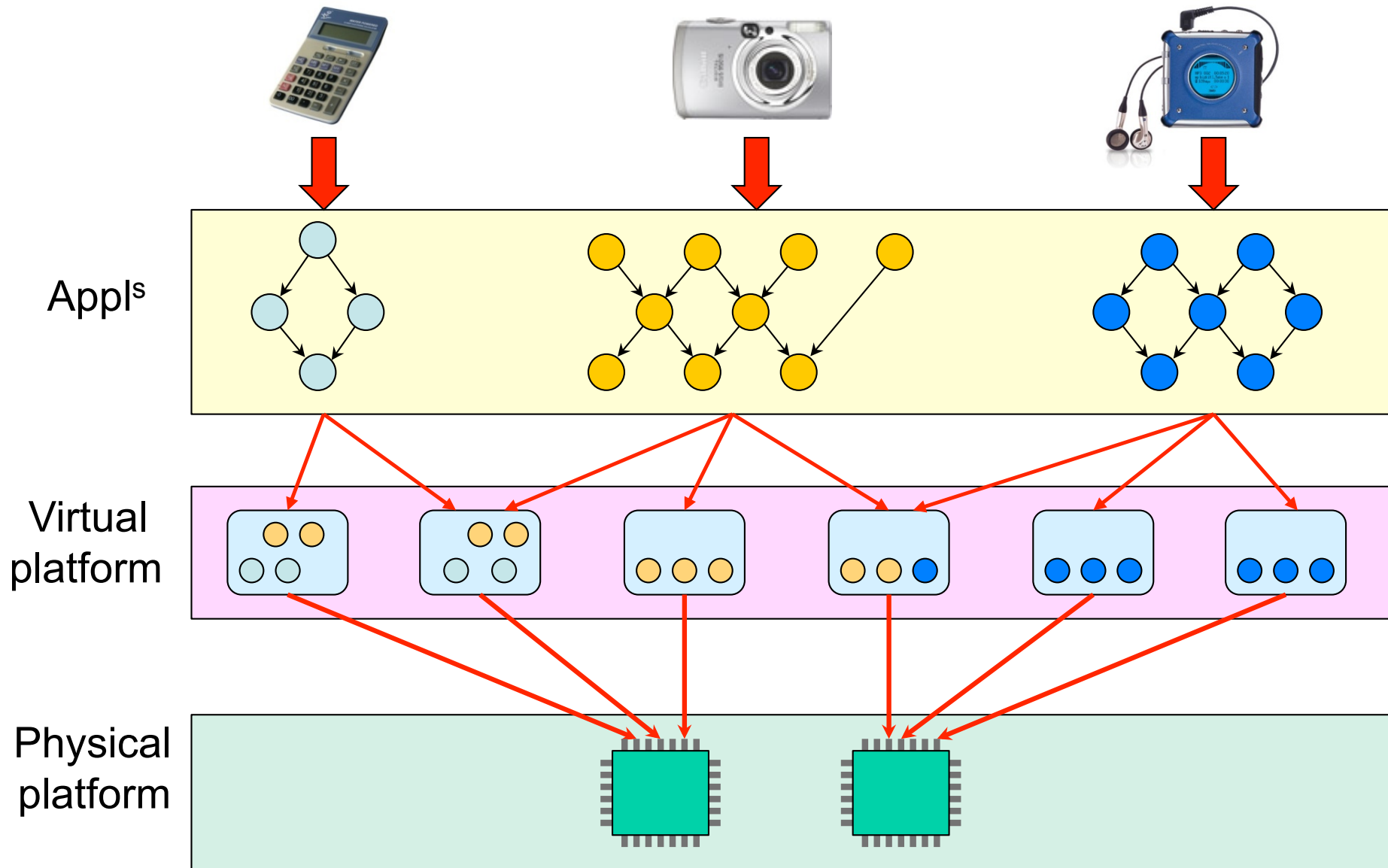
Abstracting the platform



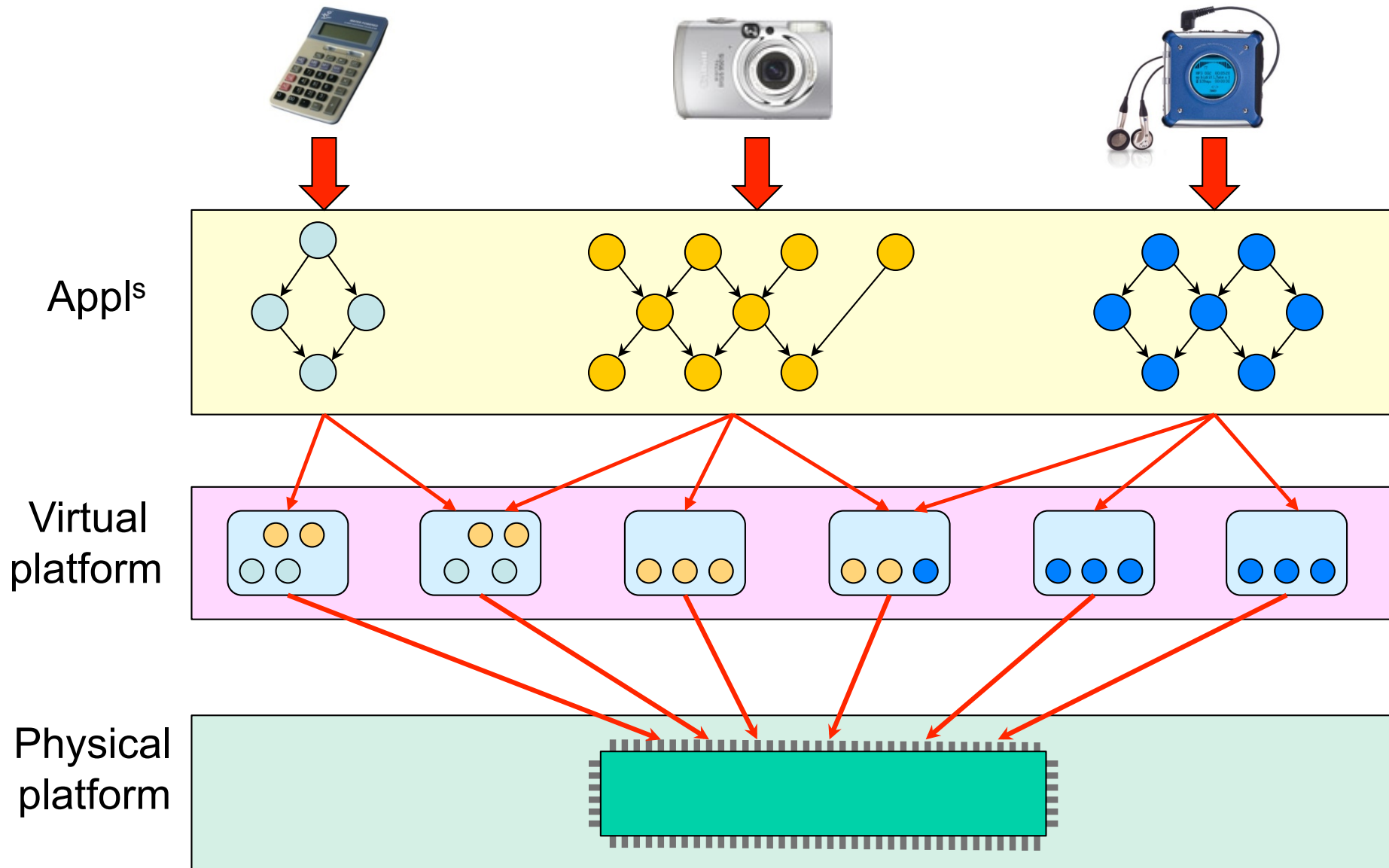
Abstracting the platform



Abstracting the platform



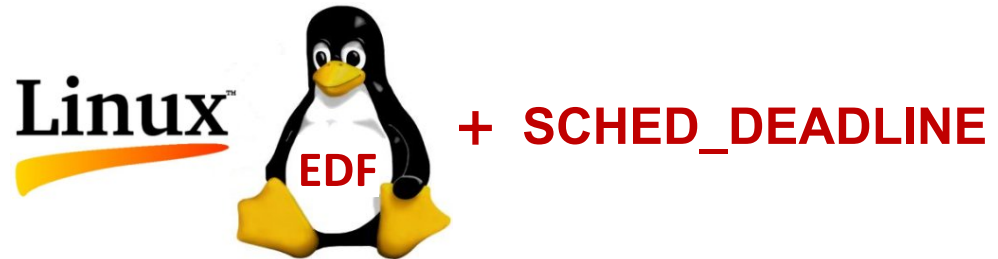
Abstracting the platform



Target RTOSes



<http://erika.tuxfamily.org/>



http://www.evidence.eu.com/sched_deadline.html

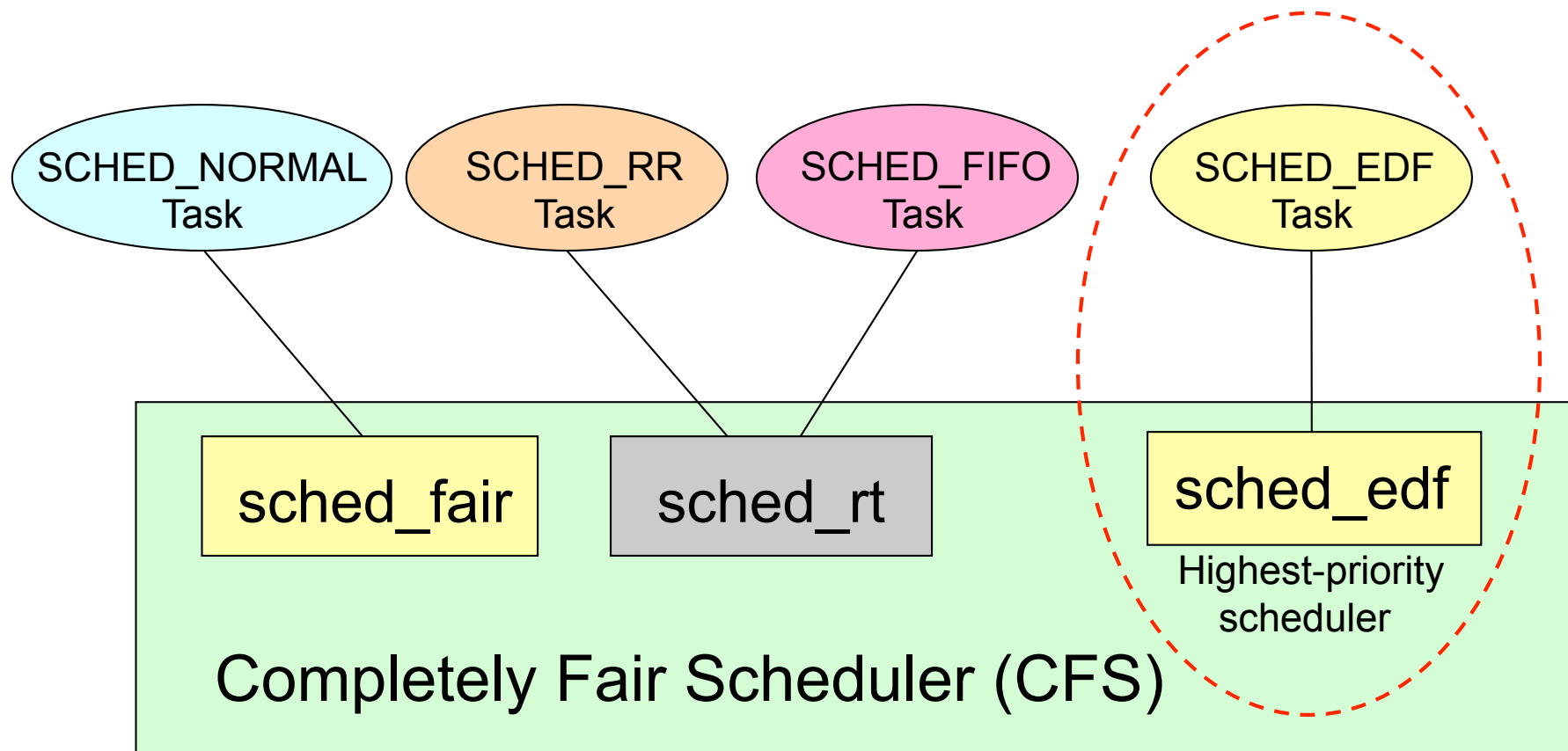
- Small platforms (1-2 Kbytes)
- OSEK compliance
- PC-like platforms
- POSIX compliance

Both support

- Multi-core platforms
- Resource reservation
- Deadline-based scheduling

Integrating EDF in Linux

Deadline Scheduling on Linux (*Pisa, Evidence*)



Resource optimization

Partition the application into virtual cores in order to minimize

- the overall bandwidth
- the active number of processors
- the power consumption
- the maximum finishing time (makespan)

Bandwidth minimization

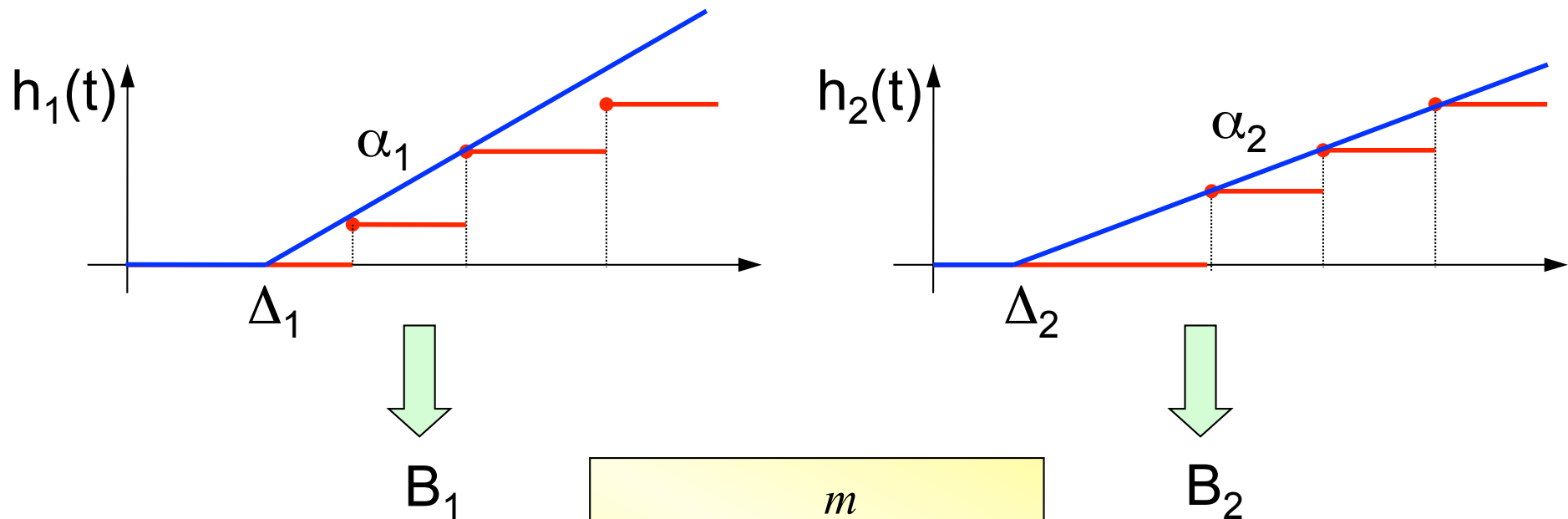
$$\left\{ \begin{array}{ll} \alpha = Q/P & \text{Overhead: } \sigma / P \\ \Delta = 2(P - Q) & \text{Actual Bandwidth: } B = \alpha + \sigma/P \end{array} \right.$$

$$B = \alpha + 2\sigma \frac{1 - \alpha}{\Delta}$$

Taking overhead into account, it is possible to compute the (α, Δ) that minimizes B .

Optimal bandwidth

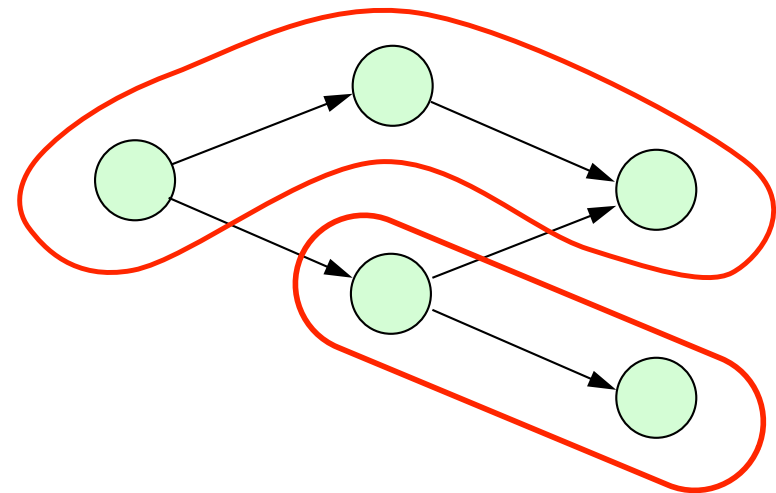
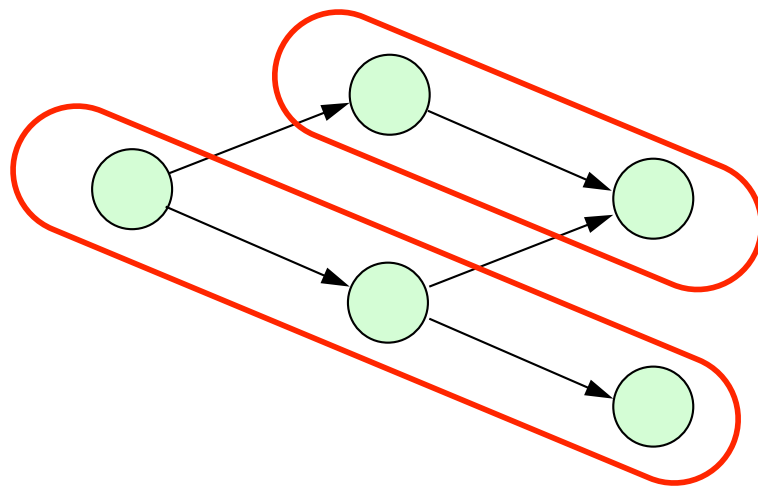
- Once the best (α, Δ) have been computed for each flow, the total bandwidth required by the application is:



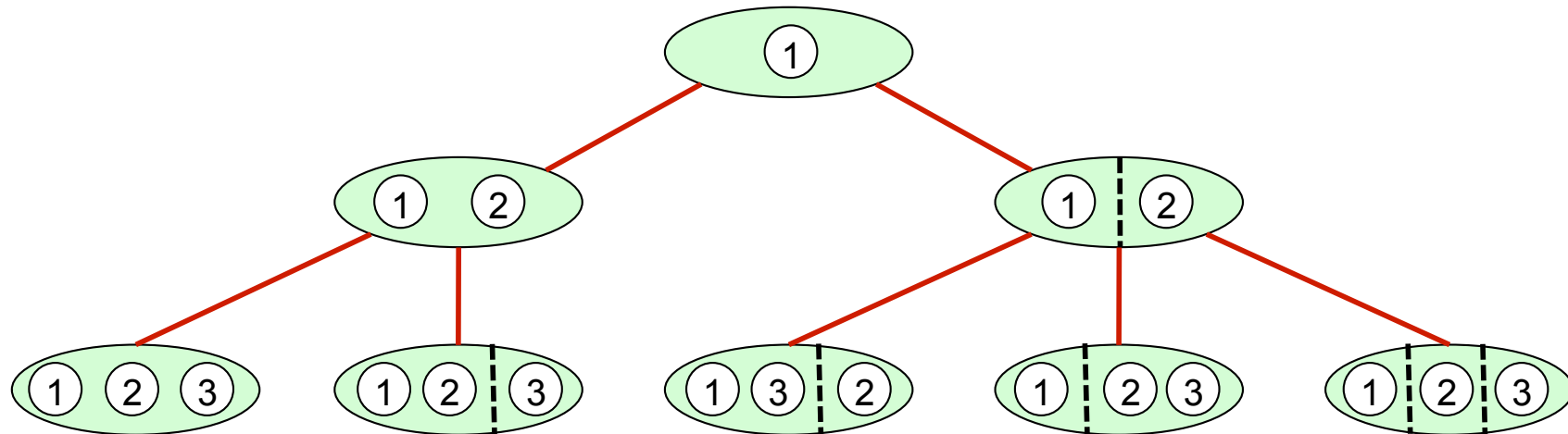
$$B = \sum_{k=1}^m B_k$$

Search for the best partition

- Different partitions require different bandwidth:



Complete vs. heuristic search



Pruning is used to cut

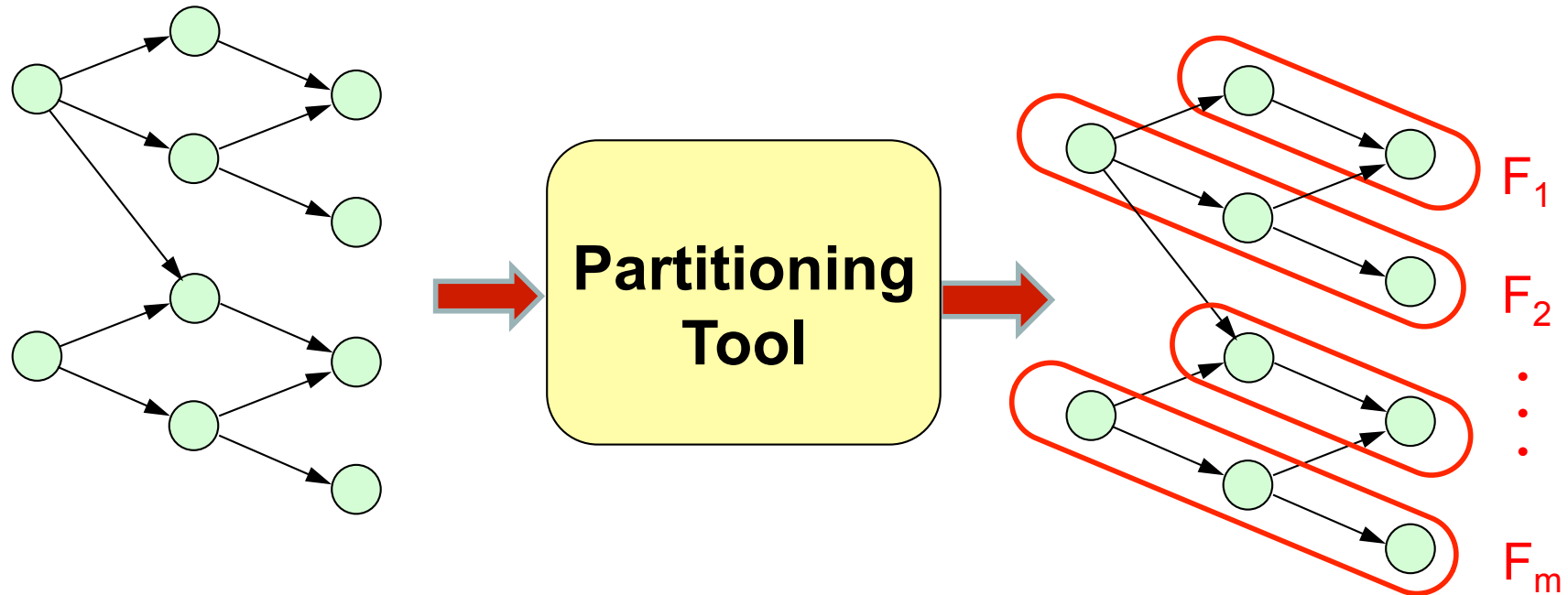
- unfeasible branches ($B_k > 1$)
- redundant branches ($m > M$)

$$M = \left\lceil \delta \frac{C^s}{D} \right\rceil$$

Exponential complexity (tractable for $n < 20$)

PartiCore: Partitioning tool for multi-core platforms

URL: <http://particore.sssup.it/>

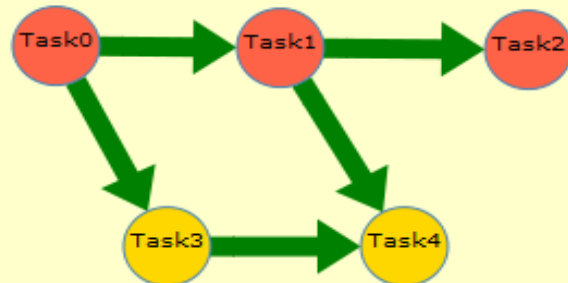


Partitioning Tool for Multi-core Reservations

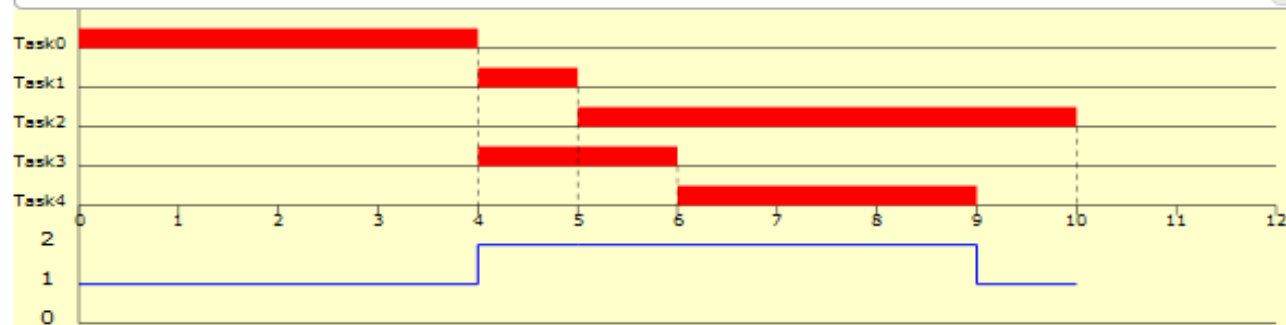
If the graph does not show. Please download [svg support plugin](#).

*Browsers natively support svg: Firefox 1.5+, Opera 8.5+, Safari 3.0+, Chrome 1.0+

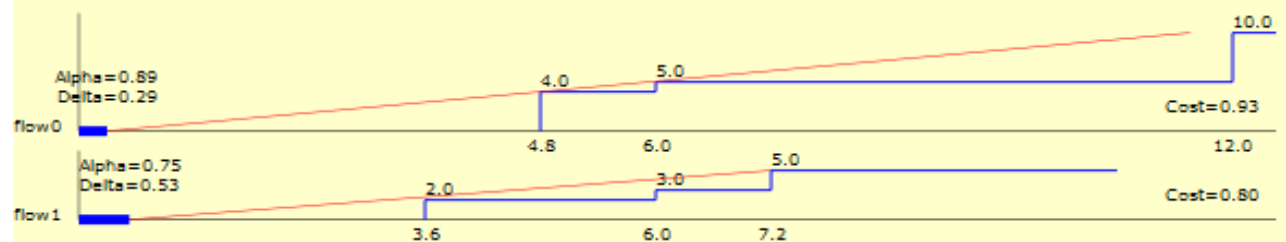
Precedence Graph



Timeline Representation/Parallel Number Function



Demand Bound Function/Alpha-Delta Server



Application

Tasks

Partitions

Log

Application parameters

Arrival time: Period:

Deadline: sigma:

sequentialC: 15 parallelC: 10

max Parallel
Number:

Set Params

Configuration

Deadline Assignment Method

☒ Chetto* ☐ Chetto

Application

☐ Input Format

Create

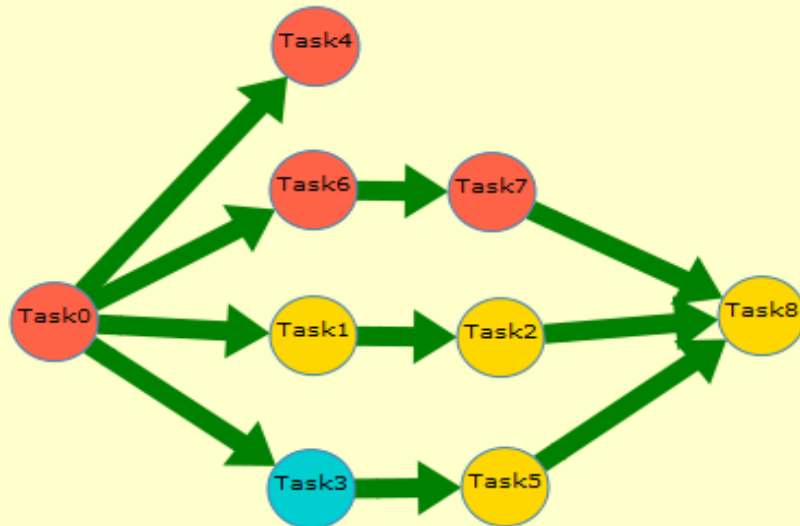
Save

Partitioning Tool for Multi-core Reservations

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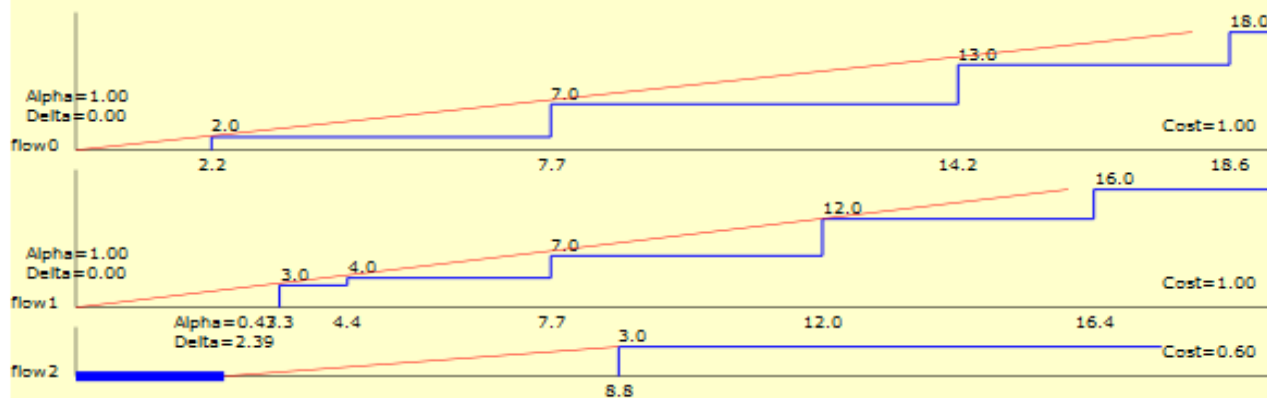
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Precedence Graph Application 1



Timeline Representation/Parallel Number Function

Demand Bound Function/Alpha-Delta Server



Application Tasks Partitions Log

Optimization Objective

- ☒ Total Bandwidth 2.60416
- ☐ Fragmentation 2.60416

Automatic Partitioning

Search

Heuristic

Result: partition0

```
[[0,6,7,4],[1,2,5,8],[3]]  
[[6,7,4],[0,1,2,5,8],[3]]
```

Manual Partitioning

--Select--

Create

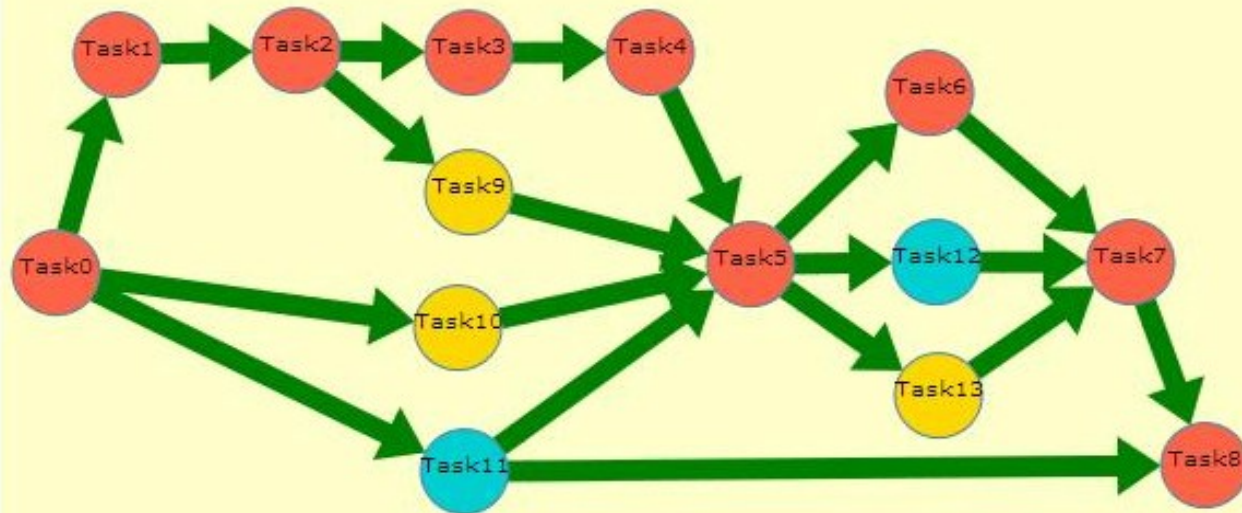
Remove

Partitioning Tool for Multi-core Reservations

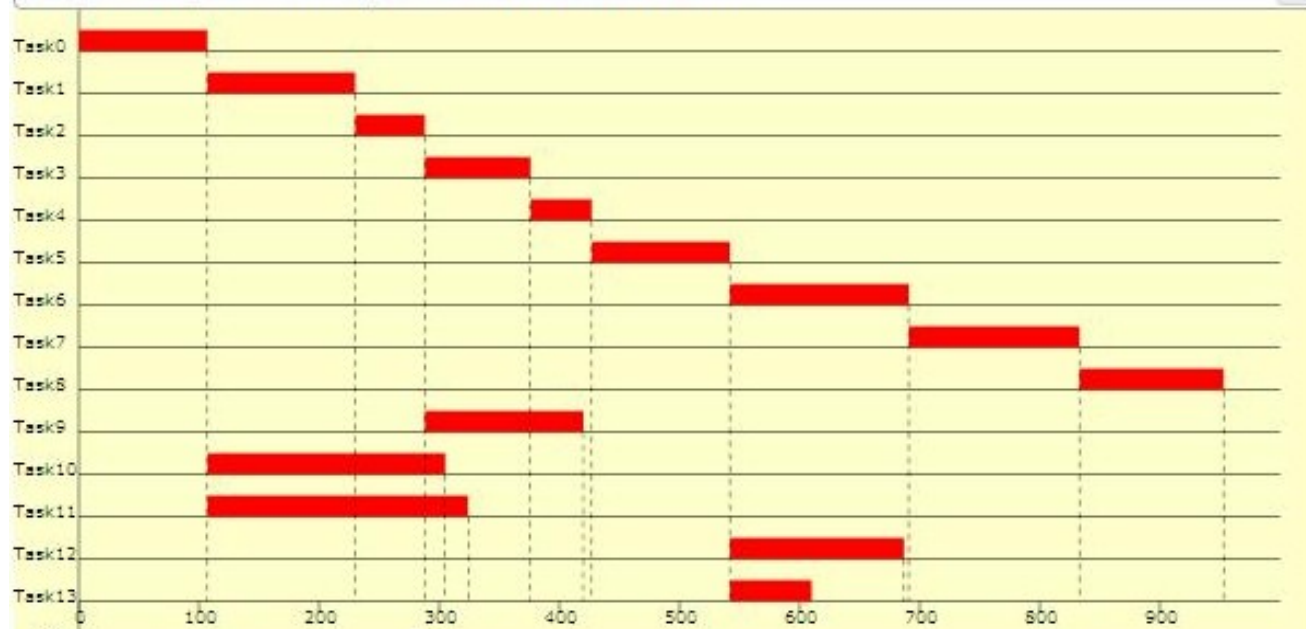
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Precedence Graph



Timeline Representation/Parallel Number Function



Application

Tasks

Partitions

Log

Optimization Objective

- ☒ Total Bandwidth 2.8632
- ☐ Fragmentation 2.91336

Automatic Partitioning

Search

Heuristic

Result:

partition0

[[0,1,2,3,4,5,6,7,8],[10,9,13],[11,12]]

Manual Partitioning

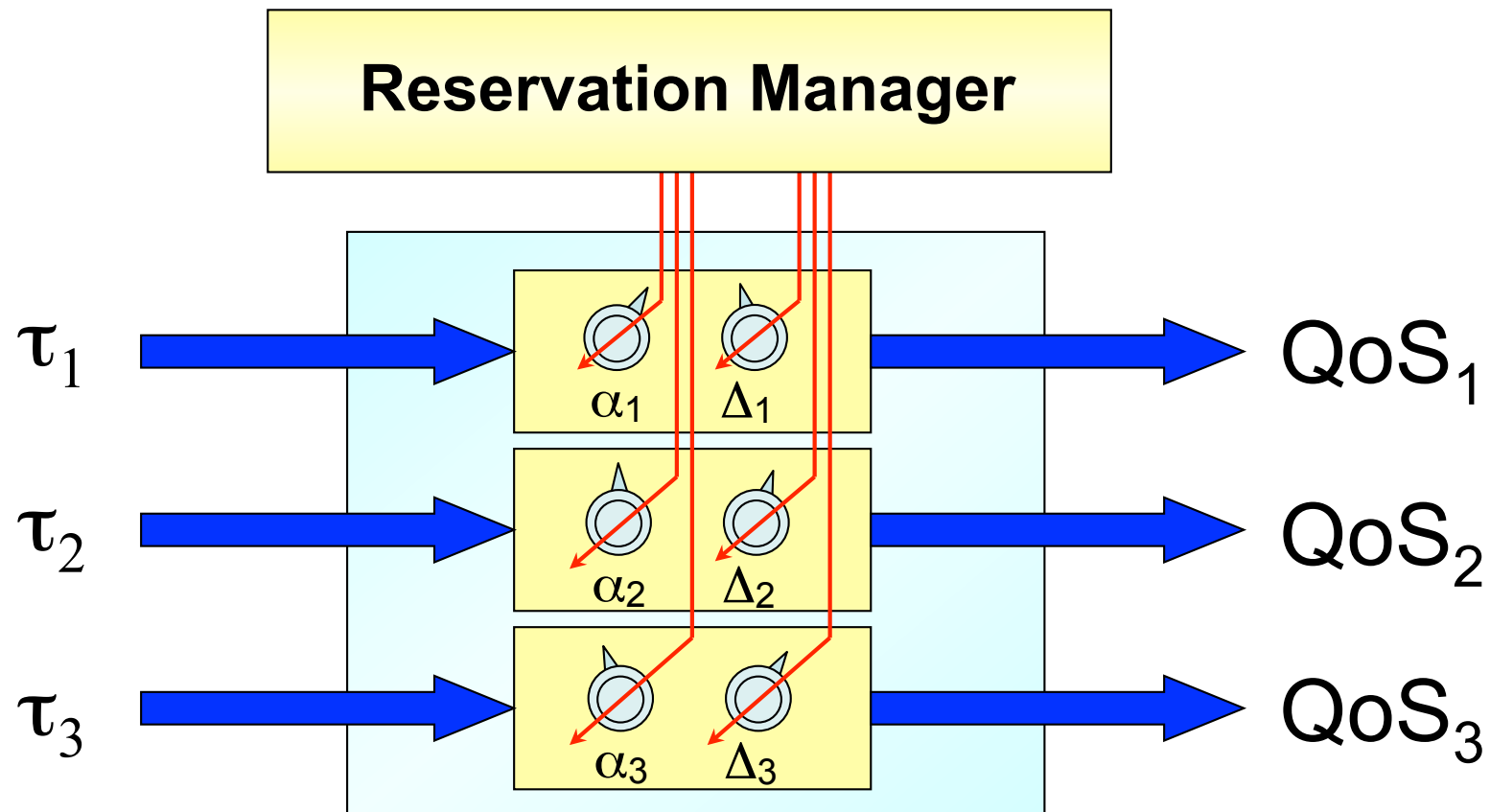
--Select--

Create

Remove

Adaptivity

- Achieved through a Reservation Manager that uses feedback scheduling to deal with dynamic changes:



Year 4 Review
Dresden, March 16th, 2012

Scheduling and Resource Management

*Activity leader: Alan Burns
University of York
York, UK*

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Dresden, March 16th, 2012

Real-Time Networks

*Activity leader: Luis Almeida
University of Porto
Portugal*